

## SIMATIC NET

### S7 Programming Interface

Volume 1 of 1

---

- 1 The SAPI-S7 Interface
  - 2 Principles of the Programming Interface
  - 3 The Programming Interface
  - 4 Trace and Mini-DB
  - 5 Configuration
  - 6 SAPI-S7 Under MS-DOS/Windows
  - 7 Appendix
- Glossary
- Index

# SIEMENS

Wir haben den Inhalt der Druckschrift auf Übereinstimmung mit der beschriebenen Hard- und Software geprüft. Dennoch können Abweichungen nicht ausgeschlossen werden, so daß wir für die vollständige Übereinstimmung keine Gewähr übernehmen. Die Angaben in der Druckschrift werden jedoch regelmäßig überprüft. Notwendige Korrekturen sind in den nachfolgenden Auflagen enthalten. Für Verbesserungsvorschläge sind wir dankbar. Technische Änderungen vorbehalten.

We have checked the contents of this manual for agreement with the hardware described. Since deviations cannot be precluded entirely, we cannot guarantee full agreement. However, the data in this manual are reviewed regularly and any necessary corrections included in subsequent editions. Suggestions for improvement are welcome. Technical data subject to change.

Nous avons vérifié la conformité du contenu du présent manuel avec le matériel et le logiciel qui y sont décrits. Or, des divergences n'étant pas exclues, nous ne pouvons pas nous porter garants pour la conformité intégrale. Si l'usage du manuel devait révéler des erreurs, nous en tiendrons compte et apporterons les corrections nécessaires dès la prochaine édition. Veuillez nous faire part de vos suggestions.

Nous nous réservons le droit de modifier les caractéristiques techniques.

Weitergabe sowie Vervielfältigung dieser Unterlage, Verwertung und Mitteilung ihres Inhalts nicht gestattet, soweit nicht ausdrücklich zugestanden. Zuwiderhandlungen verpflichten zu Schadenersatz. Alle Rechte vorbehalten, insbesondere für den Fall der Patenterteilung oder GM-Eintragung.

C79000-G8976-C077  
Copyright © Siemens AG 1995 to 2001  
All Rights Reserved

The reproduction, transmission or use of this document or its contents is not permitted without express written authority. Offenders will be liable for damages. All rights, including rights created by patent grant or registration of a utility or design, are reserved.

C79000-G8976-C077  
Copyright © Siemens AG 1995 to 2001  
All Rights Reserved

Toute communication ou reproduction de ce support d'informations, toute exploitation ou communication de son contenu sont interdites, sauf autorisation expresse. Tout manquement à cette règle est illicite et expose son auteur au versement de dommages et intérêts. Tous nos droits sont réservés, notamment pour le cas de la délivrance d'un brevet ou celui de l'enregistrement d'un modèle d'utilité.

C79000-G8976-C077  
Copyright © Siemens AG 1995 à 2001  
All Rights Reserved

**SIEMENS**

**SIMATIC NET**  
**S7 Programming Interface**

---

Description

C79000-B8976-C077/07

---

**Note**

We would point out that the contents of this product documentation shall not become a part of or modify any prior or existing agreement, commitment or legal relationship. The Purchase Agreement contains the complete and exclusive obligations of Siemens. Any statements contained in this documentation do not create new warranties or restrict the existing warranty.

We would further point out that, for reasons of clarity, these operating instructions cannot deal with every possible problem arising from the use of this device. Should you require further information or if any special problems arise which are not sufficiently dealt with in the operating instructions, please contact your local Siemens representative.

**General**

This device is electrically operated. In operation, certain parts of this device carry a dangerously high voltage.

**WARNING !**

Failure to heed warnings may result in serious physical injury and/or material damage.

Only appropriately qualified personnel may operate this equipment or work in its vicinity. Personnel must be familiar with all warnings and maintenance measures in accordance with these operating instructions.

Correct and safe operation of this equipment requires proper transport, storage and assembly as well as careful operator control and maintenance.

**Personnel qualification requirements**

Qualified personnel as referred to in the operating instructions or in the warning notes are defined as persons who are familiar with the installation, assembly, startup and operation of this product and who possess the relevant qualifications for their work, e.g.:

- Training in or authorization for connecting up, grounding or labeling circuits and devices or systems in accordance with current standards in safety technology;
- Training in or authorization for the maintenance and use of suitable safety equipment in accordance with current standards in safety technology;
- First Aid qualification.

## **S7 Programming Interface**

SIMATIC S7 system components communicate with each other using the S7 communications protocol. To allow programming device/PC application programs access to SIMATIC S7 system components, the SAPI-S7 programming interface was developed. With its C programming interface, you have flexible and simple access to the data of SIMATIC S7 system components.

This volume describes the S7 protocol and how to program it.

## **Notes**

<b>1 The SAPI-S7 Interface</b> .....	<b>11</b>
1.1 Advantages of S7 Compared With Other Protocols.....	12
1.2 Advantages of the SAPI-S7 Programming Interface.....	13
<b>2 Principles of the Programming Interface</b> .....	<b>15</b>
2.1 Synchronous and Asynchronous Job Handling.....	16
2.2 Advantages of Asynchronous Operation .....	17
2.3 Receive Call and Processing Functions .....	18
2.4 Handling S7 Connection Management Services.....	20
2.5 Error Message Concept .....	21
2.6 The Trace .....	22
2.7 The Mini-DB.....	23
2.8 Multi-CP and Multi-User Operation.....	24
2.8.1 Assigning VFDs and the S7 Connection List.....	25
2.9 Installation and Requirements for Operation .....	26
<b>3 The Programming Interface</b> .....	<b>27</b>
3.1 Overview of the Programming Interface.....	28
3.1.1 Administrative Services .....	29
3.1.2 Receive Service.....	30
3.1.3 S7 Connection Management Services .....	30
3.1.4 Variable Services.....	32
3.1.5 Block-Oriented Services .....	35
3.1.6 Message Services.....	36
3.1.7 VFD Services.....	37
3.1.8 Diagnostic Services for Fault-Tolerant Connections .....	38
3.2 Administrative Services .....	39
3.2.1 s7_get_device.....	43
3.2.2 s7_get_vfd.....	45
3.2.3 s7_init .....	47
3.2.4 s7_get_cref.....	49
3.2.5 s7_get_conn .....	50
3.2.6 s7_shut .....	52
3.3 Receive service .....	53
3.3.1 s7_receive .....	55
3.4 S7 connection management services.....	58
3.4.1 s7_initiate_req .....	63
3.4.2 s7_get_initiate_cnf.....	64
3.4.3 s7_await_initiate_req .....	65
3.4.4 s7_get_await_initiate_cnf.....	66
3.4.5 s7_get_initiate_ind.....	67
3.4.6 s7_initiate_rsp.....	68
3.4.7 s7_abort.....	70
3.4.8 s7_get_abort_ind .....	71
3.5 Variable Services.....	72
3.5.1 s7_read_req.....	79

3.5.2 s7_get_read_cnf .....	81
3.5.3 s7_write_req .....	83
3.5.4 s7_write_long_req .....	86
3.5.5 s7_get_write_cnf .....	89
3.5.6 s7_multiple_read_req .....	90
3.5.7 s7_get_multiple_read_cnf .....	93
3.5.8 s7_multiple_write_req .....	96
3.5.9 s7_get_multiple_write_cnf .....	99
3.5.10 s7_cycl_read_init_req .....	101
3.5.11 s7_get_cycl_read_init_cnf .....	104
3.5.12 s7_cycl_read_start_req .....	105
3.5.13 s7_get_cycl_read_start_cnf .....	106
3.5.14 s7_get_cycl_read_ind .....	107
3.5.15 s7_get_cycl_read_abort_ind .....	109
3.5.16 s7_cycl_read_stop_req .....	110
3.5.17 s7_get_cycl_read_stop_cnf .....	111
3.5.18 s7_cycl_read_delete_req .....	112
3.5.19 s7_get_cycl_read_delete_cnf .....	113
3.5.20 s7_cycl_read .....	114
<b>3.6 Block-Oriented Services .....</b>	<b>117</b>
3.6.1 s7_bsend_req .....	123
3.6.2 s7_get_bsend_cnf .....	125
3.6.3 s7_brcv_init .....	126
3.6.4 s7_get_brcv_ind .....	128
3.6.5 s7_brcv_stop .....	130
<b>3.7 Message Services .....</b>	<b>131</b>
3.7.1 s7_msg_initiate_req .....	135
3.7.2 s7_get_msg_initiate_cnf .....	136
3.7.3 s7_msg_abort_req .....	137
3.7.4 s7_get_msg_abort_cnf .....	138
3.7.5 s7_get_scan_ind .....	139
3.7.6 s7_get_alarm_ind .....	146
<b>3.8 VFD Services .....</b>	<b>153</b>
3.8.1 s7_vfd_state_req .....	156
3.8.2 s7_get_vfd_state_cnf .....	157
<b>3.9 Diagnostic Services for Fault-Tolerant Connections .....</b>	<b>159</b>
3.9.1 s7_diag_init .....	161
3.9.2 s7_get_diag_ind .....	162
3.9.3 s7_diag_stop .....	164
<b>4 Trace and Mini-DB .....</b>	<b>165</b>
4.1 s7_trace .....	166
4.2 s7_write_trace_buffer .....	167
4.3 s7_mini_db_set .....	168
4.4 s7_mini_db_get .....	174
4.5 s7_last_iec_err_no .....	176
4.6 s7_last_iec_err_msg .....	178
4.7 s7_last_detailed_err_no .....	179
4.8 s7_last_detailed_err_msg .....	183



4.9 s7_discard_msg.....	184
<b>5 Configuration .....</b>	<b>185</b>
5.1 Significance of Configuration .....	186
5.2 Services With Configuration Data .....	187
5.3 Configuring with STEP 7 V5.....	188
<b>6 SAPI-S7 Under MS-DOS/Windows .....</b>	<b>189</b>
6.1 General Information.....	190
6.2 Translating and Linking for MS-DOS.....	192
6.3 Translating and Linking for Windows 3.x.....	194
6.4 Translating and Linking for Windows 95 and Windows NT .....	197
6.5 Environment Variables.....	198
6.6 The Trace for MS-DOS or Windows.....	200
6.7 Special Features for Windows.....	201
6.7.1 s7_set_window_handle_msg.....	202
<b>7 Appendix .....</b>	<b>203</b>
7.1 Range of Functions of SAPI-S7 .....	204
7.2 Special Notes.....	206
7.3 Formulas for Calculating Data Lengths for the Variable Services .....	207
7.4 Representation of S7 Variables.....	209
7.5 Representation of the Standard Data Types.....	210
7.5.1 Representation of the 'Boolean' Data Type.....	210
7.5.2 Representation of the Data Type 'Integer'.....	211
7.5.3 Representation of the 'Unsigned' Data Type.....	214
7.5.4 Representation of the 'Floating Point' Data Type.....	216
7.5.5 Representation of the 'Visible String' Data Type.....	218
7.5.6 Representation of the 'Octet String' Data Type.....	219
7.5.7 Representation of the 'Bit String' Data Type.....	220
<b>Glossary .....</b>	<b>221</b>
<b>Index.....</b>	<b>223</b>



## 1 The SAPI-S7 Interface

This chapter explains the advantages of the S7 communications protocol compared with other protocols and the S7 programming interface for PC/programming devices (SAPI-S7).

## 1.1 Advantages of S7 Compared With Other Protocols

### Advantages of S7

The advantages of S7 compared with other protocols are as follows:

- Low load on the processor and bus.  
The S7 protocol is optimized for SIMATIC communication.
- Simplicity  
The S7 protocol elements are adapted to the requirements of SIMATIC and are therefore simple to use.
- Speed  
Compared with other layer 7 automation protocols, such as MMS, S7 provides a high performance.
- Compatibility.  
Fail-safe communication with S7 H systems with the same programming interface as to the standard SIMATIC S7 systems.

## 1.2 Advantages of the SAPI-S7 Programming Interface

### What Does SAPI-S7 Mean?

The acronym SAPI-S7 stands for the following:

- SAPI - **S**imple **A**pplication **P**rogrammers **I**nterface,
- S7 - the layer 7 communications protocol of SIMATIC S7 systems.

### What is SAPI-S7?

SAPI-S7

- is a simple C programming interface,
- provides access to the S7 services on PCs and PGs and
- is available as a C library and is operated with Siemens drivers and communications processors.

**Advantages of the SAPI-S7 Programming Interface**

The SAPI-S7 programming interface has the following advantages:

- SAPI-S7 is a simple but nevertheless flexible and high-performance interface that requires only one transferred parameter field per job and allows simple buffer management. SAPI-S7 is easy to learn.
- The SAPI-S7 programming interface is designed for asynchronous operation since asynchronous calls are more efficient (more jobs can be processed at the same time). It allows status messages to be received at any time and is ideally suited for creating event-driven programs, for example under Windows.
- SAPI-S7 handles sequential services automatically, such as active or passive connection establishment that consists of several individual steps. The user does not need to worry about sequences and error handling in the individual steps. Writing a program is therefore made much simpler.
- SAPI-S7 supports troubleshooting with an integrated trace function that writes the most important transfer parameters and return values to a file. The trace can be activated and deactivated for each individual service class.
- The SAPI-S7 programming interface is compatible with other SAPI programming interfaces, in other words porting SAPI-S7 applications to applications of other SAPI programming interfaces (for example SAPI-FMS) requires little effort.
- The structures of the SAPI-S7 programming interface are designed so that user programs translated with byte or word alignment can access the individual components without problems.
- Consistent configuration of SIMATIC S7 and SAPI-S7 from STEP 7 V5 and higher.
- Diagnostic interface for fail-safe communication so that the application is informed at all times of the state of the redundant connection.

## 2 Principles of the Programming Interface

This chapter introduces you to the principles of the SAPI-S7 programming interface, as follows:

- Implementation of asynchronous calls for improved performance and the creation of event-driven applications.
- Separation of receive calls and event-specific processing functions to simplify the SAPI-S7 programming interface.
- Library-internal processing of sequential services to simplify the user programs.
- Introduction of a logon and logoff function allowing multi-CP and multi-user operation.
- Implementation of a trace for debugging the program and to allow the functions of the library and user programs to be checked.

When you have worked through this chapter, you will be familiar with the principles of the S7 programming interface and will be in a position to understand the interface for creating programs.

## 2.1 Synchronous and Asynchronous Job Handling

### Synchronous Job Handling

When jobs are handled synchronously (Figure 2.1), the user program is blocked from the time of the request to the reception of the confirmation. Events occurring in the meantime can only be processed if the program is interrupt-driven. This mode is not implemented in SAPI-S7.

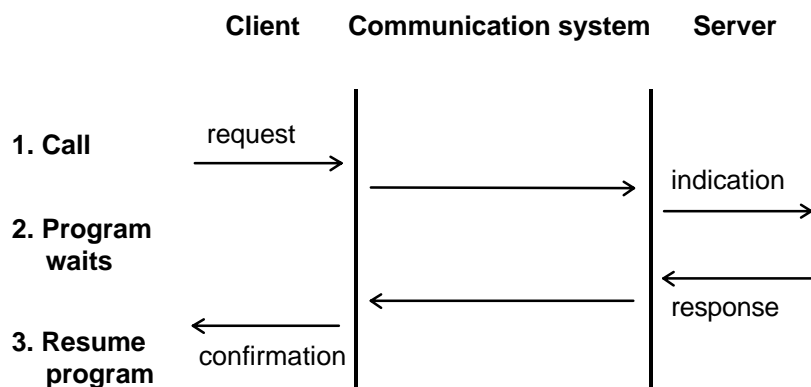


Figure 2.1: Synchronous Operation

### Asynchronous Job Handling

In asynchronous job handling (Figure 2.2) a user program is not blocked following a request and can receive any event and react to it. The confirmation is fetched explicitly with a receive call.

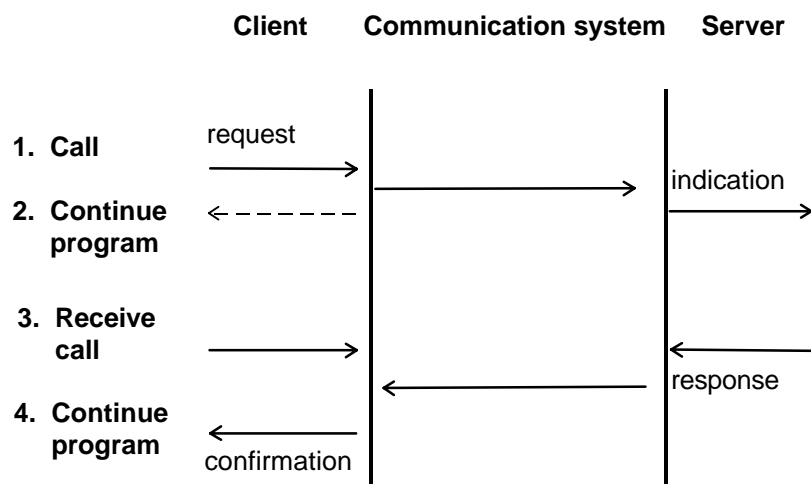


Figure 2.2: Asynchronous Operation



## 2.2 Advantages of Asynchronous Operation

### **Asynchronous Jobs as a Basic Principle of the SAPI-S7 Programming Interface**

The SAPI-S7 programming interface is designed for asynchronous operation.

- > Asynchronous calls allow a higher data throughput (several jobs can be processed at the same time).
- > An application is not blocked and is free for other tasks such as receiving status messages.
- > Asynchronous mechanisms are ideal for creating event-driven programs, for example under Windows.

From the point of view of the application, you must decide whether or not the services used are dependent on each other. If they are interdependent, the execution of a job must be confirmed before the next job can be sent. For example, a connection must be established before data can be transferred on the connection.

## 2.3 Receive Call and Processing Functions

### How is a Received Message Processed?

A message received from the lower protocol layers is processed by the user program in the two following steps (Figure 2.3):

- The 's7\_receive()' function first fetches an existing message. The return value provides information about the received event. Per event, a constant is defined in the header file 'SAPI\_S7.H', such as 'S7\_INITIATE\_IND' that shows that the partner station wants to establish an S7 connection. If 'S7\_NO\_MSG' is entered, no message was received.
- In the next step, the user must call the appropriate processing function for the received message: an event identified by 'S7\_INITIATE\_IND' requires the processing function 's7\_get\_initiate\_ind()' to be called.

Using the receive function, the application program can poll an event. However, between the reception of the event and calling the processing function, no further event can be fetched from the communications system.

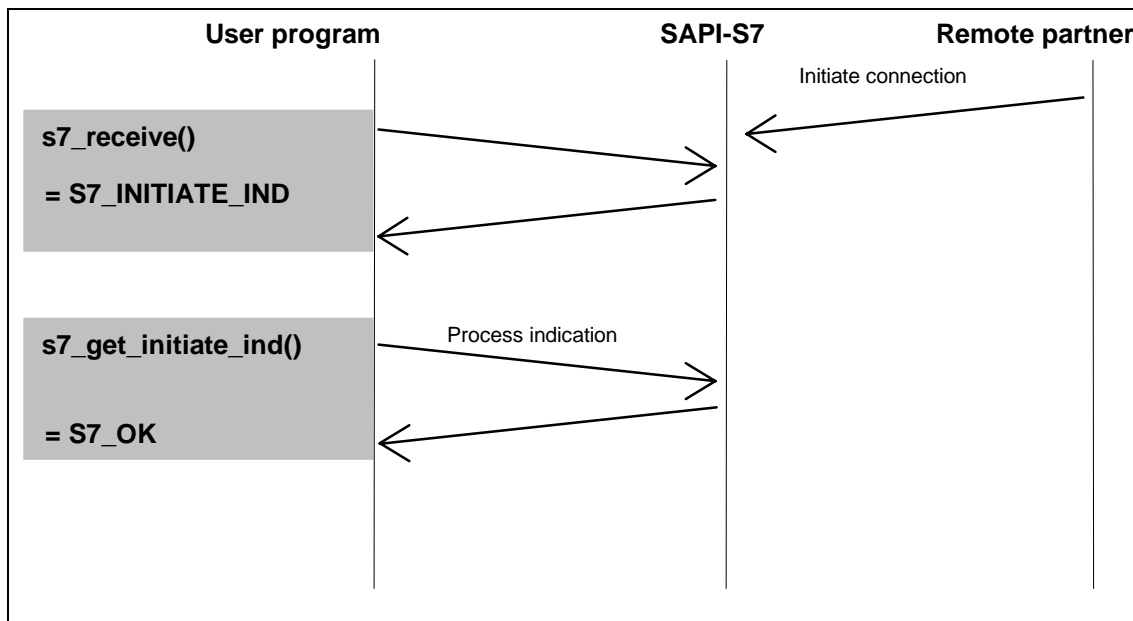


Figure 2.3: Receiving and Processing Messages

**Advantages of Separating the Receive Call and Processing Function**

Separating the event processing into a receive function and an event-specific processing function achieves the following:

- Allows a simpler and clearer programming interface. Only the data and parameters relevant to the received event are transferred to the processing functions.
- Allows the SAPI-S7 programming interface to be extended by additional events by making appropriate processing functions available.
- Separates the indication (receive call) and response (processing function). This allows user data to be prepared for the response.

## 2.4 Handling S7 Connection Management Services

### Support by the S7 Library

The SAPI-S7 library supports you during active and passive connection establishment that consists of several individual steps. Each step is checked for success or failure. If an error occurs, the library makes sure that steps that have already been executed are corrected. After sending a request, you only need to call the receive function repeatedly until the confirmation of completion is received (see Figure 2.4).

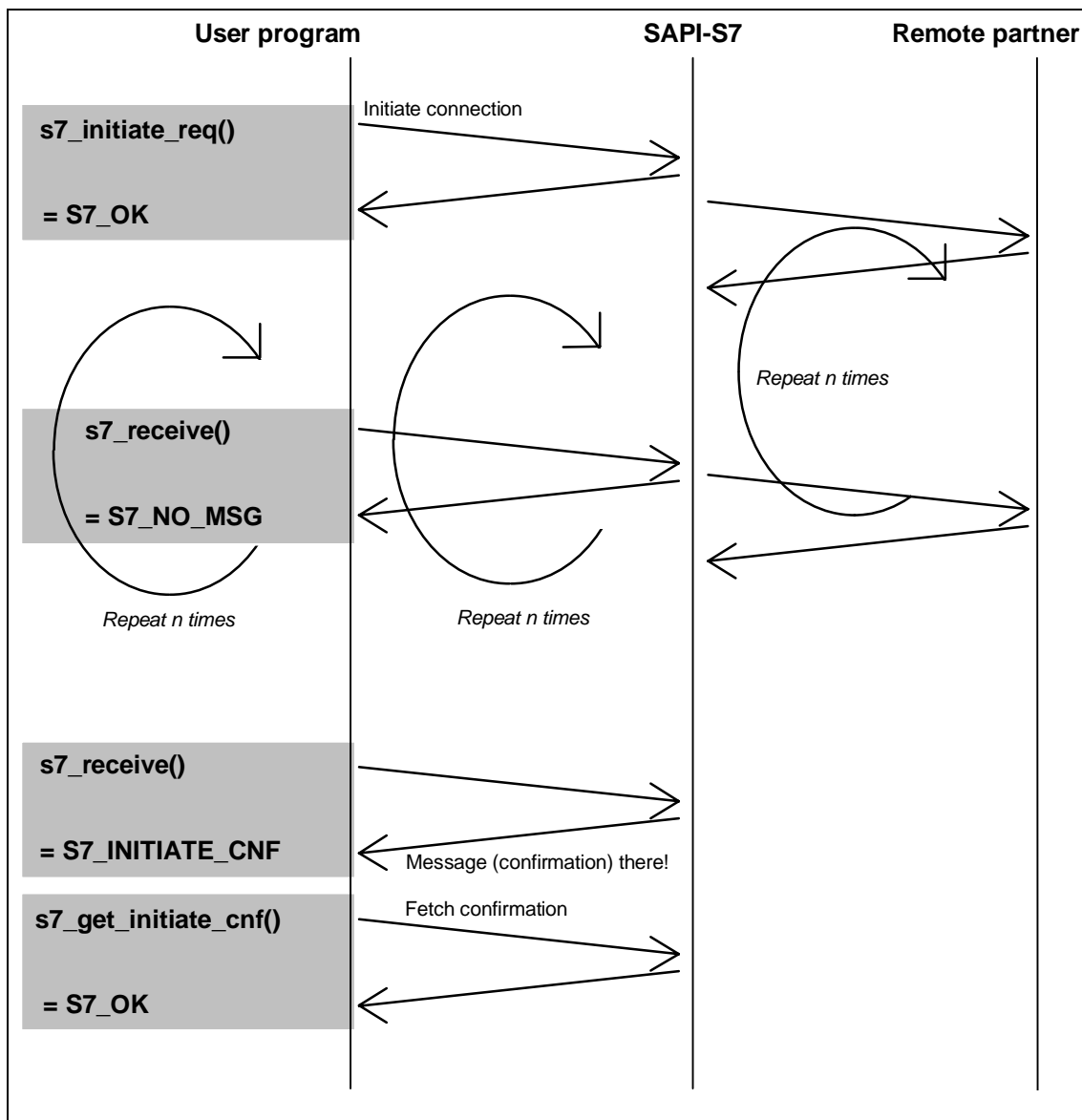


Figure 2.4: Active Connection Establishment

## 2.5 Error Message Concept

### The Three-Stage Error Message Concept of the SAPI-S7 Programming Interface

The SAPI-S7 programming interface supports a three-stage error message concept:

- > Success or failure is only indicated by the return value of the call to simplify error handling.
- > The causes of errors are standardized in compliance with IEC 1131 (International **E**lectrotechnical **C**ommission) and the number of error identifiers has been reduced to a more practical size
- > For more precise error analyses, more detailed error codes and messages are available.

### The Return Values of the SAPI-S7 Programming Interface

Defines are located in the header file 'SAPI\_S7.H' for the return values of each SAPI-S7 call, as follows:

- > The value 'S7\_OK' indicates error-free execution of a job.
- > The entry 'S7\_ERR\_RETRY' indicates that an error occurred when executing a required service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
- > The entry 'S7\_ERR' also indicates an error in the execution of the required service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### The IEC Error Identifiers

The S7 library provides the functions 's7\_last\_iec\_err\_no()' and 's7\_last\_iec\_err\_msg()' for reading out an error number and an error message. The causes of the errors are standardized complying with IEC 1131 (International **E**lectrotechnical **C**ommission) and reduce the number of error identifiers necessary.

### The Detailed Error Codes

For more detailed error analyses, the functions 's7\_last\_detailed\_err\_no()' and 's7\_last\_detailed\_err\_msg()' functions are implemented on the SAPI-S7 programming interface. These describe the error sources in greater detail and also provide information about eliminating the errors.

## 2.6 The Trace

### What Does Trace Mean?

The trace is a simple and yet effective aid to debugging for the S7 library. This function enters data and events in a ring buffer and a trace file.

The trace can be adapted to a wide range of applications, as follows:

- The trace file can be given any name to suit your application.
- The service classes for which the trace will be activated can be selected.
- The trace depth (trace off, trace only for negative events etc.) can be selected.
- The target of the trace indicates whether a trace file should be created, an old trace file used or whether the information should be written to the internal ring buffer.

### Uses of the Trace

During operation, the S7 library writes important data to the trace file. The content of the file

- is used as a log of all actions performed by the S7 library,
- permits the sequence of events to be checked both in the application and the library itself,
- allows simple debugging and checking of the data and parameters on the SAPI-S7 programming interface.

You can also write to the trace file yourself. With such entries, it is possible to save important data for test purposes, to check the sequence of the program or to synchronize it with the entries by the library.

### Time Required

The trace and saving the data in the trace file slows down the user program. For this reason, it is also possible to write the ring buffer to a file as a "snapshot".

## 2.7 The Mini-DB

### **Purpose of the Mini-DB**

Using the mini-DB (mini-**database**), settings different from the standard operating situation can be made and detailed information read out. The mini-DB is a data area within the S7 library

- in which repeatedly required data (normally unchanged data) can be stored,
- in which protocol-specific data can be stored or saved during operation,
- in which identifiers of the last error to occur are saved,
- that can be read out and modified using functions such as 's7\_mini\_db\_get()', 's7\_mini\_db\_set()' etc.

### **Advantages of the Mini-DB**

The S7 library allows operation with default setting for the trace, the establishment of S7 connections (active and passive), for uploading an OD from the partner station etc. These default settings are adequate for the majority of applications but can be modified and adapted to special requirements at any time by calling the mini-DB.

The use of a mini-DB in the S7 library has the following advantages for the user:

- The programming interface can be simplified to a few transfer parameters. Values required (possibly always exactly the same values) can be read from the mini-DB. This increases the performance and simplifies the handling of the SAPI-S7 programming interface.
- The high degree of flexibility provided by the S7 protocol is retained. Changes in the settings and adapting them to the user's requirements are possible at any time by calling a mini-DB.

## 2.8 Multi-CP and Multi-User Operation

### What is Multi-CP Operation?

Multi-CP operation means the capability of addressing

- > several CPs
- > the partner stations networked with the various CPs

### What Does Multi-User Operation Mean?

In multi-user operation, the services and resources of a computer can be used by several applications without interfering with each other.

### Requirements

The main condition for using multi-CP and multi-user operation is that the requests and confirmations as well as indications and responses must be unambiguously assigned to each other and to the corresponding application.

This condition is achieved by a logon function implemented on the SAPI-S7 programming interface. There is a logon for

- > a CP and
- > for a VFD of the CP.

The VFD provides VFD-specific S7 connections for the application (Figure 2.5). A further logon for the VFD cannot be made either by the same application or by a different application although multiple logons for a CP are possible.



## 2.8.1 Assigning VFDs and the S7 Connection List

### Relationship between VFDs and the S7 Connection List

An application can log on at several VFDs on one or more CPs. multi-CP and multi-user operation is, however, only possible when a VFD can be assigned unequivocally to an application after the logon (1:n assignment). When the application logs on at the CP and the selected VFD, the connections assigned to the VFD during configuration are available from the S7 connection list of the CP. For example, in the following diagram, communication is possible on connections 'C1', 'C2' and 'C3' after a logon at 'CP 1' and 'VFD 1'.

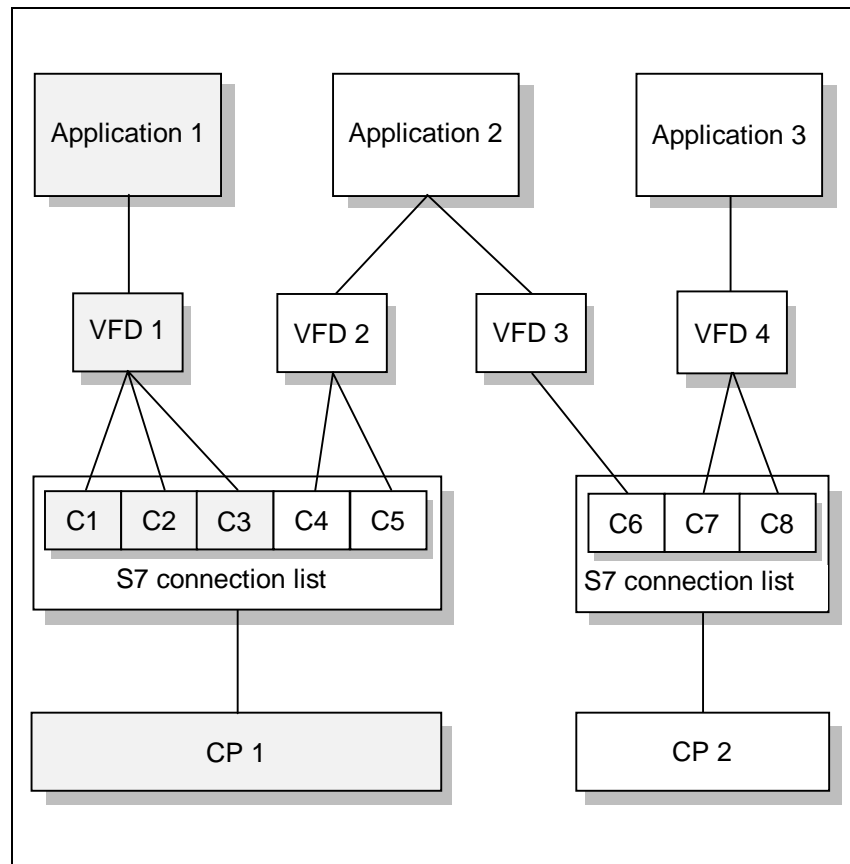


Figure 2.5: Assignment of the S7 Connection List with a Logon at VFD 1 on CP 1

## 2.9 Installation and Requirements for Operation

<b>Installation</b>	The procedure for installation is described in the documentation for the particular products and is not part of this manual.
<b>Requirements for Operation</b>	To operate the S7 library, the communication system must be ready for operation, for example, VFDs and S7 connections must be configured. These tasks are not supported by the SAPI-S7 programming interface.

### 3 The Programming Interface

This section introduces you to the practical use of the S7 programming interface for the 'C' programming language.

How to use the calls on the programming interface that provide you with access to S7 services and objects is described in the subsections based on example programs. The examples

- > clearly describe the order that must be maintained for successful communication,
- > introduce the programming interface step by step,
- > supplement each other whereby new functions or modified program segments of the previous example are printed in **bold face**,
- > implement an error handling routine that you can adapt to your own requirements.

The S7 functions are not called directly in the example programs but are separated into their own functions (for example 'my\_init()' for 's7\_init()'). This is not mandatory, but makes the program more suitable for debugging, error output and subsequent extensions.

At the end of this chapter you will be familiar with the following:

- > Which services are available on a host system,
- > Which services are required for which tasks,
- > Which communications sequences occur as a result of a service request and service confirmation,
- > Which call and sequence structure exists generally on the S7 programming interface.

You will then be familiar with the basics of the S7 programming interface and be in a position to start programming a SAPI-S7 application.

### 3.1 Overview of the Programming Interface

**Distribution of the Services**

The S7 programming interface provides the following services:

- > Administrative Services
- > Receive Service
- > S7 Connection Management Services
- > Variable Services
- > Block-oriented Services
- > Message Services
- > VFD Services
- > Diagnostic Services for Fault-Tolerant Connections

### 3.1.1 Administrative Services

#### Description

The administrative services provide functions for reading out configuration information and for logging on and logging off at the communications system. There are also functions that provide the references for symbolic S7 connection names:

The following table provides you with an overview of the administrative services. For a more detailed description, refer to Section 3.2 page 43.

<b>s7_get_device()</b>	With this function, the user program can query the names of all the installed CPs.
<b>s7_get_vfd()</b>	With this function, the user program can query all the configured VFDs of a CP that were assigned connections.
<b>s7_init()</b>	With this function, the user program logs on at the communications system.
<b>s7_get_cref()</b>	This function provides a reference to a symbolic S7 connection name. This identifier selects the real connection on the network and is easier to use than the symbolic name.
<b>s7_get_conn()</b>	This function returns all symbolic S7 connection names of the logged on VFD and their references.
<b>s7_shut()</b>	With this function, the user program logs off at the communications system.

### 3.1.2 Receive Service

**Description** Service for fetching messages.  
For a detailed description, refer to Section 3.3.1 page 55.

<b>s7_receive()</b>	With this function, the user program fetches received messages from the communications system.
---------------------	--

### 3.1.3 S7 Connection Management Services

**Description** The S7 connection management services are required to establish and close S7 connections.

**Active Connection Establishment** The following table provides you with an overview of the connection management services for active connection establishment. For a more detailed description refer to Section 3.4.1 page 63.

<b>s7_initiate_req()</b>	This function passes a request for the active establishment of an S7 connection to the communications system.
<b>s7_get_initiate_cnf()</b>	This function receives the result of the above call.

**Passive  
Connection  
Establishment**

The following table provides you with an overview of the connection management services for passive connection establishment. For a detailed description refer to Section 3.4.3 page 65.

<b>s7_await_initiate_req()</b>	This function prepares the communications system to receive a passive S7 connection establishment request.
<b>s7_get_await_initiate_cnf()</b>	This function receives the result of the above call.
<b>s7_get_initiate_ind()</b>	This function completes the reception of an initiate indication.
<b>s7_initiate_rsp()</b>	The connection request can be accepted or rejected with this function.

**Aborting a  
Connection**

The following table provides you with an overview of the connection management services for aborting a connection. For a detailed description refer to Section 3.4.7 page 70.

<b>s7_abort()</b>	This function aborts an established S7 connection.
<b>s7_get_abort_ind()</b>	This function completes the reception of an abort indication.

### 3.1.4 Variable Services

**Description** The variable services contain functions for reading and writing one or more variables.

**Reading and Writing a Variable** The following table provides you with an overview of the variable services for reading and writing a variable. For a detailed description refer to Section 3.5.1 page 79.

<b>s7_read_req()</b>	This function initiates a read variable job.
<b>s7_get_read_cnf()</b>	This function receives the value of the variable that was read.
<b>s7_write_req()</b>	This function initiates a write variable job
<b>s7_get_write_cnf()</b>	This function receives the result of the above call.

**Reading and Writing more than One Variable** The following table provides you with an overview of the variable services for reading and writing more than one variable. For a detailed description refer to Section 3.5.6 page 90.

<b>s7_multiple_read_req()</b>	This function initiates a job to read multiple variables.
<b>s7_get_multiple_read_cnf()</b>	This function receives the value of the variables that were read.
<b>s7_multiple_write_req()</b>	This function initiates a job to write multiple variables.
<b>s7_get_multiple_write_cnf()</b>	This function receives the result of the above call.



### Initiating Cyclic Reading with Multiple Calls

The following table provides you with an overview of the variable services for cyclic reading with multiple calls. For a detailed description refer to Section 3.5.10 page 101.

<b>s7_cycl_read_init_req()</b>	This function instructs the server to prepare for the cyclic reading of variables.
<b>s7_get_cycl_read_init_cnf()</b>	This function receives the result of the above call.
<b>s7_cycl_read_start_req()</b>	This function instructs the server to start the cyclic reading of variables.
<b>s7_get_cycl_read_start_cnf()</b>	This function receives the result of the above call.

### Receiving Data Cyclically

The following table provides you with an overview of the variable services for receiving data cyclically. For a detailed description refer to Section 3.5.14 page 107.

<b>s7_get_cycl_read_ind()</b>	This function receives the data sent by the server.
-------------------------------	---

### Stopping and Aborting Cyclic Reading

The following table provides you with an overview of the variable services for stopping and aborting cyclic reading. For a detailed description refer to Section 3.5.15 page 109.

<b>s7_get_cycl_read_abort_ind()</b>	This function completes the reception of a cyclic read abort indication.
<b>s7_cycl_read_stop_req()</b>	This function instructs the server to stop cyclic reading of variables.
<b>s7_get_cycl_read_stop_cnf()</b>	This function receives the result of the above call.
<b>s7_cycl_read_delete_req()</b>	This function stops cyclic reading and logs off at the server.
<b>s7_get_cycl_read_delete_cnf()</b>	This function receives the result of the above call.

**Initiating Cyclic  
Reading with one  
Call**

The following table provides you with an overview of the variable service "initiate cyclic reading with one call". For a detailed description refer to Section 3.5.20 page 114.

<b>s7_cycl_read()</b>	This function instructs the server to prepare for cyclic reading of variables and to start reading immediately.
-----------------------	---

### 3.1.5 Block-Oriented Services

#### Description

The block-oriented services provide functions for data exchange of up to 65534 bytes. With these services, the connection must be configured at both ends (STEP 7, COM1 S7).

The following table provides an overview of block-oriented services. For a detailed description refer to Section 3.6.1 page 123.

<b>s7_bsend_req()</b>	With this function, a client application can send up to 64 Kbytes of data to a remote station.
<b>s7_get_bsend_cnf()</b>	With this function, the result of the BSEND job is received.
<b>s7_brcv_init()</b>	This function provides a buffer dynamically to be ready to receive BSEND data sent by the remote station.
<b>s7_get_brcv_ind()</b>	This function copies the user data sent by the partner to the specified memory area.
<b>s7_brcv_stop()</b>	This function releases the buffers occupied by s7_brcv_init, in other words, communication with the remote BSEND is no longer possible.

### 3.1.6 Message Services

#### Description

With these services, messages can be received from SIMATIC S7 programmable controllers and further processed.

The SCAN service belongs to the configured or symbol-related message services, the ALARM service belongs to the programmed or block-related message services. For a detailed description refer to Section 3.7 page 131.

The incoming frames have a time stamp, the message number (event ID) as well as the event or acknowledgment status of the event. As an option, associated values can be sent with the messages.

The following table provides an overview of the message services.

<b>s7_msg_initiate_req()</b>	With this function, a client application informs the remote station that it wants to receive messages.
<b>s7_get_msg_initiate_cnf()</b>	The result of the s7_msg_initiate_req job is received with this function.
<b>s7_msg_abort_req()</b>	With this function, a client application informs the remote station that it does not want to receive any more messages.
<b>s7_get_msg_abort_cnf()</b>	The result of the s7_get_msg_abort_cnf job is received with this function.
<b>s7_get_scan_ind()</b>	This function receives the data sent by the remote station if the s7_receive call produced the "S7_SCAN_IND" indication.
<b>s7_get_alarm_ind()</b>	This function receives the data sent by the remote station if the s7_receive call produced the "S7_ALARM_IND" indication.

### 3.1.7 VFD Services

**Description** The following table provides an overview of the VFD services. For a detailed description refer to Section 3.8.1 page 156.

<b>s7_vfd_state_req()</b>	This function queries the device/user status.
<b>s7_get_vfd_state_cnf()</b>	This function receives the device/user status.

### 3.1.8 Diagnostic Services for Fault-Tolerant Connections

**Definition**

A fault-tolerant connection is the communication connection between a fault-tolerant system and another fault-tolerant or standard system.

In contrast to a standard connection, a fault-tolerant connection consists of at least two redundant connections (depending on the configuration, there can be up to four redundant connections).

The currently active connection is known as the productive connection and the other connection or connections as the standby connection(s).

**Description**

With the SAPI-S7 functions, not only standard S7 connections but also fault-tolerant connections to SIMATIC S7 H systems can be established provided that S7 H CPUs and approved SIMATIC NET products are used. The fault-tolerant connections must be configured with STEP 7, downloaded to the SIMATIC S7 PLC and copied to the PC in the form of an XDB file.

The following table provides you with an overview of the diagnostic services for fault-tolerant connections. For a detailed description refer to Section 3.9 page 159.

<b>s7_diag_init</b>	Logon for diagnostics Diagnostic messages are received.
<b>s7_get_diag_ind</b>	Fetch diagnostic data
<b>s7_diag_stop</b>	Logoff for diagnostics No more diagnostic messages are received.

The diagnostic services are also available on standard connections, but are less useful.

## 3.2 Administrative Services

### Description of the Example

The following example describes the administrative services for logging on ('**s7\_init()**') and logging off ('**s7\_shut()**') an S7 application with the communications system.. Communication with a local CP and therefore also with a remote CP is only possible after a successful logon. When an application logs on at the local VFD, the VFD-specific resources are reserved for the application so that before the program is terminated, every logon must also be terminated by a logoff.

The transfer parameters required to log on such as the CP name and the VFD name are queried by the communications system using the functions '**s7\_get\_device()**' or '**s7\_get\_vfd()**'.

**Example**

```

#include "sapi_s7.h"

/* prototypings */
static void my_exit(ord32 cp_descr,char *msg,int32 ret);
static void my_get_cref(ord32 cp_descr,ord16 *cref_ptr);
static void my_init(ord32 *cp_descr_ptr);
static void my_shut(ord32 cp_descr);

/* exit application */
static void my_exit(ord32 cp_descr,char *msg,int32 ret)
{
    printf("\n%s = %lx",msg,ret);
    my_shut(cp_descr);
}

/* get reference for connection 'TEST' */
static void my_get_cref(ord32 cp_descr,ord16 *cref_ptr)
{
    int32 ret;

    ret=s7_get_cref(cp_descr,"TEST",cref_ptr);
    if(ret!=S7_OK)
    {
        my_exit(cp_descr,"Error s7_get_cref",ret);
    }
}

/* initialize s7 */
static void my_init(ord32 *cp_descr_ptr)
{
    int32 ret;
    char vfd_name[S7_MAX_NAMLEN+1];
    char dev_name[S7_MAX_DEVICELEN+1];
    ord16 number;

    /* only use first device */
    ret=s7_get_device(0,&number,dev_name);
    if((ret!=S7_OK)|| (number==0))
    {
        /* something has gone wrong */
        printf("\ns7_get_device = %lx, number = %d", ret,number);
        exit(-1);
    }

    /* only use first vfd of first device */
    ret=s7_get_vfd(dev_name,0,&number,vfd_name);
    if((ret!=S7_OK)|| (number==0))
    {
        /* something has gone wrong */
        printf("    \ns7_get_vfd = %lx, number = %d", ret,number);
        exit(-2);
    }

    /* initialize s7 */
    ret=s7_init(dev_name,vfd_name,cp_descr_ptr);
    if(ret!=S7_OK)
    {
        /* something has gone wrong */
        printf("    \ns7_init = %lx",ret);
        exit(-3);
    }
}

```



```
/* end communication */
static void my_shut(ord32 cp_descr)
{
    int32 ret;

    ret=s7_shut(cp_descr);
    if(ret!=S7_OK)
    {
        /* error has occurred -> exit */
        printf(    "\ns7_shut = %lx",ret);
    }

    /* no error has occurred      */
}

/* main */
void main(void)
{
    ord32 cp_descr;
    ord16 cref;

    /* initialize s7 */
    my_init(&cp_descr);

    /* get reference for connection 'TEST' */
    my_get_cref(cp_descr,& cref);

    /* end communication */
    my_shut(cp_descr);
}
```

Flowchart

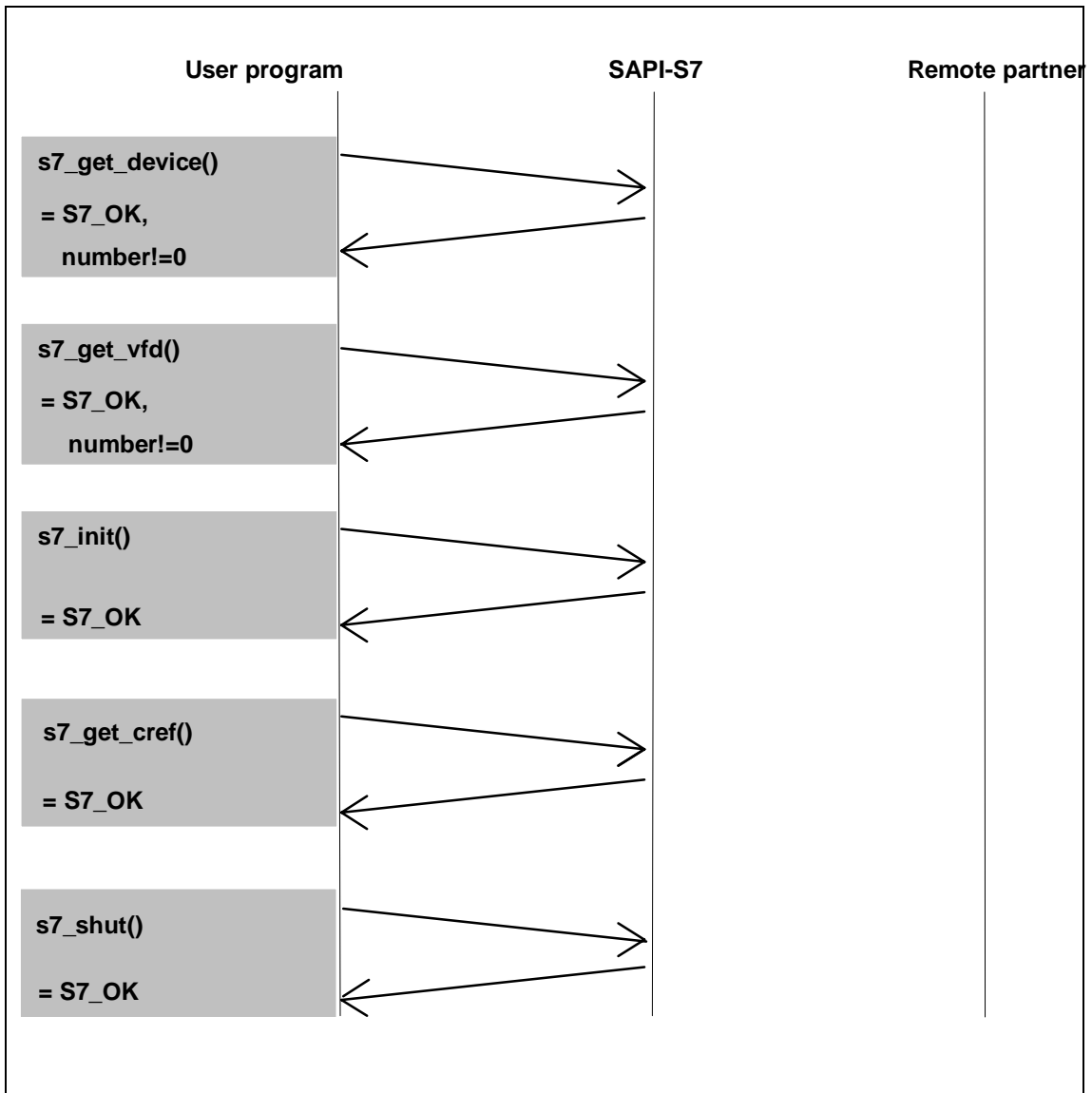


Figure 3.1: Flowchart of the Example

### 3.2.1 s7\_get\_device

**Description** With this call, the user program can query all the configured names of the communications processors installed in the communications system. The names are relevant for logging on with 's7\_init()'.

**Declaration**

```
int32 s7_get_device(  
    ord16 index,          /* In call */  
    ord16 *number_ptr,   /* Returned */  
    char  *dev_name      /* Returned */  
)
```

**Parameters**

index	The 'index' parameter selects one of the existing CPs that are numbered continuously starting at 0.
number_ptr	Address of a variable of the type 'ord16' provided by the user program. The number of installed CPs is returned here.
dev_name	Start address of a memory area provided by the user program in which the configured CP name is entered. The memory area should be at least (S7_MAX_DEVICELEN + 1) bytes long for the maximum S7_MAX_DEVICELEN bytes long CP name including the string end identifier.

**Querying All CPs** To query all CPs, it is best to use a program loop. The 'index' parameter is used as the loop variable and runs from 0 to '\*number\_ptr-1'. The '\*number\_ptr' has the default 1.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.2.2 s7\_get\_vfd

**Description** With this call, the user program can query all the configured VFDs of a communications processor that were assigned connections. The VFD names are relevant for the logon with 's7\_init()'.

**Declaration**

```
int32 s7_get_vfd(
    char    *dev_name,      /* In call */
    ord16   index,        /* In call */
    ord16   *number_ptr,   /* Returned */
    char    *vfd_name     /* Returned */
)
```

**Parameters**

dev_name	Configured name of the communications processor via which you want to communicate. For this parameter a CP name read out with 's7_get_device()' is usually used. It must match a configured CP name (for example 'CP_L2_1:').
index	The 'index' parameter selects one of the existing CPs that are numbered continuously starting at 0.
number_ptr	Address of a variable of the type 'ord16' provided by the user program. The number of configured VFDs is returned here.
vfd_name	Start address of a memory area provided by the user program in which the configured VFD name is entered. The memory area should be at least (S7_MAX_NAMLEN + 1) bytes long for the maximum S7_MAX_NAMLEN byte long VFD name including the string end identifier.

**Querying All VFDs** To query all VFDs, it is best to use a program loop. The 'index' parameter is used as the loop variable and runs from 0 to '\*number\_ptr-1'. The '\*number\_ptr' has the default 1.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.2.3 s7\_init

**Description** With this call, the user program logs on at a VFD of an underlying communications system.

As input parameters, the user program specifies the configured name of the communications processor via which communication will take place and the configured name of the VFD whose resources and services will be used.

The user program receives a descriptor 'cp\_descr' that must be specified for all subsequent calls as an addressing parameter for the selected CP and VFD until the application logs off.

When the program logs on, the configuration information (for example, the list of all S7 connections) is read from a file with a name derived from the name of the CP as follows: The colon completing the CP name is removed and the name extension '.LDB' is added. This assumes that the file exists in the current working directory. As an alternative, the name of the configuration file can also be assigned (using any name) in the environment variable.

If several VFDs are being used at the same time in one or more communications processors by one application, a corresponding number of 's7\_init()' calls are necessary.

**Declaration**

```
int32 s7_init(  
    char    *cp_name,          /* In call */  
    char    *vfd_name,        /* In call */  
    ord32   *cp_descr_ptr     /* Returned */  
)
```

---

<b>Parameters</b>	cp_name	Configured name of the communications processor with which communication will take place. To address a specific module, the user program uses a CP name configured with the SIMATIC NET installation tool (for example 'CP_L2_1:'). Normally a CP name read out with 's7_get_device()' is used.
	vfd_name	Configured name of the local VFD at which the application logs on. To address a particular VFD, the user program uses a VFD name specified with the SIMATIC NET configuration tool. By selecting the VFD, the configured S7 connections are also selected. Here, a VFD name read out with 's7_get_vfd()' is normally used.
	cp_descr_ptr	Address of a variable of the type 'ord32' provided by the user program. Here, a descriptor for addressing the selected communications processor and VFD is entered. This parameter must be used for further communication via the selected communications processor and VFD.
<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.



### 3.2.4 s7\_get\_cref

**Description** From the communication system, the S7 application only sees the symbolic name of the S7 connection that is cumbersome during operation. For this reason, the application uses the 's7\_get\_cref()' call to obtain a reference to a symbolic connection name.

**Declaration**

```
int32 s7_get_cref(
    ord32 cp_descr,    /* In call */
    char  *conn_name, /* In call */
    ord16 *cref_ptr   /* Returned */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
conn_name	Symbolic name of the S7 connection on which communication will take place.
cref_ptr	Address of a variable of the type 'ord16' provided by the user program. The connection reference is returned here.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.2.5 s7\_get\_conn

**Description** With this call, the user program can query all the configured S7 connections of a VFD and their references on a communications processor. This identifier selects the real connection on the network and is easier to use than the symbolic name.

**Declaration**

```
int32 s7_get_conn(
    ord32 cp_descr,      /* In call */
    ord16 index,        /* In call */
    ord16 *number_ptr,  /* Returned */
    ord16 *cref_ptr,    /* Returned */
    char *conn_name     /* Returned */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
index	The 'index' parameter selects one of the existing S7 connections that are numbered continuously starting at 0.
number_ptr	Address of a variable of the type 'ord16' provided by the user program. The number of configured S7 connections is returned here.
cref_ptr	Address of a variable of the type 'ord16' provided by the user program. The connection reference is returned here.
conn_name	Start address of a memory area provided by the user program in which the configured S7 connection name is entered. The memory area should be at least (S7_MAX_NAMLEN + 1) bytes long for the maximum S7_MAX_NAMLEN byte long connection name including string end identifier.

**Querying all S7 Connections** To query all S7 connections, it is best to use a program loop. The 'index' parameter is used as the loop variable and runs from 0 to '\*number\_ptr-1'. The '\*number\_ptr' has the default 1.

---

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.2.6 s7\_shut

<b>Description</b>	With the 's7_shut()' call, the application cancels the logon ('s7_init()') at the communications processor identified by the CP descriptor. All the resources of the communications system are returned and established connections are terminated. This call must therefore be made once for every logon before the program is terminated.	
<b>Declaration</b>	<pre>int32 s7_shut(     ord32  cp_descr  /* In call */ )</pre>	
<b>Parameters</b>	cp_descr	Handle as return value of the 's7_init()' call. This identifies the logon to be canceled.
<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.3 Receive service

**Description of the Example** To extend the example in Section 3.2 the receive call '**s7\_receive()**' is used to check whether a message exists. In this simple case, a message is not expected ('S7\_NO\_MSG' as return value); the example is simply in preparation for programs coming later.

#### Example

```

:
:
/* additional prototypings */
static void my_receive(ord32 cp_descr,int32 last_event_expected);

/* receive any message from communication system */
static void my_receive(ord32 cp_descr,int32 last_event_expected)
{
    ord16 cref,orderid;
    int32 ret;

    do
    {
        ret=s7_receive(cp_descr,&cref,&orderid);
        switch(ret)
        {
            case S7_NO_MSG:
                break;
            default:
                s7_discard_msg();
                printf("\nEvent unexpected: %lx", ret);
                break;
        }
    } while(ret!=last_event_expected);
}

/* main */
void main(void)
{
    ord32 cp_descr;
    ord16 cref;

    /* initialize s7 */
    my_init(&cp_descr);

    /* get reference for connection 'TEST' */
    my_get_cref(cp_descr,&cref);

    /* receive message */
    my_receive(cp_descr,S7_NO_MSG);

    /* end communication */
    my_shut(cp_descr);
}

```

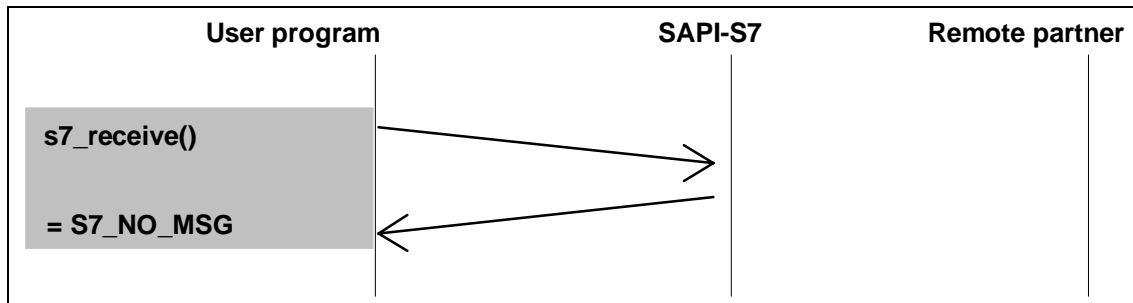
**Flowchart**

Figure 3.2: Flowchart of the Example

### 3.3.1 s7\_receive

**Description**

The receive function of the S7 library has the central task of analyzing events received from the underlying communications system and to report these directly to the application without any further processing.

The 's7\_receive()' call is absolutely necessary when the client

- has sent acknowledged calls and is waiting for the acknowledgment from the server,
- wishes to receive unacknowledged messages from the network,
- has sent sequential jobs (for example establishing an S7 connection) to ensure processing of the service sequence until it is completed.

The return value of the 's7\_receive()' function provides a service identifier when a message is received. This identifies the type of service of the received response (for example 'S7\_READ\_CNF' when a variable was read). After receiving a message with 's7\_receive()', the call for the corresponding processing function is mandatory (for example 's7\_get\_read\_cnf()'). Further receive calls are otherwise rejected with an error message.

**Declaration**

```
int32 s7_receive(  
    ord32 cp_descr,          /* In call */  
    ord16 *cref_ptr,        /* Returned */  
    ord16 *orderid_ptr     /* Returned */  
)
```

---

<b>Parameters</b>	cp_descr	Handle as return value of the 's7_init()' call. This identifies the communications processor and the VFD via which an event will be fetched.
	cref_ptr	Address of a variable of the type 'ord16' provided by the user program. The reference of the S7 connection on which an indication or a confirmation was received is entered here. This corresponds to the S7 connection reference with which the job was sent.
	orderid_ptr	Address of a variable of the type 'ord16' provided by the user program. The job identifier of the received acknowledgment is entered here. This identifies the previously sent job for the user program. The order ID is irrelevant for unacknowledged services or services to establish an S7 connection and is assigned a default value.



<b>Return Values</b>	S7_NO_MSG	No message was received.
	S7_UNKOWN_MSG	An invalid message was received; error on the connection partner or a service not supported in this version of the programming interface.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.  Apart from these values, further service identifiers such as 'S7_READ_CNF' are also returned depending on the message received. You will find the definitions in the 'SAPI_S7.H' file.

If unexpected values occur the `s7_discard_msg` function must be called (for example, in the default branch of the corresponding switch instruction).

**Type of Call** In single-tasking operating systems such as MS-DOS, the receive function is polled. In multitasking operating systems such as Windows, it is possible to include the receive function at a central waiting point allowing all the events to be received.

## 3.4 S7 connection management services

### Description of the Example

To extend the example from Section 3.3, an S7 connection with the symbolic name 'TEST' is established ('**s7\_initiate\_req()**') and then aborted ('**s7\_abort()**') after the confirmation ('**s7\_get\_initiate\_cnf()**') is received.

### Example

```
:
:
/* additional prototypings */
static void my_abort(ord32 cp_descr,ord16 cref);
static void my_get_abort_ind(ord32 cp_descr);
static void my_get_initiate_cnf(ord32 cp_descr);
static void my_initiate_req(ord32 cp_descr,ord16 cref);

/* abort connection */
static void my_abort(ord32 cp_descr,ord16 cref)
{
    int32 ret;

    if((ret=s7_abort(cp_descr, cref))!=S7_OK)
    {
        my_exit(cp_descr, "Error s7_abort", ret);
    }
}

/* get abort indication */
static void my_get_abort_ind(ord32 cp_descr)
{
    int32 ret;

    if((ret=s7_get_abort_ind())!=S7_OK)
    {
        my_exit(    cp_descr,
    }
}

/* get initiate confirmation */
static void my_get_initiate_cnf(ord32 cp_descr)
{
    int32 ret;

    if((ret=s7_get_initiate_cnf())!=S7_OK)
    {
        my_exit(    cp_descr,
    }
}

/* initiate connection "TEST" */
static void my_initiate_req(ord32 cp_descr,ord16 cref)
{
    int32 ret;

    if((ret=s7_initiate_req( cp_descr, cref))!=S7_OK)
    {
        my_exit(cp_descr, "Error
s7_initiate_req", ret);
    }
}
```

```
/* receive any message from communication system */
static void my_receive(ord32 cp_descr,int32
last_event_expected)
{
    ord16 cref,orderid;
    int32 ret;

    do
    {
        ret=s7_receive(cp_descr,&cref,&orderid);
        switch(ret)
        {
            :
            :
            case S7_INITIATE_CNF:
                my_get_initiate_cnf(cp_descr);
                my_abort(cp_descr, cref);
                break;
            case S7_ABORT_IND:
                my_get_abort_ind(cp_descr);
                break;
            default:
                printf("Event
unexpected", ret);
                break;
        }
    } while( (ret!=last_event_expected)&&
}

/* main */
void main(void)
{
    ord32 cp_descr;
    ord16 cref;

    /* initialize s7 */
    my_init(&cp_descr);

    /* get reference for connection 'TEST' */
    my_get_cref(cp_descr,&cref);

    /* initiate connection */
    my_initiate_req(cp_descr, cref);

    /* receive initiate confirmation */
    my_receive(cp_descr,S7_INITIATE_CNF);

    /* end communication */
    my_shut(cp_descr);
}
```

**Flowchart for  
Active Connection  
Establishment**

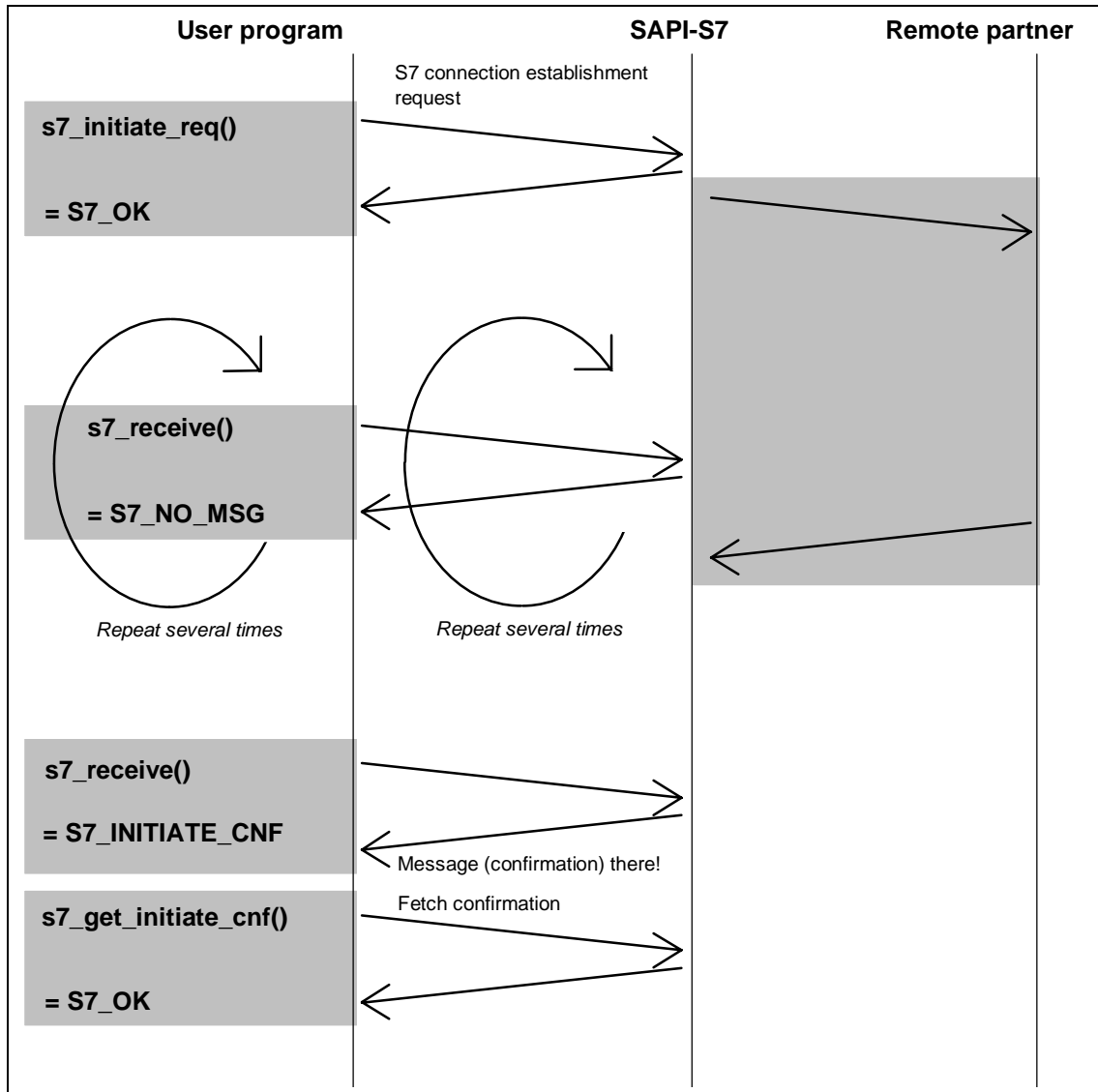


Figure 3.3: Flowchart for Active S7 Connection Establishment

**Flowchart for  
Preparing for  
Passive  
Connection  
Establishment (not  
part of example)**

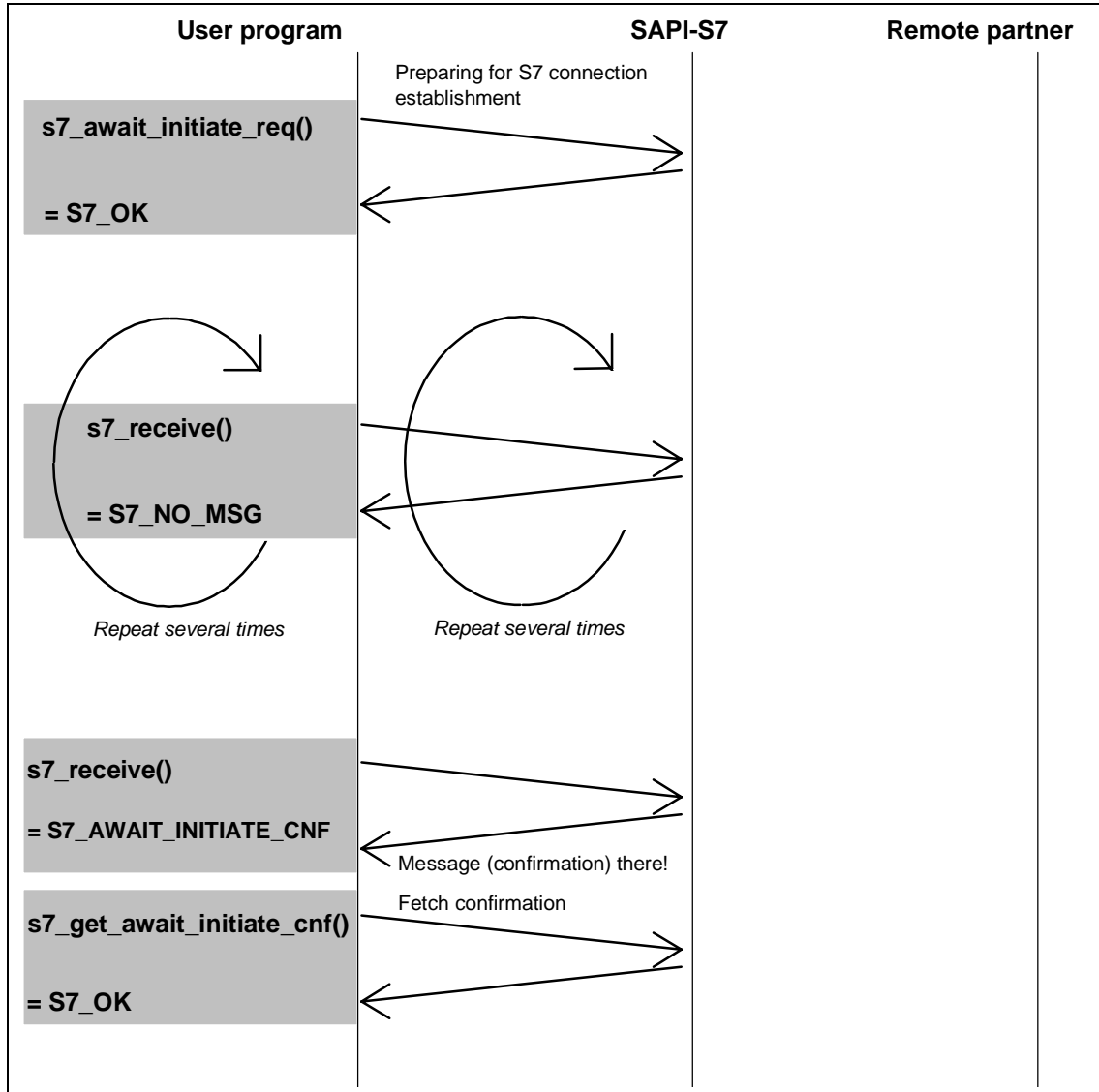


Figure 3.4: Flowchart for Preparing for Passive S7 Connection Establishment

**Flowchart for  
Passive  
Connection  
Establishment (not  
part of example)**

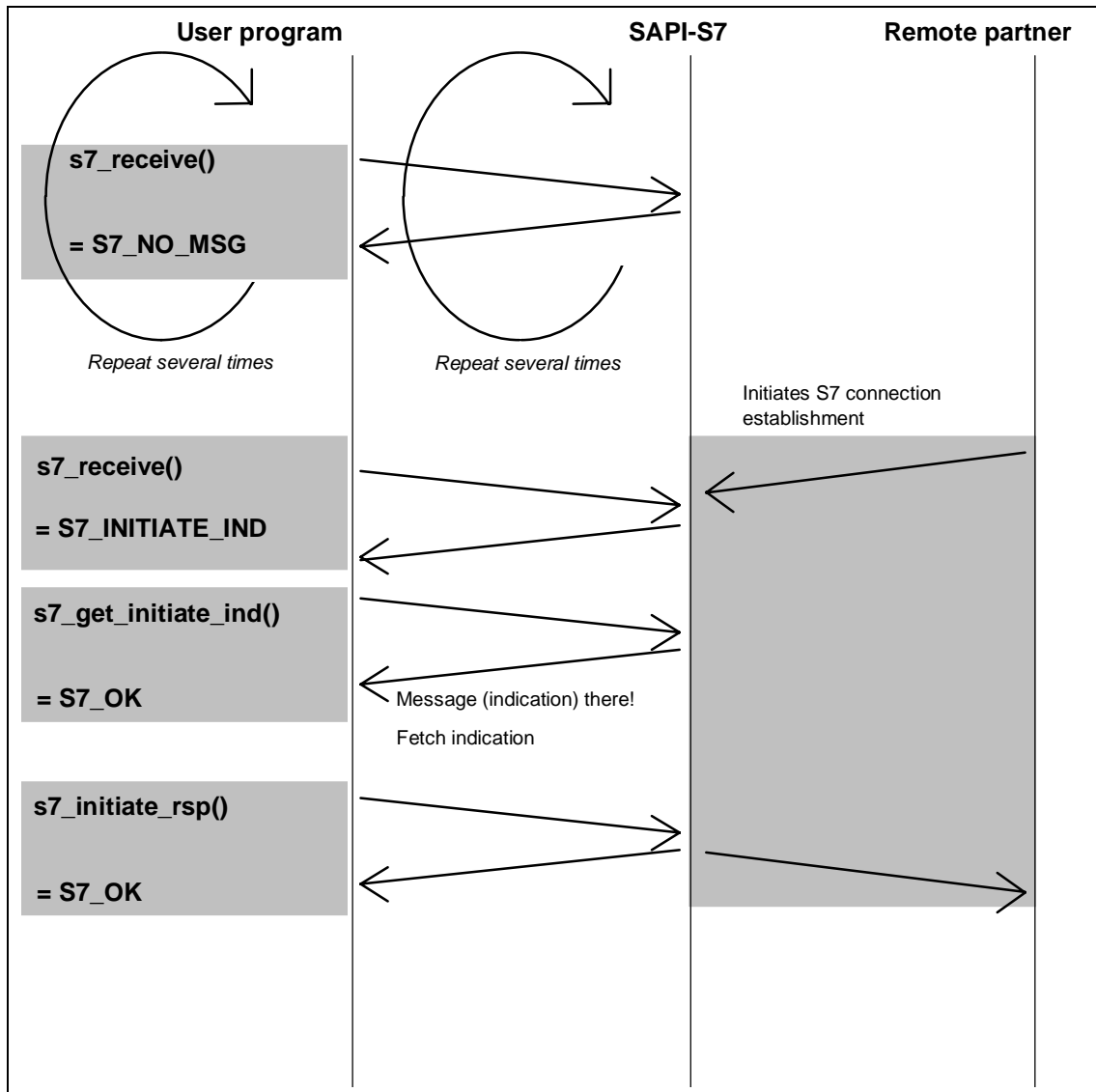


Figure 3.5: Flowchart for Passive S7 Connection Establishment

### 3.4.1 s7\_initiate\_req

**Description** The 's7\_initiate\_req()' call initiates the establishment of an S7 connection. The initiative for establishing a connection comes from the user program, the required parameters are read from the mini-DB. They can be read, modified and adapted to the current requirements by the user program.

On the partner (passive side), the configured capability parameters are compared with the received values of the job. The capability of the S7 connection (send credit, receive credit, PDU size..) that can be implemented is determined by the lowest values of these parameters on either station.

**Declaration**

```
int32 s7_initiate_req(
    ord32 cp_descr,    /* In call */
    ord16 cref        /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference to the S7 connection that will be established.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.4.2 s7\_get\_initiate\_cnf

<b>Description</b>	<p>The 's7_get_initiate_cnf()' call, receives the result of the S7 connection establishment.</p> <p>With the 's7_receive()' call, the user program receives the 'S7_INITIATE_CNF' confirmation if the establishment request was processed. Following this, the corresponding processing function 's7_get_initiate_cnf()' must be called for internal processing in the library.</p> <p>The negotiated capability parameters (send credit, receive credit, PDU length) are entered in the mini-DB and can then be read out with mini-DB calls.</p>						
<b>Declaration</b>	<pre>int32 s7_get_initiate_cnf(void)</pre>						
<b>Parameters</b>	None						
<b>Return Values</b>	<table><tr><td>S7_OK</td><td>The function was processed without errors.</td></tr><tr><td>S7_ERR_RETRY</td><td>This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.</td></tr><tr><td>S7_ERR</td><td>This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.</td></tr></table>	S7_OK	The function was processed without errors.	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
S7_OK	The function was processed without errors.						
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.						
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.						



### 3.4.3 s7\_await\_initiate\_req

**Description** The 's7\_await\_initiate\_req()' call prepares the communications system for connection requests from the remote partner. The initiative for establishing the connection comes from the partner station and the required parameters are read from the mini-DB. They can be read, modified and adapted to the current requirements by the user program.

**Declaration**

```
int32 s7_await_initiate_req(
    ord32 cp_descr,    /* In call */
    ord16 cref        /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference to the S7 connection that will be established.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.4.4 s7\_get\_await\_initiate\_cnf

<b>Description</b>	<p>The 's7_get_await_initiate_cnf()' call receives the result of the 's7_await_initiate_req()' job .</p> <p>With the 's7_receive()' call, the user program receives the confirmation 'S7_AWAIT_INITIATE_CNF' if the communications system was prepared for a connection establishment. Following this, the corresponding processing function 's7_get_initiate_cnf()' must be called for internal processing in the library.</p>						
<b>Declaration</b>	<pre>int32 s7_get_await_initiate_cnf(void)</pre>						
<b>Parameters</b>	None						
<b>Return Values</b>	<table><tr><td>S7_OK</td><td>The function was processed without errors.</td></tr><tr><td>S7_ERR_RETRY</td><td>This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.</td></tr><tr><td>S7_ERR</td><td>This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.</td></tr></table>	S7_OK	The function was processed without errors.	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
S7_OK	The function was processed without errors.						
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.						
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.						

### 3.4.5 s7\_get\_initiate\_ind

<b>Description</b>	<p>The 's7_get_initiate_ind()' call receives a request to establish an S7 connection from the remote side.</p> <p>With the 's7_receive()' call , the user program receives the 'S7_INITIATE_IND' indication if the remote partner wants to establish an S7 connection. Following this, the corresponding processing function 's7_get_initiate_ind()' must be called for internal processing in the library.</p> <p>The 's7_get_initiate_ind()' call enters the capability parameters of the S7 connection in the mini-DB. Following this, further events can be received from the communication system (for example via other S7 connections). An acceptance or rejection of the establishment request can be delayed with the 's7_initiate_rsp()' call.</p> <p>By dividing the passive establishment into two parts the following is possible:</p> <ul style="list-style-type: none"> <li>&gt; With a simple call structure, the capability parameters can be checked before the connection is established and</li> <li>&gt; The establishment request can be passed on to a different application that decides whether or not the connection is established (the application has gateway functions).</li> </ul>
<b>Declaration</b>	int32 s7_get_initiate_ind(void)
<b>Parameters</b>	None
<b>Return Values</b>	<p>S7_OK                   The function was processed without errors.</p> <p>S7_ERR_RETRY       This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.</p> <p>S7_ERR                This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.</p>

### 3.4.6 s7\_initiate\_rsp

**Description** Using the 's7\_initiate\_rsp()' call, the user program decides about a passive establishment request.

The passive establishment of an S7 connection is in two parts as follows:

- With the 's7\_get\_initiate\_ind()' call, the capability parameters are entered in the mini-DB and can be read out. It is then possible to receive further events from the communications system (for example via other S7 connections).
- The establishment request is granted or rejected with the 's7\_initiate\_rsp()' call.

**Declaration**

```
int32 s7_initiate_rsp(  
    ord32 cp_descr,    /* In call */  
    ord16 cref,       /* In call */  
    ord16 accept      /* In call */  
)
```

**Parameters**

cp_descr	Descriptor of the CP with which the request to establish an S7 connection was indicated.
cref	Reference to the S7 connection that will be established.
accept	The establishment request can be accepted with this parameter ('accept=S7_ACCEPT') or rejected ('accept= S7_NON_ACCEPT').

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.4.7 s7\_abort

**Description** With the 's7\_abort()' call, an existing S7 connection is aborted without confirmation and without any negotiation.

Fetching a response with 's7\_receive()' is unnecessary since this is an unacknowledged service. You should also bear in mind that acknowledgments may still arrive later or may not be received at all.

**Declaration**

```
int32 s7_abort(  
    ord32 cp_descr,    /* In call */  
    ord16 cref        /* In call */  
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection to be aborted.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.4.8 s7\_get\_abort\_ind

**Description** The 's7\_get\_abort\_ind()' call receives the abort of an S7 connection by a remote station or the CP.

With the 's7\_receive()' call, the user program receives the 'S7\_ABORT\_IND' indication from the remote partner station or from the subordinate communications processor that the S7 connection was aborted. Following this, the corresponding processing function 's7\_get\_abort\_ind()' must be called for internal processing in the library.

In S7, aborting an S7 connection is an unacknowledged service. Jobs that have not yet been acknowledged on this S7 connection will no longer be confirmed.

**Declaration** `int32 s7_get_abort_ind(void)`

**Parameters** None

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

## 3.5 Variable Services

**Description of the Example** To extend the example from Section 3.4, a job to read a variable cyclically ('s7\_cycl\_read()') is sent on the established S7 connection. The received data are copied to the user memory with the function 's7\_get\_cycl\_read\_ind()'. **The cycle is completed with 's7\_cycl\_read\_delete\_req()'.**

**Symbolic Variable Addressing** S7 variables are addressed symbolically. This type of access is oriented on the notation of S7 tools. You do not need to learn different notations for variable addresses.

### Examples:

DB5,X12.1	data block 5, data byte 12, data bit 1
DB5,B12	data block 5, data byte 12
DB5,W10	data block 5, data word 10
MB9,3	3 memory bytes starting at memory byte 9
DB5,W10,9	9 words in data block 5 starting at data word 10

### Syntax:

The syntax is defined as follows (upper and lower case irrelevant):

DB<no>, DI<no>, <range>	<typ>	<index> <index>.<bitnr>	,<number>
mandatory	optional	mandatory	optional

### Parameter Description:

DB or DI	data block or instance block
<no>	number of the data block or instance block



<range>	<b>Q</b>	output
	<b>C</b>	Counter - Detailed information on this parameter can be found below in a separate paragraph.
	<b>I</b>	input
	<b>M</b>	memory bit
	<b>PQ</b>	peripheral output
	<b>PI</b>	peripheral input
	<b>T</b>	Timer - Detailed information on this parameter can be found below in a separate paragraph.
<typ>	<b>C</b>	Counter - Detailed information on this parameter can be found below in a separate paragraph.
	<b>B</b>	byte (unsigned), 1 byte
	<b>BYTE</b>	byte (unsigned), 1 byte
	<b>CHAR</b>	byte (signed), 1 byte
	<b>D</b>	double word (unsigned), 4 byte
	<b>DINT</b>	double word (signed), 4 byte
	<b>DWORD</b>	double word (unsigned), 4 byte
	<b>INT</b>	word (signed), 2 byte
	<b>REAL</b>	floating point, 4 byte
	<b>W</b>	word (unsigned), 2 byte
<b>WORD</b>	word (unsigned), 2 byte	
<b>X</b>	byte for area DB and DI	

All data blocks in S7 are byte-oriented (S5 is word-oriented).

**Example:**

<b>DB7,W10,5</b>		<b>DB8,REAL10,2</b>	
	...		...
W10	10	REAL10	11
W12	12		13
W14	14	REAL14	15
W16	16		17
W18	18		17
	...		...

<index>	element number relative to start of block.
<bitno>	bit within the element number.
<number>	number of variables of one type, whose values are addressed starting at <address> in the <area>.

**Explanation of the Type 'T' of the 'Area' Parameter**

The following table illustrates the meaning of the individual bits of the result data of type 'T' of the 'area' parameter.

<b>Bit no.</b>	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
<b>Meaning</b>	0	0	x	x	t	t	t	t	t	t	t	t	t	t	t	t

Symbol '0' not relevant

Symbol 'x' time resolution

The table below explains the meaning of the possible values of bits 13 and 12.

<b>Bit 13 and 12</b>	<b>Time resolution in seconds</b>
00	0,01
01	0,1
10	1
11	10

Symbol 't' BCD-coded time value (0 to 999)

**Explanations of the type 'C' or 'Z' of the 'area' parameter**

The following table illustrates the meaning of the individual bits of the result data of type 'C' or 'Z' of the 'area' parameter.

<b>Bit no.</b>	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
<b>Meaning</b>	0	0	0	0	t	t	t	t	t	t	t	t	t	t	t	t

Symbol '0' not relevant

Symbol 't' BCD-coded counter value (0 to 999)

**Example**

```

:
:
/* additional prototypings */
static void my_cycl_read(ord32 cp_descr,ord16 cref,ord16 orderid);
static void my_cycl_read_delete_req( ord32 cp_descr,
                                     ord16 cref,
                                     ord16 orderid);
static void my_get_cycl_read_delete_cnf(ord32 cp_descr);
static void my_get_cycl_read_ind(ord32 cp_descr);

/* start cyclic read */
static void my_cycl_read(ord32 cp_descr,ord16 cref,ord16 orderid);
{
    struct S7_READ_PARA read_para;
    int32 ret;

    read_para.access=S7_ACCESS_SYMB_ADDRESS;
    strcpy(read_para.var_name,"e0,10");

    ret=s7_cycl_read(cp_descr,cref,orderid,200,1,&read_para);
    if(ret!=S7_OK)
    {
        my_exit(    cp_descr,
                   "Error s7_cycl_read",
                   ret);
    }
}

/* delete cyclic read */
static void my_cycl_read_delete_req( ord32,cp_descr,ord16 cref,
                                     ord16 orderid)
{
    int32 ret;

    ret=s7_cycl_read_delete_req(cp_descr,cref,orderid);
    if(ret!=S7_OK)
    {
        my_exit(    cp_descr,
                   "Error s7_cycl_read",
                   ret);
    }
}

/* get cyclic read delete confirmation */
static void my_get_cycl_read_delete_cnf(ord32 cp_descr)
{
    int32 ret;

    if((ret=s7_get_cycl_read_delete_cnf())!=S7_OK)
    {
        my_exit(    cp_descr,
                   "Error s7_get_cycl_read_delete_cnf",
                   ret);
    }
}
}

```

```

/* get cyclic read indication */
static void my_get_cycl_read_ind(ord32 cp_descr)
{
    int32 ret;
    ord16 var_length=10,result;
    char data_buffer[10];
    char *value_array[1];

    value_array[0]=data_buffer;

    if((ret=s7_get_cycl_read_ind(( void *)0,
                                &result,
                                &var_length,
                                (void *)value_array))!=S7_OK)
    {
        my_exit( cp_descr,
                "Error s7_get_cycl_read_ind",
                ret);
    }
}

/* receive any message from communication system */
static void my_receive(ord32 cp_descr,int32 last_event_expected)
{
    ord16 cref,orderid;
    int32 ret;

    do
    {
        ret=s7_receive(cp_descr,&cref,&orderid);
        switch(ret)
        {
            :
            :
            case S7_INITIATE_CNF:
                my_get_initiate_cnf(cp_descr);
                my_cycl_read(cp_descr, cref, 0);
                break;
            case S7_CYCL_READ_IND:
                my_get_cycl_read_ind(cp_descr);
                my_cycl_read_delete_req(
                    cp_descr,
                    cref,
                    orderid);
                break;
            case S7_CYCL_READ_DELETE_CNF:
                my_get_cycl_read_delete_cnf(
                    cp_descr);
                my_abort(cp_descr, cref);
                break;
            default:
                printf( "Event unexpected",
                        ret);
                break;
        }
    } while( (ret!=last_event_expected)&&
            (ret!=S7_ABORT_IND));
}

```

```
/* main */
void main(void)
{
    ord32 cp_descr;
    ord16 cref;

    /* initialize s7 */
    my_init(&cp_descr);

    /* get reference for connection 'TEST' */
    my_get_cref(cp_descr,& cref);

    /* initiate connection */
    my_initiate_req(cp_descr, cref);

    /* receive cyclic read delete confirmation */
    my_receive(cp_descr, S7_CYCL_READ_DELETE_CNF);

    /* end communication */
    my_shut(cp_descr);
}
```

Flowchart

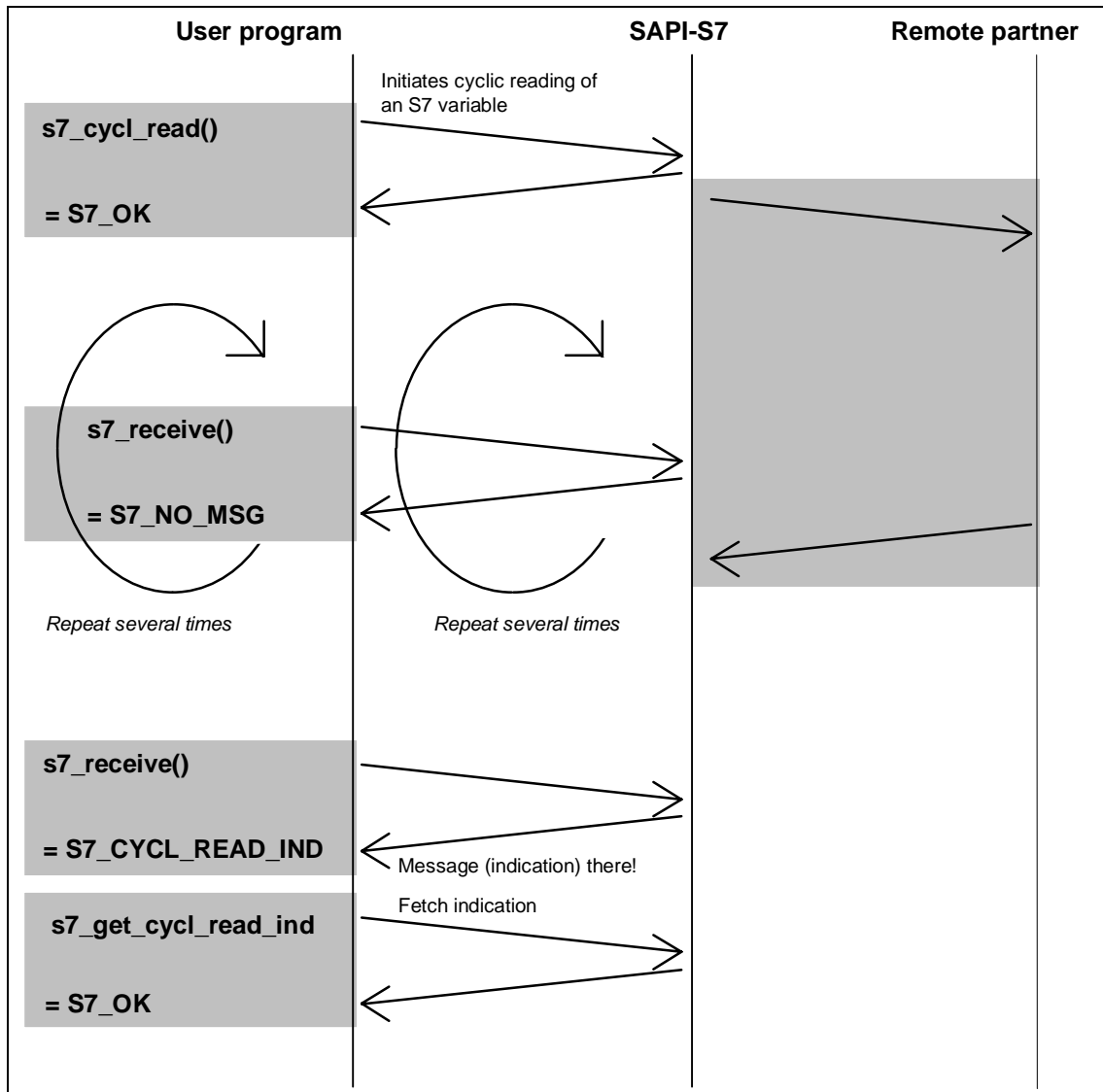


Figure 3.6: Flowchart of the Example

### 3.5.1 s7\_read\_req

**Description** With the 's7\_read\_req()' call, a client application can read a variable on the server. The variables can only be accessed using their symbolic addresses. The data are transferred to the client in the confirmation from the server and entered in the user buffer by the corresponding processing function ('s7\_get\_read\_cnf()').

**Declaration**

```
int32 s7_read_req(
    ord32 cp_descr,          /* In call */
    ord16 cref,             /* In call */
    ord16 orderid,         /* In call */
    struct S7_READ_PARA *read_para_ptr
                            /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection on which the job will be sent.
orderid	Job identifier to identify the job to be sent and the corresponding confirmation.
read_para_ptr	Pointer to a buffer provided by the user program for the following structure:

```
struct S7_READ_PARA
{
    ord16 access;
    char var_name[S7_MAX_NAMLEN+2];
    ord16 index;
    ord16 subindex;
    ord16 address_len;
    ord8 address[S7_MAX_ADDRESSLEN];
}
```

The '**access**' parameter indicates the type of access. With 'S7\_ACCESS\_SYMB\_ADDRESS', the symbolic address in the 'var\_name' field is expected.

The '**var\_name**' parameter specifies the symbolic address of the variable to be read and is evaluated if the variable is to be accessed by its symbolic address ('access=S7\_ACCESS\_SYMB\_ADDRESS'). (Please refer to the general information about variable addressing at the start of this section.)

The '**index**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**subindex**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address\_len**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

### Return Values

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### Amounts of Data

The maximum length of the result data depends on the negotiated PDU size. For details of the PDU size, refer to Section 3.4.2, 's7\_get\_initiate\_cnf', page 64 (formulas for calculating intermediate values in Section 7.3, page 207).

The following table shows examples:

PDU Size (bytes)	Maximum Length of the Result Data (bytes)
240	222
256	238
480	462
960	942



### 3.5.2 s7\_get\_read\_cnf

**Description** The 's7\_get\_read\_cnf()' call receives a variable value that has been read. With the 's7\_receive()' call, the user program receives the 'S7\_READ\_CNF' confirmation if the read job could be executed. Following this, the corresponding processing function 's7\_get\_read\_cnf()' must be called for internal processing in the library so that the values can be copied to the user buffer.

**Declaration**

```
int32 s7_get_read_cnf(
    void *od_ptr,          /* In call */
    ord16 *var_length_ptr, /* Call and */
    void *value_ptr       /* Returned */
)
```

**Parameters**

od_ptr	The 'od_ptr' parameter is implemented to ensure compatibility with other SAPI interfaces and must be assigned the NULL pointer, in other words, the variable values are transferred on the SAPI-S7 programming interface in the network representation.
var_length_ptr	Address of a variable of the type 'ord16' provided by the user program. Here, the length of the data buffer is specified. After the call, the parameter contains the length of the variable that was read.
value_ptr	Pointer to a buffer provided by the user program. Here, the variable content that was read is saved in the network representation. When evaluating the content of the buffer, the data type of the variable must be taken into account.



**It is also important to take into account that the variable values are saved byte aligned, in other words without padding bytes between two components.**

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.5.3 s7\_write\_req

**Description** With the 's7\_write\_req()' call, a client application can write to a variable of a server. The variables can only be accessed using their symbolic addresses. The data are transferred in the request from the client to the server.

**Declaration**

```
int32 s7_write_req(
    ord32 cp_descr,          /* In call */
    ord16 cref,             /* In call */
    ord16 orderid,         /* In call */
    struct S7_WRITE_PARA *write_para_ptr
                            /* In call */
    void *od_ptr           /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection on which the job will be sent.
orderid	Job identifier to identify the job to be sent and the corresponding confirmation.
write_para_ptr	Pointer to a buffer provided by the user program for the following structure:

```
struct S7_WRITE_PARA
{
    ord16 access;
    char var_name[S7_MAX_NAMLEN+2];
    ord16 index;
    ord16 subindex;
    ord16 address_len;
    ord8 address[S7_MAX_ADDRESSLEN];
    ord16 var_length;
    ord8 value[S7_MAX_BUFLLEN];
}
```

The '**access**' parameter indicates the type of access. With 'S7\_ACCESS\_SYMB\_ADDRESS', the symbolic address in the 'var\_name' field is expected.

The '**var\_name**' parameter specifies the symbolic address of the variable to be written and is evaluated if the variable is to be accessed by its symbolic address ('access=S7\_ACCESS\_SYMB\_ADDRESS'). (Please refer to the general information about variable addressing at the start of this section.)

The '**index**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**subindex**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address\_len**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**var\_length**' parameter specifies the number of relevant and valid bytes in the data buffer 'value'.

The '**value**' buffer contains the value of the variable to be written in the network representation. When evaluating the content of the buffer, the data type of the variable must be taken into account.

**It is also important to take into account that the variable values are saved byte aligned, in other words without padding bytes between two components.**



od\_ptr

The 'od\_ptr' parameter is implemented to ensure compatibility with other SAPI interfaces and must be assigned the NULL pointer, in other words, the variable values are transferred on the SAPI-S7 programming interface in the network representation.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

**Amounts of Data**

The maximum length of the user data depends on the negotiated PDU size. For details of the PDU size, refer to Section 3.4.2, 's7\_get\_initiate\_cnf', page 64 (formulas for calculating intermediate values in Section 7.3, page 207).

The following table shows examples:

<b>PDU Size (bytes)</b>	<b>Maximum Length of the User Data</b>
240	212
256	228
480	256 *)
960	256 *)

**\*) Note**

With the 's7\_write\_long\_req' call, longer data are possible.

### 3.5.4 s7\_write\_long\_req

**Description** With the 's7\_write\_long\_req()' call, a client application can write to a variable of a server. The variables can only be accessed using their symbolic addresses. The data are transferred in the request from the client to the server.

**Declaration**

```
int32 s7_write_long_req
(
    ord32  cp_descr,           /* In call */
    ord16  cref,             /* In call */
    ord16  orderid,         /* In call */
    struct S7_WRITE_PARA_LONG *write_para_ptr
                                /* In call */
    void   *od_ptr           /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection on which the job will be sent.
orderid	Job identifier to identify the job to be sent and the corresponding confirmation.
write_para_ptr	Pointer to a buffer provided by the user program for the following structure:

```
struct S7_WRITE_PARA
{
    ord16  access;
    char   var_name[S7_MAX_NAMLEN+2];
    ord16  index;
    ord16  subindex;
    ord16  address_len;
    ord8   address[S7_MAX_ADDRESSLEN];
    ord16  var_length;
    ord8   value[S7_MAX_BUFLLEN_LONG];
}
```

The '**access**' parameter indicates the type of access. With 'S7\_ACCESS\_SYMB\_ADDRESS', the symbolic address in the 'var\_name' field is expected.

The '**var\_name**' parameter specifies the symbolic address of the variable to be written and is evaluated if the variable is to be accessed by its symbolic address ('access=S7\_ACCESS\_SYMB\_ADDRESS'). (Please refer to the general information about variable addressing at the start of this section.)

The '**index**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**subindex**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address\_len**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**var\_length**' parameter specifies the number of relevant and valid bytes in the data buffer 'value'.

The '**value**' buffer contains the value of the variable to be written in the network representation. When evaluating the content of the buffer, the data type of the variable must be taken into account.

**It is also important to take into account that the variable values are saved byte aligned, in other words without padding bytes between two components.**



od\_ptr

The 'od\_ptr' parameter is implemented to ensure compatibility with other SAPI interfaces and must be assigned the NULL pointer, in other words, the variable values are transferred on the SAPI-S7 programming interface in the network representation.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

**Amounts of Data**

The maximum length of the user data depends on the negotiated PDU size. For details of the PDU size, refer to Section 3.4.2, 's7\_get\_initiate\_cnf', page 64 (formulas for calculating intermediate values in Section 7.3, page 207).

The following table shows examples:

<b>PDU Size (bytes)</b>	<b>Maximum Length of the User Data</b>
240	212
256	228
480	452
960	932



### 3.5.5 s7\_get\_write\_cnf

<b>Description</b>	<p>The 's7_get_write_cnf()' call receives the result of the write variable job.</p> <p>With the 's7_receive()' call, the user program receives the 'S7_WRITE_CNF' confirmation if the write job was executed. Following this, the corresponding processing function 's7_get_write_cnf()' must be called for internal processing in the library.</p>						
<b>Declaration</b>	<pre>int32 s7_get_write_cnf(void)</pre>						
<b>Parameters</b>	None						
<b>Return Values</b>	<table><tr><td>S7_OK</td><td>The function was processed without errors.</td></tr><tr><td>S7_ERR_RETRY</td><td>This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.</td></tr><tr><td>S7_ERR</td><td>This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.</td></tr></table>	S7_OK	The function was processed without errors.	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
S7_OK	The function was processed without errors.						
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.						
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.						

### 3.5.6 s7\_multiple\_read\_req

**Description** With the 's7\_multiple\_read\_req()' call, a client application can read one or more variables on the server at the same time. The variables can only be accessed using their symbolic addresses. The data are transferred in the confirmation from the server to the client and transferred to the user buffer by the corresponding processing function ('s7\_get\_multiple\_read\_cnf()').

**Declaration**

```
int32 s7_multiple_read_req(  
    ord32 cp_descr,          /* In call */  
    ord16 cref,             /* In call */  
    ord16 orderid,         /* In call */  
    ord16 number,          /* In call */  
    struct S7_READ_PARA *read_para_array  
                                /* In call */  
)
```

<b>Parameters</b>	<code>cp_descr</code>	Handle as return value of the 's7_init()' call.
	<code>cref</code>	Reference of the S7 connection via which the job will be sent.
	<code>orderid</code>	Job identifier to identify the job to be sent and the corresponding confirmation.
	<code>number</code>	Number of variables to be read.
	<code>read_para_array</code>	Pointer to an array provided by the user program with a total of 'number' elements of the following structure, where the nth element describes the nth variable:

```

struct S7_READ_PARA
{
    ord16  access;
    char   var_name[S7_MAX_NAMLEN+2];
    ord16  index;
    ord16  subindex;
    ord16  address_len;
    ord8   address[S7_MAX_ADDRESSLEN];
}

```

The '**access**' parameter indicates the type of access. With 'S7\_ACCESS\_SYMB\_ADDRESS', the symbolic address in the 'var\_name' field is expected.

The '**var\_name**' parameter specifies the symbolic address of the variable to be read and is evaluated if the variable is to be accessed by its symbolic address ('access=S7\_ACCESS\_SYMB\_ADDRESS'). (Please refer to the general information about variable addressing at the start of this section.)

The '**index**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**subindex**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address\_len**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

**Amounts of Data** The maximum length of the variable addresses and result data depends on the negotiated PDU size. For details of the PDU size, refer to Section 3.4.2, 's7\_get\_initiate\_cnf', page 64 (formulas for calculating intermediate values in Section 7.3, page 207).

The following table shows examples:

<b>PDU Size (bytes)</b>	<b>Maximum Number of Variable Addresses</b>	<b>Maximum Length of the Result Data with the Maximum Number of Variable Addresses</b>
240	19	150
256	20	162
480	39	310
960	79	630

### 3.5.7 s7\_get\_multiple\_read\_cnf

**Description** The 's7\_get\_multiple\_read\_cnf()' call receives the variable values that have been read.

With the 's7\_receive()' call, the user program receives the 'S7\_MULTIPLE\_READ\_CNF' confirmation if the read job was executed. Following this, the corresponding processing function 's7\_get\_multiple\_read\_cnf()' must be called for internal processing in the library. The call copies the values that were read into the user buffer.

**Declaration**

```
int32 s7_get_multiple_read_cnf(
    void *od_ptr, /* In call */
    ord16 *result_array, /* Returned */
    ord16 *var_length_array,
    /* Call and */
    /* Returned */
    void *value_array /* Returned */
)
```

**Parameters** **od\_ptr** The 'od\_ptr' parameter is implemented to ensure compatibility with other SAPI interfaces and must be assigned the NULL pointer, in other words, the variable values are transferred on the SAPI-S7 programming interface in the network representation.

**result\_array** Address of an array of the type 'ord16' provided by the user program. The array must contain at least as many elements as variables that were read. The array elements contain the results of the read job in the order in which the variables were specified in the request. The following results are possible:

#### **S7\_RESULT\_OK**

This value indicates that the access was possible and no error occurred.

#### **S7\_RESULT\_HW\_ERROR**

A hardware problem occurred.

#### **S7\_RESULT\_OBJ\_ACCESS\_DENIED**

Access to a variable was denied.

#### **S7\_RESULT\_OBJ\_ADDRESS\_INVALID**

The specified address is invalid.

**S7\_RESULT\_OBJ\_TYPE\_NOT\_SUPPORTED**

The server does not support the data type.

**S7\_RESULT\_OBJ\_TYPE\_INCONSISTENT**

The data type of the variable is not consistent.

**S7\_RESULT\_OBJ\_NOT\_EXISTS**

The variable does not exist.

**var\_length\_array** Address of an array of the type 'ord16' provided by the user program. The array must contain at least as many elements as variables that were read. The individual array elements contain the length of the data buffer. After the call, the elements of this array contain the lengths of the variables that were read. The value '0' means that the corresponding variable could not be read.

**value\_array** Pointer to buffers provided by the user program. The variable values that were read are entered in the buffers. Once again the order is the same as specified in the request. When evaluating the buffer contents, the data type must be taken into account.



**It is also important to take into account that the variable values are saved byte aligned, in other words without padding bytes between two components.**

---

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.5.8 s7\_multiple\_write\_req

**Description** With the 's7\_multiple\_write\_req()' call, a client application can write to one or more variables of a server at the same time. The variables can only be accessed using their symbolic addresses. The data are transferred in the request from the client to the server.

**Declaration**

```
int32 s7_multiple_write_req(
    ord32 cp_descr,          /* In call */
    ord16 cref,             /* In call */
    ord16 orderid,         /* In call */
    ord16 number,          /* In call */
    struct S7_MULTIPLE_WRITE_PARA
    *write_para_array,     /* In call */
    void *od_ptr           /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection via which the job will be sent.
orderid	Job identifier to identify the job to be sent and the corresponding confirmation.
number	Number of variables to be written.
write_para_array	Pointer to an array provided by the user program with a total of 'number' elements of the following structure, where the nth element describes the nth variable:

```
struct S7_WRITE_PARA
{
    ord16 access;
    char var_name[S7_MAX_NAMLEN+2];
    ord16 index;
    ord16 subindex;
    ord16 address_len;
    ord8 address[S7_MAX_ADDRESSLEN];
    ord16 var_length;
    ord8 value[S7_MAX_BUFLLEN_MULTIPLE];
}
```

The '**access**' parameter indicates the type of access. With 'S7\_ACCESS\_SYMB\_ADDRESS', the symbolic address in the 'var\_name' field is expected.



The '**var\_name**' parameter specifies the symbolic address of the variable to be read and is evaluated if the variable is to be accessed by its symbolic address ('access=S7\_ACCESS\_SYMB\_ADDRESS'). (Please refer to the general information about variable addressing at the start of this section.)

The '**index**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**subindex**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address\_len**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**var\_length**' parameter specifies the number of relevant and valid bytes in the data buffer 'value'.

The '**value**' buffer contains the value of the variable to be written in the network representation. When evaluating the content of the buffer, the data type of the variable must be taken into account.

**It is also important to take into account that the variable values are saved byte aligned, in other words without padding bytes between two components.**



od\_ptr

The 'od\_ptr' parameter is implemented to ensure compatibility with other SAPI interfaces and must be assigned the NULL pointer; in other words, the variable values are transferred on the SAPI-S7 programming interface in the network representation.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

**Amounts of Data**

The maximum number of variable addresses and maximum length of the user data depends on the negotiated PDU size. For details of the PDU size, refer to Section 3.4.2, 's7\_get\_initiate\_cnf', page 64 (formulas for calculating intermediate values in Section 7.3, page 208).

The following table shows examples:

<b>PDU Size (bytes)</b>	<b>Maximum Number of Variable Addresses</b>	<b>Maximum Length of the User Data with the Maximum Number of Variable Addresses</b>
240	12	36
256	13	36
480	26	52
960	52	116

### 3.5.9 s7\_get\_multiple\_write\_cnf

**Description** The 's7\_get\_multiple\_write\_cnf()' call receives the result of the write variable job.

With the 's7\_receive()' call, the user program receives the 'S7\_MULTIPLE\_WRITE\_CNF' confirmation if the write job was executed. Following this, the corresponding processing function 's7\_get\_multiple\_write\_cnf()' must be called for internal processing in the library.

**Declaration**

```
int32 s7_get_multiple_write_cnf(
    ord16 *result_array    /* Returned */
)
```

**Parameters**

result\_array Address of an array of the type 'ord16' provided by the user program. The array must contain at least as many elements as variables that were read. The array elements contain the results of the read job in the order in which the variables were specified in the request. The following results are possible:

**S7\_RESULT\_OK**

This value indicates that the access was possible and no error occurred.

**S7\_RESULT\_HW\_ERROR**

A hardware problem occurred.

**S7\_RESULT\_OBJ\_ACCESS\_DENIED**

Access to a variable was denied.

**S7\_RESULT\_OBJ\_ADDRESS\_INVALID**

The specified address is invalid.

**S7\_RESULT\_OBJ\_TYPE\_NOT\_SUPPORTED**

The server does not support the data type.

**S7\_RESULT\_OBJ\_TYPE\_INCONSISTENT**

The data type of the variable is not consistent.

**S7\_RESULT\_OBJ\_NOT\_EXISTS**

The variable does not exist.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.5.10 s7\_cycl\_read\_init\_req

**Description** With this request, an S7 application instructs the server to prepare for cyclic reading of variables. The request contains the cycle time, the number of variables and the variables to be read.

**Declaration**

```
int32 s7_cycl_read_init_req(
    ord32 cp_descr,          /* In call */
    ord16 cref,             /* In call */
    ord16 orderid,         /* In call */
    ord16 cycl_time,       /* In call */
    ord16 number,          /* In call */
    struct S7_READ_PARA *read_para_array
                          /* In call */
)
```

<b>Parameters</b>	cp_descr	Handle as return value of the 's7_init()' call
	cref	Reference of the S7 connection via which the job will be sent. The variable values are transferred on this connection.
	orderid	Job identifier to identify the job to be sent and the corresponding confirmation. This job identifier must be used for further jobs such as start ('s7_cycl_read_start_req()'), stop ('s7_cycl_read_stop_req()') and delete ('s7_cycl_read_delete_req()') the cyclic reading.
	cycl_time	Cycle time as a multiple of 10ths of seconds. SAPI-S7 rounds down to a permitted value (1, 2 to 9 and 10, 20 to 90 and 100, 200 to 900).
	number	Number of variables whose values will be read cyclically.

`read_para_array` Pointer to an array provided by the user program with a total of 'number' elements of the following structure, where the nth element describes the nth variable:

```
struct S7_READ_PARA
{
    ord16      access;
    char  var_name[S7_MAX_NAMLEN+2];
    ord16 index;
    ord16 subindex;
    ord16 address_len;
    ord8  address[S7_MAX_ADDRESLEN];
}
```

The '**access**' parameter indicates the type of access. With 'S7\_ACCESS\_SYMB\_ADDRESS', the symbolic address in the 'var\_name' field is expected.

The '**var\_name**' parameter specifies the symbolic address of the variable to be read and is evaluated if the variable is to be accessed by its symbolic address ('access=S7\_ACCESS\_SYMB\_ADDRESS'). (Please refer to the general information about variable addressing at the start of this section.)

The '**index**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**subindex**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address\_len**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### Amounts of Data

The maximum length of the variable addresses and result data depends on the negotiated PDU size. For details of the PDU size, refer to Section 3.4.2, 's7\_get\_initiate\_cnf', page 64 (formulas for calculating intermediate values in Section 7.3, page 208).

The following table shows examples:

<b>PDU Size (bytes)</b>	<b>Maximum Number of Variable Addresses</b>	<b>Maximum Length of the Result Data with the Maximum Number of Variable Addresses</b>
240	17	144
256	19	152
480	37	304
960	77	624

### 3.5.11 s7\_get\_cycl\_read\_init\_cnf

<b>Description</b>	<p>The 's7_get_cycl_read_init_cnf()' call receives the result of a 's7_cycl_read_init_req()' job .</p> <p>With the 's7_receive()' call, the user program receives the 'S7_CYCL_READ_INIT_CNF' confirmation if the remote partner executed the job to prepare for cyclic reading of a variable. Following this, the corresponding processing function 's7_get_cycl_read_init_cnf()' must be called for internal processing in the library.</p>						
<b>Declaration</b>	<pre>int32 s7_get_cycl_read_init_cnf(void)</pre>						
<b>Parameters</b>	None						
<b>Return Values</b>	<table><tr><td>S7_OK</td><td>The function was processed without errors.</td></tr><tr><td>S7_ERR_RETRY</td><td>This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.</td></tr><tr><td>S7_ERR</td><td>This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.</td></tr></table>	S7_OK	The function was processed without errors.	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
S7_OK	The function was processed without errors.						
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.						
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.						



### 3.5.12 s7\_cycl\_read\_start\_req

**Description** With this request, an S7 application instructs the server to start cyclic reading of variables. The server must already have been prepared with the 's7\_cycl\_read\_init\_req()' call.

**Declaration**

```
int32 s7_cycl_read_start_req(
    ord32 cp_descr,    /* In call */
    ord16 cref,       /* In call */
    ord16 orderid     /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' call.
----------	--

cref	Reference of the S7 connection via which the job will be sent. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' call.
------	---

orderid	Job identifier to identify the job to be sent and the corresponding confirmation. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' call.
---------	--

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.5.13 s7\_get\_cycl\_read\_start\_cnf

**Description** The 's7\_get\_cycl\_read\_start\_cnf()' call receives the result of a 's7\_cycl\_read\_start\_req()' job .

With the 's7\_receive()' call, the user program receives the 'S7\_CYCL\_READ\_START\_CNF' confirmation if the remote partner executed the job to start cyclic reading of the variable. Following this, the corresponding processing function 's7\_get\_cycl\_read\_start\_cnf()' must be called for internal processing in the library.

**Declaration** `int32 s7_get_cycl_read_start_cnf(void)`

**Parameters** None

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.5.14 s7\_get\_cycl\_read\_ind

**Description** The 's7\_get\_cycl\_read\_ind()' call receives the data sent by the server. With the 's7\_receive()' call, the user program receives the 'S7\_CYCL\_READ\_IND' indication if a remote partner read a variable cyclically. Following this, the corresponding processing function 's7\_get\_cycl\_read\_ind()' is called to copy the values that were read into the user buffer.

**Declaration**

```
int32 s7_get_cycl_read_ind(
    void    *od_ptr,          /* In call */
    ord16   *result_array,   /* Returned */
    ord16   *var_length_array,
                                /* Call and */
                                /* Returned */
    void    *value_array    /* Returned */
)
```

**Parameters**

**od\_ptr** The 'od\_ptr' parameter is implemented to ensure compatibility with other SAPI interfaces and must be assigned the NULL pointer, in other words, the variable values are transferred on the SAPI-S7 programming interface in the network representation.

**result\_array** Address of an array of the type 'ord16' provided by the user program. The array must contain at least as many elements as variables that were read. The array elements contain the results of the read job in the order in which the variables were specified in the request. The following results are possible:

#### **S7\_RESULT\_OK**

This value indicates that the access was possible and no error occurred.

#### **S7\_RESULT\_HW\_ERROR**

A hardware problem occurred.

#### **S7\_RESULT\_OBJ\_ACCESS\_DENIED**

Access to a variable was denied.

#### **S7\_RESULT\_OBJ\_ADDRESS\_INVALID**

The specified address is invalid.

**S7\_RESULT\_OBJ\_TYPE\_NOT\_SUPPORTED**

The server does not support the data type.

**S7\_RESULT\_OBJ\_TYPE\_INCONSISTENT**

The data type of the variable is not consistent.

**S7\_RESULT\_OBJ\_NOT\_EXISTS**

The variable does not exist.

`var_length_array` Address of an array of the type 'ord16' provided by the user program. The array must contain at least as many elements as variables that were read. The individual array elements contain the length of the data buffer. After the call, the elements of this array contain the lengths of the variables that were read. The value '0' means that the corresponding variable could not be read.

`value_array` Pointer to buffers provided by the user program. The variable values that were read are entered in the buffers. Once again the order is the same as specified in the request. When evaluating the buffer contents, the data type must be taken into account.



**It is also important to take into account that the variable values are saved byte aligned, in other words without padding bytes between two components.**

**Return Values**

<code>S7_OK</code>	The function was processed without errors.
<code>S7_ERR_RETRY</code>	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
<code>S7_ERR</code>	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.5.15 s7\_get\_cycl\_read\_abort\_ind

**Description** The 's7\_get\_cycl\_read\_abort\_ind()' receives a cyclic read abort indication.

With the 's7\_receive()' call, the user program receives the 'S7\_CYCL\_READ\_ABORT\_IND' indication if the cyclic reading of the variable was aborted. Following this, the corresponding processing function 's7\_get\_cycl\_read\_delete\_cnf()' must be called for internal processing in the library.

Using the functions describes in the previous sections, cyclic reading of variables can be initiated again.

**Declaration** `int32 s7_get_cycl_read_abort_ind(void)`

**Parameters** None

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.5.16 s7\_cycl\_read\_stop\_req

**Description** With this request, an S7 application instructs the server to stop cyclic reading of variables. The server must already have been requested to read variables cyclically.

**Declaration**

```
int32 s7_cycl_read_stop_req(
    ord32 cp_descr,    /* In call */
    ord16 cref,       /* In call */
    ord16 orderid     /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' or 's7_cycl_read()' call .
cref	Reference of the S7 connection via which the job will be sent. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' or 's7_cycl_read()' call .
orderid	Job identifier to identify the job to be sent and the corresponding confirmation. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' or 's7_cycl_read()' call .

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.5.17 s7\_get\_cycl\_read\_stop\_cnf

<b>Description</b>	<p>The 's7_get_cycl_read_stop_cnf()' call receives the result of a 's7_cycl_read_stop_req()' call.</p> <p>With the 's7_receive()' call, the user program receives the 'S7_CYCL_READ_STOP_CNF' confirmation if the remote partner executed the job to stop cyclic reading of variables. Following this, the corresponding processing function 's7_get_cycl_read_stop_cnf()' must be called for internal processing in the library.</p>						
<b>Declaration</b>	<pre>int32 s7_get_cycl_read_stop_cnf(void)</pre>						
<b>Parameters</b>	None						
<b>Return Values</b>	<table><tr><td>S7_OK</td><td>The function was processed without errors.</td></tr><tr><td>S7_ERR_RETRY</td><td>This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.</td></tr><tr><td>S7_ERR</td><td>This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.</td></tr></table>	S7_OK	The function was processed without errors.	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
S7_OK	The function was processed without errors.						
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.						
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.						

### 3.5.18 s7\_cycl\_read\_delete\_req

<b>Description</b>	This function stops cyclic reading and logs off at the server.	
<b>Declaration</b>	<pre>int32 s7_cycl_read_delete_req(     ord32 cp_descr,    /* In call */     ord16 cref,       /* In call */     ord16 orderid     /* In call */ )</pre>	
<b>Parameters</b>	cp_descr	Handle as return value of the 's7_init()' call. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' or 's7_cycl_read()' call .
	cref	Reference of the S7 connection via which the job will be sent. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' or 's7_cycl_read()' call .
	orderid	Job identifier to identify the job to be sent and the corresponding confirmation. This parameter must match the corresponding parameter of the 's7_cycl_read_init_req()' or 's7_cycl_read()' call .
<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.



### 3.5.19 s7\_get\_cycl\_read\_delete\_cnf

<b>Description</b>	<p>The 's7_get_cycl_read_delete_cnf()' call receives the result of a 's7_cycl_read_delete_req()' job.</p> <p>With the 's7_receive()' call, the user program receives the 'S7_CYCL_READ_DELETE_CNF' confirmation if the remote partner executed the job to delete cyclic reading of variables. Following this, the corresponding processing function 's7_get_cycl_read_delete_cnf()' must be called for internal processing in the library.</p>						
<b>Declaration</b>	<pre>int32 s7_get_cycl_read_delete_cnf(void)</pre>						
<b>Parameters</b>	None						
<b>Return Values</b>	<table><tr><td>S7_OK</td><td>The function was processed without errors.</td></tr><tr><td>S7_ERR_RETRY</td><td>This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.</td></tr><tr><td>S7_ERR</td><td>This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.</td></tr></table>	S7_OK	The function was processed without errors.	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
S7_OK	The function was processed without errors.						
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.						
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.						

### 3.5.20 s7\_cycl\_read

**Description** With this job, an S7 application instructs the server to read variables cyclically. This job includes the sequence consisting of the calls 's7\_cycl\_read\_init\_req()' (logon at server) and 's7\_cycl\_read\_start\_req()' (start reading variables). The cycle time, the number of variables and the variables to be read are specified.

Important: in S7, this is an unacknowledged service (in contrast to the individual jobs that make up this call).

**Declaration**

```
int32 s7_cycl_read(
    ord32 cp_descr,      /* In call */
    ord16 cref,         /* In call */
    ord16 orderid,     /* In call */
    ord16 cycl_time,   /* In call */
    ord16 number,      /* In call */
    struct S7_READ_PARA *read_para_array
                        /* In call */
)
```

<b>Parameters</b>	cp_descr	Handle as return value of the 's7_init()' call
	cref	Reference of the S7 connection via which the job will be sent. The variable values are transferred on this connection.
	orderid	Job identifier to identify the job to be sent and the corresponding confirmation. This job identifier must be used for further jobs such as stop ('s7_cycl_read_stop_req()'), start ('s7_cycl_read_start_req()') and delete ('s7_cycl_read_delete_req()') cyclic reading.
	cycl_time	Cycle time as a multiple of 10ths of seconds. SAPI-S7 rounds down to a permitted value 1, 2 to 9 and 10, 20 to 90 and 100, 200 to 900.
	number	Number of variables whose values will be read cyclically.

`read_para_array` Pointer to an array provided by the user program with a total of 'number' elements of the following structure, where the nth element describes the nth variable:

```
struct S7_READ_PARA
{
    ord16  access;
    char   var_name[S7_MAX_NAMLEN+2];
    ord16  index;
    ord16  subindex;
    ord16  address_len;
    ord8   address[S7_MAX_ADDRESSLEN];
}
```

The '**access**' parameter indicates the type of access. With '`S7_ACCESS_SYMB_ADDRESS`', the symbolic address in the '`var_name`' field is expected.

The '**var\_name**' parameter specifies the symbolic address of the variable to be read and is evaluated if the variable is to be accessed by its symbolic address ('`access=S7_ACCESS_SYMB_ADDRESS`'). (Please refer to the general information about variable addressing at the start of this section.)

The '**index**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**subindex**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address\_len**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

The '**address**' parameter is irrelevant and only implemented for reasons of compatibility with other SAPI interfaces.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

## 3.6 Block-Oriented Services

<b>Description</b>	<p>Block-oriented services are available to the application programmer both on the programming device/PC and on the SIMATIC S7 PLC.</p> <p>These services have the following advantages:</p> <ul style="list-style-type: none"><li>➤ Transfer of larger amounts of data</li><li>➤ The transfer can be triggered by SIMATIC S7 PLCs.</li></ul>
<b>Restrictions</b>	<p>The block-oriented services are not available under MS-DOS and Windows 3.x.</p>
<b>Standard Functions</b>	<p>The blocks BSEND and BRCV are available on the SIMATIC S7 PLC. This functionality takes the form of 'block-oriented services' on the programming device/PC.</p>
<b>Data Exchange</b>	<p>A connection must be configured to allow data exchange between two communication partners. With the block-oriented services, the block pair BSEND and BRCV belong together. The connection must be configured at <b>both ends</b> (COML S7 and STEP 7 NETPRO).</p> <p>From the SIMATIC NET CD, November 99 onwards, configuration with COML S7 is no longer necessary. The configuration file for the PC is created by STEP 7; see Installation Instructions of your product.</p> <p>In contrast to the non block-oriented services, the configured connection created with STEP 7 NETPRO must be downloaded to the PLC. Several pairs of blocks can exchange data via one connection.</p> <p>When configuring the connections, follow the instructions in the relevant product information bulletins.</p>
<b>Amount of Data</b>	<p>With this type of data transfer, up to 65534 bytes can be transferred regardless of the size of the CPU. The data is segmented automatically by the functions.</p>
<b>Address Parameter</b>	<p>The address parameter R_ID is fixed for a block pair (BSEND/ BRCV) and defined uniquely within a connection. This means that several BSEND blocks can transmit via one connection with each using a different R_ID. The same R_IDs can be used for other connections.</p>

**Grouping of the Functions**

The following table divides the block-oriented services into two groups:

- > The 'bsend' group
- > The 'brcv' group

<b>Block-Oriented Services</b>	<b>Functions</b>
bsend	s7_bsend_req()
	s7_get_bsend_cnf()
brcv	s7_brcv_init()
	s7_get_brcv_ind()
	s7_brcv_stop()

The following sections describe the functions listed above.

**Example of 'bsend'**

```

void main(int argc, char **argv)
{
    ord32 cp_descr;
    ord16 cref;
    ord16 orderid;
    ord32 r_id=1;
    int32 ret;
    char send_buffer[100];
    ord16 err_no;
    const char *err_msg_ptr;

    ...
    Connection established
    ...

    /* first BSEND request*/
    ret = s7_bsend_req(cp_descr, cref, orderid, r_id,
                      (void*)send_buffer, sizeof(send_buffer));
    printf("s7_bsend_req = 0x%x, r_id = 0x%x, len = %d Byte\n",
           ret, r_id, sizeof(send_buffer));
    while (ret == S7_NO_MSG )
    {
        ret = s7_receive(cp_descr, &cref, &orderid);
        printf("s7_receive = 0x%x\n", ret);
        switch(ret)
        {

            /* BSEND confirmation */
            case S7_BSEND_CNF:
            {
                ret = s7_get_bsend_cnf();
                printf("s7_get_bsend_cnf = 0x%x\n", ret );
                if(ret == S7_OK)
                {

                    /* next BSEND request */
                    ret = s7_bsend_req( cp_descr, cref, orderid,
                                        r_id,
                                        (void*)send_buffer,
                                        sizeof(send_buffer));
                    printf("s7_bsend_req = 0x%x,
                           r_id = 0x%x,
                           len = %d Byte\n", ret, r_id,
                           sizeof(send_buffer));

                }
                break;
            }
            default:
            {
                ...
                break;
            }
        }
    }

    /* end communication */
    my_shut(cp_descr);
}

```

**Flowchart for  
'bsend'**

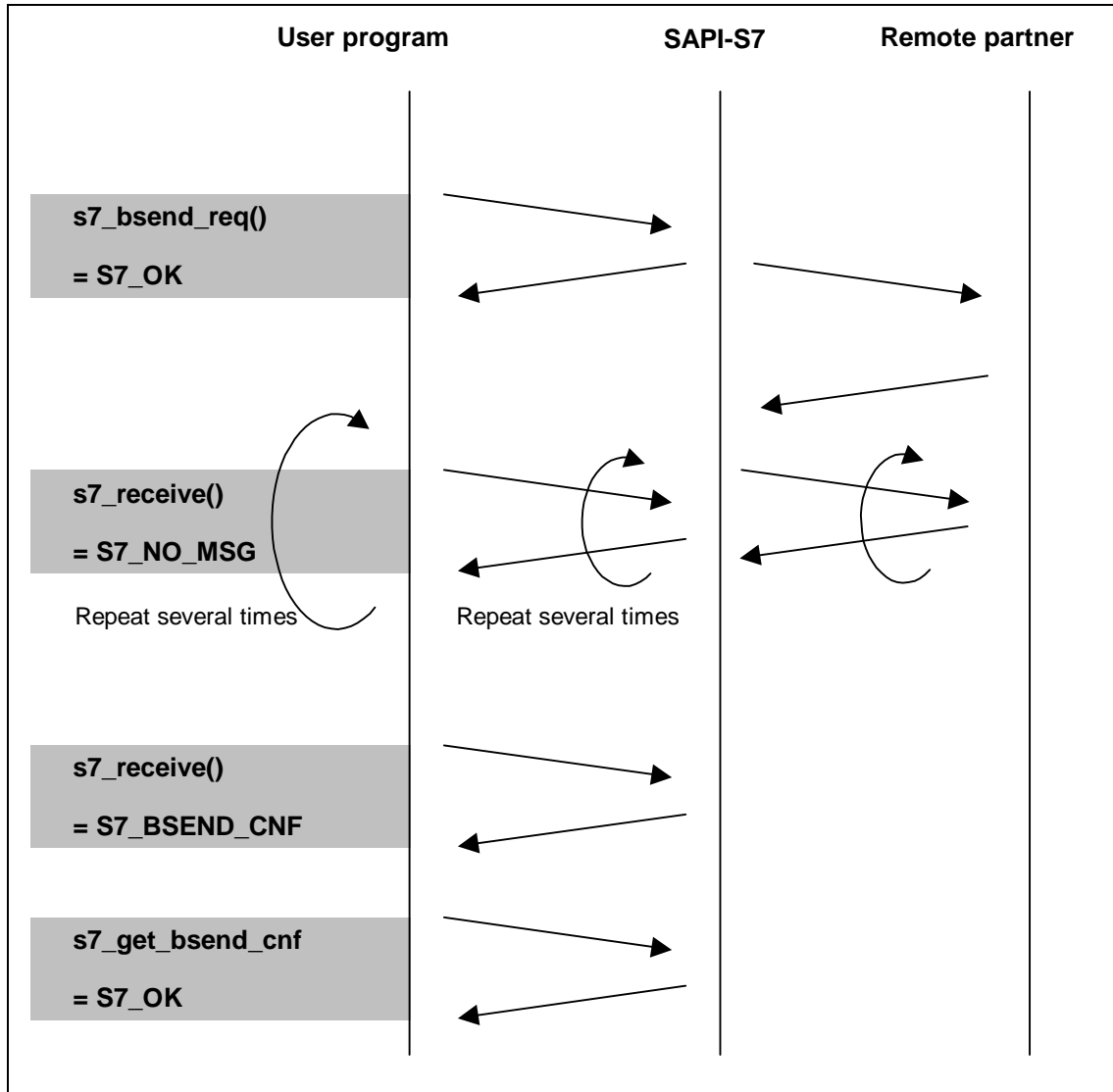


Figure 3.7: Flowchart for 'bsend'



**Example of 'brcv'**

```

void main(int argc, char **argv)
{
    ord32 cp_descr;
    ord16 cref;
    ord16 orderid;
    ord32 r_id=1;
    int32 ret;
    ord32 ret_id;
    ord16 ret_len;
    char receive_buffer[65540];
    ord16 err_no;
    const char *err_msg_ptr;

    ...
    Connection established
    ...

    /* BRCV initialize */
    ret = s7_brcv_init(cp_descr, cref, r_id);
    printf("s7_brcv_init = 0x%x, r_id = 0x%x\n", ret, r_id);
    while (ret == S7_NO_MSG )
    {
        ret = s7_receive(cp_descr, &cref, &orderid);
        printf("s7_receive = 0x%x\n", ret);
        switch(ret)
        {

            /* BRCV indication */
            case S7_BRCV_IND:
            {
                ret = s7_get_brcv_ind(
                    receive_buffer,
                    (ord32)sizeof(receive_buffer),
                    &ret_id, &ret_len);
                printf("s7_get_brcv_ind = 0x%x, r_id = 0x%x,
                    rec_len = %d Byte\n", ret, ret_id,
                    ret_len);

                break;
            }
            default:
            {
                ...
                break;
            }
        }
    }

    /* BRCV stop */
    ret = s7_brcv_stop(cp_descr, cref, r_id);
    printf("s7_brcv_stop = 0x%x", ret);

    /* end communication */
    my_shut(cp_descr);
}

```

Flowchart for 'brcv'

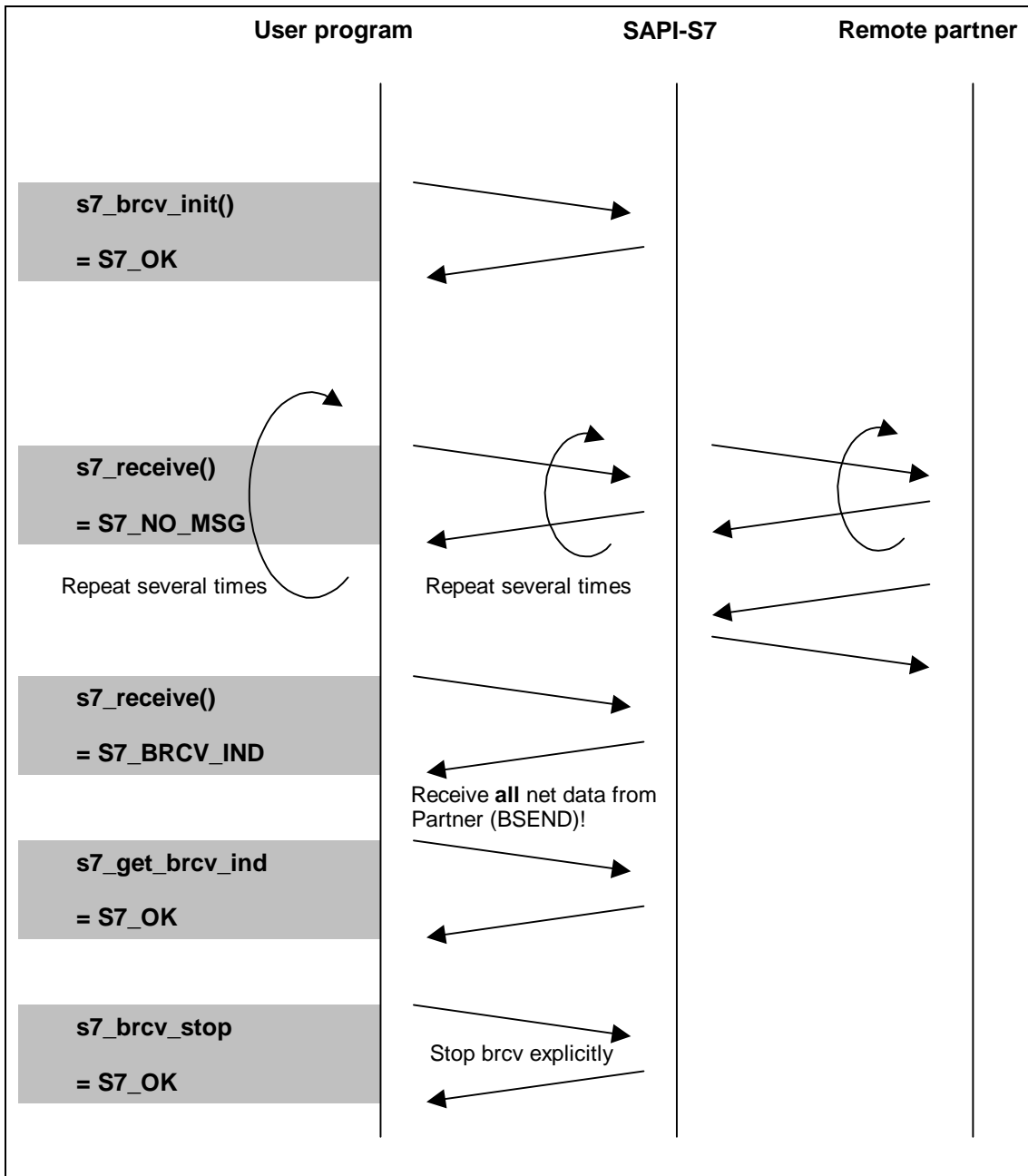


Figure 3.8: Flowchart for 'brcv'

### 3.6.1 s7\_bsend\_req

**Description** With the s7\_bsend\_req call, a client application can send up to 65534 bytes of data to a remote station.

**Declaration**

```
int32 s7_bsend_req (
    ord32  cp_descr, /* In call
*/
    ord16  cref, /* In call
*/
    ord16  orderid, /* In call
*/
    ord32  r_id, /* In call
*/
    void   *buffer_ptr, /* In call
*/
    ord32  buffer_len /* In call
*/
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection on which the job will be sent.
orderid	Job identifier to identify the job to be sent and the corresponding confirmation.
r_id	Data are only sent to the partner on this connection without problems when the address parameter r_id is unique for the connection and matches the remote R_ID of the BRCV . Range of values (hexadecimal): 0 to FFFF FFFF
*buffer_ptr	Pointer to the address area to be sent.
buffer_len	Explicitly specified length of the net data in bytes; Range of values (hexadecimal): 1 to FFFE

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.6.2 s7\_get\_bsend\_cnf

<b>Description</b>	The s7_get_bsend_cnf receives the result of the BSEND job. With the s7_receive call, the user program receives the S7_BSEND_CNF confirmation when the send job has been executed. Following this, the corresponding processing function 's7_get_bsend_cnf()' must be called for internal processing in the library.	
<b>Declaration</b>	<code>int32 s7_get_bsend_cnf (void)</code>	
<b>Parameters</b>	None	
<b>Return Values</b>	<code>S7_OK</code>	The function was processed without errors.
	<code>S7_ERR_RETRY</code>	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	<code>S7_ERR</code>	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.6.3 s7\_brcv\_init

**Description** With this call, the application logs on to receive BSEND jobs from the connection partner. Each BSEND job with a specific R\_ID of the connection partner must correspond to exactly one s7\_brcv\_init with the same R\_ID.

**Declaration**

```
int32 s7_brcv_init
(
    ord32  cp_descr,      /* In call */
    ord16  cref,         /* In call */
    ord32  r_id          /* In call */
)
```

<b>Parameters</b>	cp_descr	Handle as return value of the 's7_init()' call.
	cref	Reference of the S7 connection on which the job will be sent.
	r_id	Data are only received from the partner on this connection, when the address parameter r_id is unique for the connection and matches the remote R_ID in BSEND.



**The content of the r\_id parameter of your application and the content of the r\_id parameter of the program of the connection partner must be the same!**

**You can only receive BSEND data when the r\_id parameters of both partners are the same.**

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.6.4 s7\_get\_brcv\_ind

**Description** With the s7\_get\_brcv\_ind call, the net data sent by the partner are copied to the specified memory area.

**Declaration**

```
int32 s7_get_brcv_ind
(
    void      *buffer_ptr,          /* In call */
    ord32     buffer_len,          /* In call */
    ord32     *r_id_ptr,           /* Return */
    ord32     *rec_buffer_len_ptr /* Return */
)
```

**Parameters**

*buffer_ptr	The pointer points to the destination address where the received data will be entered.
buffer_len	Maximum length of the receive buffer (buffer_ptr); when the received data length is greater than the buffer length specified here, S7_ERR is returned. In this case, the required buffer size is specified in the rec_buffer_len parameter and the "detailed error" is set to S7_ERR_INVALID_DATARANGE_OR_TYPE.
*r_id_ptr	*r_id_ptr points to a variable of the type ord32 that contains the R_ID of the received BSEND job after the function is called.
rec_buffer_len_ptr	The entire received data length when the return value is S7_OK or the required buffer size when the receive buffer is too small and the return value is S7_ERR.
S7_OK	The function was processed without errors.



<b>Return Values</b>	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.6.5 s7\_brcv\_stop

<b>Description</b>	With this call, the application logs off at the connection partner.	
<b>Declaration</b>	<pre>int32 s7_brcv_stop (                 ord32  cp_descr, /* In call */                 ord16  cref,    /* In call */                 ord32  r_id     /* In call */                 )</pre>	
<b>Parameters</b>	cp_descr	Handle as return value of the 's7_init()' call.
	cref	Reference of the S7 connection on which the job will be sent.
	r_id	The R_ID specified with the corresponding brcv_init.
<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

## 3.7 Message Services

<b>Description</b>	<p>Using the message service, the application programmer can receive messages from a SIMATIC S7 programmable controller.</p> <p>These services have the following advantages:</p> <ul style="list-style-type: none"><li>&gt; Transfer of monitored data <b>only when changed!</b></li><li>&gt; Any associated values can be added to the transferred data.</li></ul>
<b>Restrictions</b>	<p>The message services are not available under MS-DOS and Windows 3...</p>
<b>Standard Functions</b>	<p>In SAPI S7, the following two types of message are processed:</p> <ul style="list-style-type: none"><li>&gt; configured messages (SCAN)</li><li>&gt; programmed messages (ALARM, ALARM_8, ALARM_8P, NOTIFY)</li></ul>
<b>Configured Messages (SCAN)</b>	<p>With <b>configured</b> messages, data on the SIMATIC S7 programmable controller are checked by its <b>operating system</b> at fixed intervals (100 ms, 500 ms, or 16 ms), to see whether they have changed compared with the last check.</p> <p>If a change is detected, they are sent by the SIMATIC S7 programmable controller to the registered PC/PG. Here, they are written to a buffer provided by the user.</p> <p>A message is configured in the 'Symbol Editor' of STEP 7 by assigning the special object property 'message' to a variable ('address').</p> <p>The assignment of symbolic names of the monitored variables to the message number is displayed in the 'Message Configuration' dialog box. (The message configuration, of course, only becomes active after it has been downloaded to the PLC.)</p>
<b>Programmed Messages (ALARM)</b>	<p>To use <b>programmed</b> messages, the user must include an S7 block (ALARM, ALARM_8, ALARM_8P, NOTIFY) in the S7 user program. This block queries signals every cycle to check whether or not they have changed and then immediately sends a frame with the event state of the signals, time of day and associated values. Messages can also be received from PCS 7 blocks with message capability, for example technological functions.</p>

**Logon**

Before messages can be sent by the SIMATIC S7 PLC, a PC/programming device must log on with the required SIMATIC S7 programmable controller. The function 's7\_msg\_initiate\_req' can be used for both types of message.

You can log on either for all SCAN or all ALARM, ALARM\_8, ALARM\_8P or NOTIFY messages for specific connections.

**Flowchart for  
'scan'**

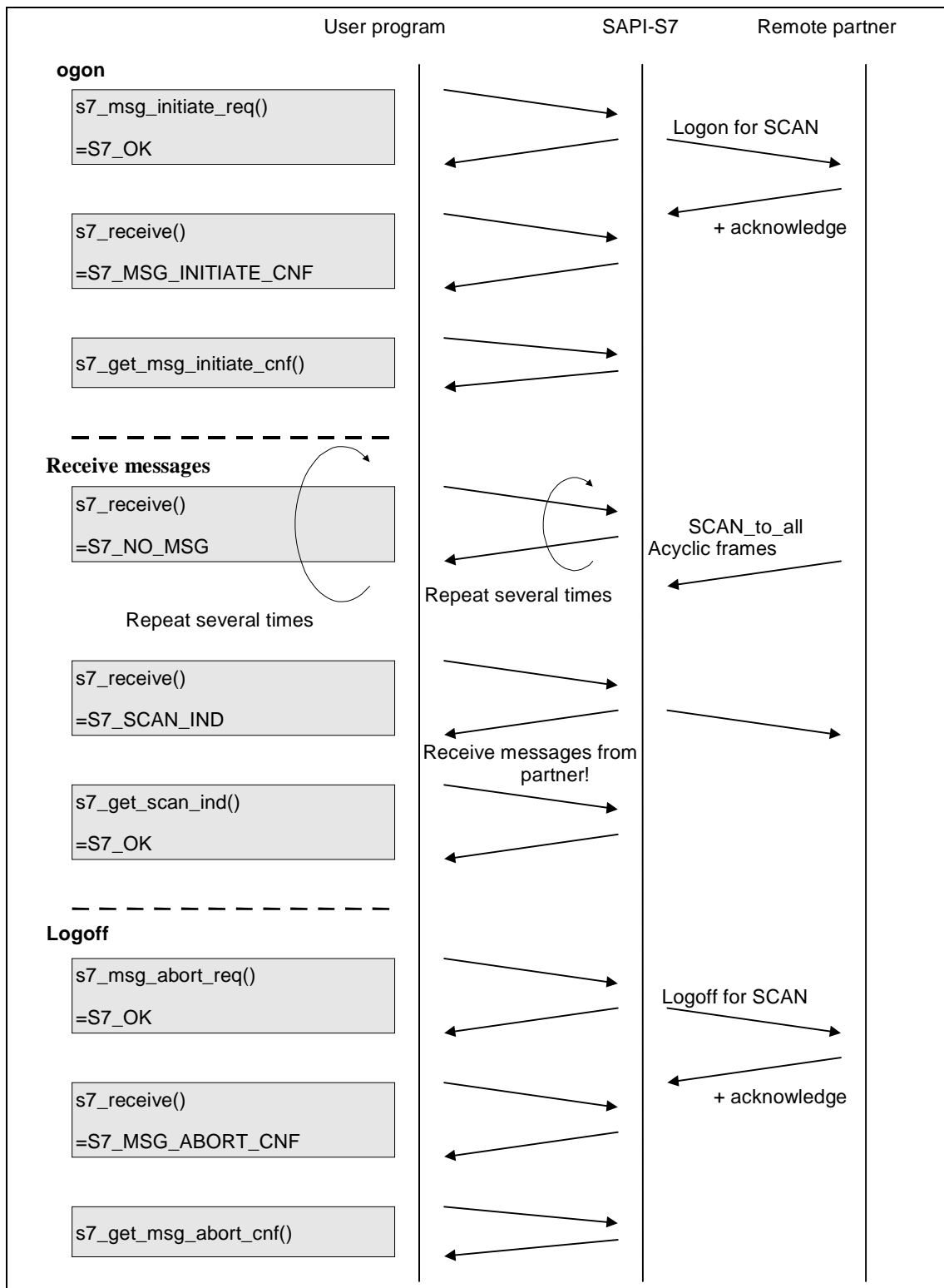


Figure 3.9: Flowchart for 'SCAN'

**Flow diagram for 'alarm'**

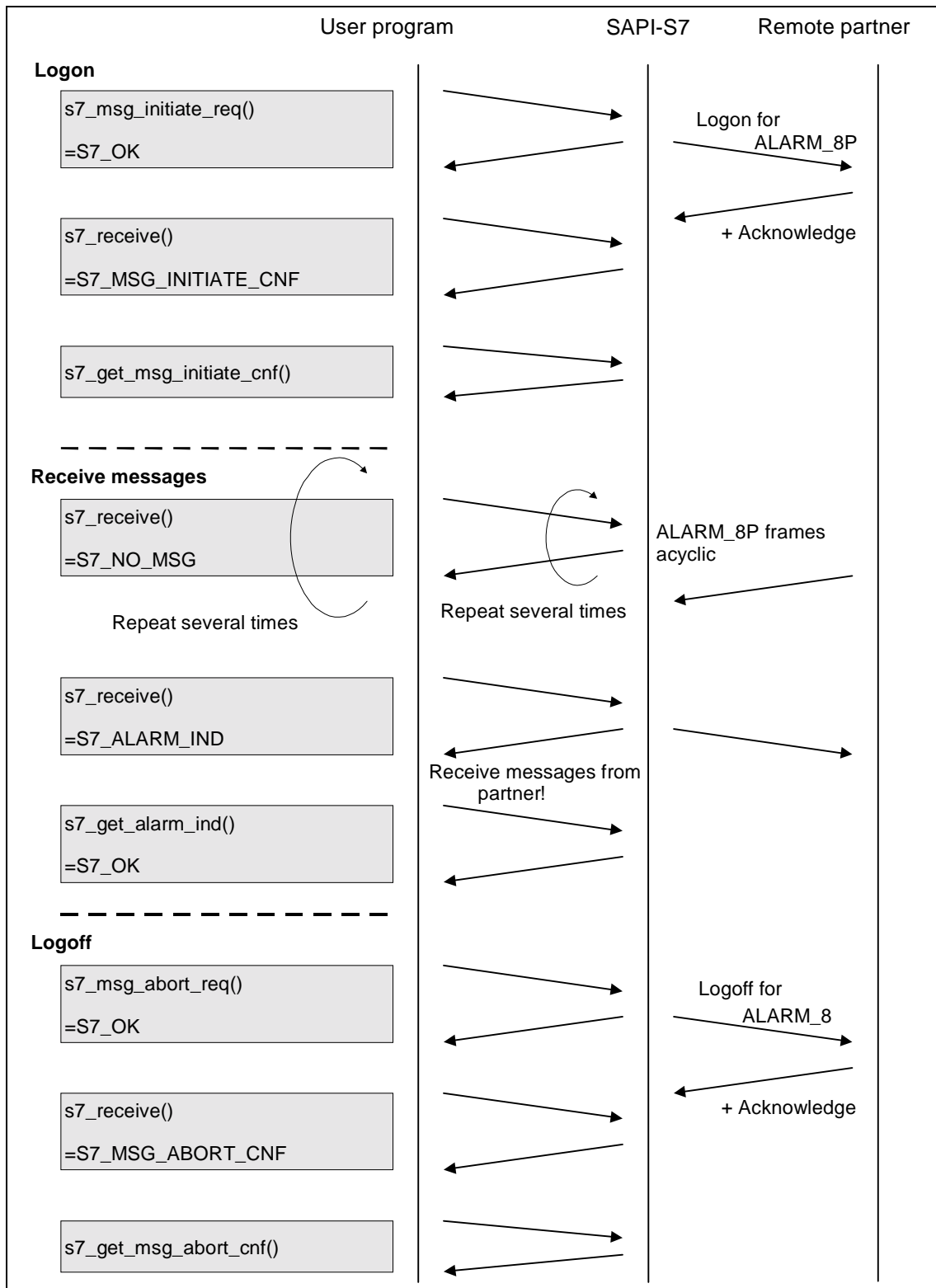


Figure 3.10: Flow diagram 'alarm'

### 3.7.1 s7\_msg\_initiate\_req

**Description** With this call, a client application logs on at a SIMATIC S7 programmable controller for one of the services SCAN or ALARM. The result of the initiate request is received with the s7\_get\_msg\_initiate\_cnf function.

**Declaration**

```
int32 s7_msg_initiate_req(
    ord32  cp_descr,    /* In call */
    ord16  cref,       /* In call */
    ord16  orderid,    /* In call */
    ord16  fct_code    /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection on which the job will be sent.
orderid	Job identifier to identify the job to be sent and the corresponding confirmation.
fct_code	Function code to log on for S7_SCAN_ALL_INITIATE or S7_ALARM_ALL_INITIATE; other codes are ignored.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR	This value indicates that an error occurred executing the requested service. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.

### 3.7.2 s7\_get\_msg\_initiate\_cnf

<b>Description</b>	With the 's7_receive' call, the user program receives the confirmation S7_MSG_INITIATE_CNF when the logon is completed. The function 's7_get_msg_initiate_cnf' described here must then be called to obtain the result of an ALARM or SCAN logon.	
<b>Declaration</b>	<code>int32 s7_get_msg_initiate_cnf(void)</code>	
<b>Parameters</b>	None	
<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR	This value indicates that an error occurred executing the requested service. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.



### 3.7.3 s7\_msg\_abort\_req

**Description** With this call, the application logs off for receiving message services.

**Declaration**

```
int32 s7_msg_abort_req
(
    ord32  cp_descr,      /* In call */
    ord16  cref,         /* In call */
    ord16  orderid,     /* In call */
    ord16  fct_code     /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection on which the job will be sent.
orderid	Job identifier to identify the job to be sent and the corresponding confirmation.
fct_code	function code for logging off for S7_SCAN_ALL_ABORT or S7_ALARM_ALL_ABORT.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR	This value indicates that an error occurred executing the requested service. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.

### 3.7.4 s7\_get\_msg\_abort\_cnf

<b>Description</b>	With the 's7_receive' call, the user program receives the confirmation S7_MSG_ABORT_CNF when the logoff is completed. The function 's7_get_msg_abort_cnf' described here must then be called to obtain the result of an ALARM or SCAN logoff.	
<b>Declaration</b>	<code>int32 s7_get_msg_abort_cnf(void)</code>	
<b>Parameters</b>	None	
<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR	This value indicates that an error occurred executing the requested service. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.

### 3.7.5 s7\_get\_scan\_ind

**Description** The 's7\_get\_scan\_ind' call copies the net data sent by the SIMATIC S7 programmable controller to the specified memory areas. When a message is sent by the remote partner, the user program receives the indication 'S7\_SCAN\_IND' using the 's7\_receive()' call.

Acknowledgment of SCAN messages is not currently possible with SAPI-S7.

**Declaration**

```
int32 s7_get_scan_ind
(
    void      *od_ptr,           /* In call */
    ord16     *no_scan_objects_ptr, /* Returned */
    struct    S7_TIME_STAMP    *time_stamp_ptr,
                                     /* Returned */
    struct    S7_SCAN_OBJECT   *scan_objects_array
                                     /* Returned */
)
```

**Parameters**

od_ptr	This parameter is intended for later extensions and must be assigned NULL at present.
no_scan_objects_ptr	Address of the data value with the number of received SCAN objects.
time_stamp_ptr	Address of a buffer of a structure for the time stamp of the event provided by the user program. Detailed information on this parameter can be found below in a separate paragraph.
scan_objects_array	Address of an array of SCAN object structures provided by the user program. Detailed information on this parameter can be found below in a separate paragraph.

**Explanation of the  
'time\_stamp\_ptr'  
Parameter**

Address of a buffer of a structure for the time stamp of the event provided by the user program; the time from the SIMATIC S7 programmable controller is used.

```
struct S7_TIME_STAMP
{
    ord16    year;
    ord16    month;
    ord16    day;
    ord16    week_day;
    ord16    hour;
    ord16    minute;
    ord16    second;
    ord16    millisecond;
}
```

**year** The parameter specifies the year (1950 to 2049); Example: 1999 is represented as 1999.

**month** This parameter specifies the month; Example: March is represented as 3.

**day** This parameter specifies the day; Example: The 30th day of the month is represented as 30.

**week\_day** This parameter specifies the weekday.

The following table shows the assignment of the parameter value to the weekday.

Parameter Value	Weekday
1	Sunday
2	Monday
etc. to	etc. to
7	Saturday

**hour** This parameter specifies the hour; the range is from 0 to 23.

**minute** This parameter specifies the minutes; the range is from 0 to 59.

**second** This parameter specifies the seconds; the range is from 0 to 59.

**millisecond** This parameter specifies the milliseconds; the range is from 0 to 999.

**Explanation of the 'scan\_objects\_array' Parameter**

Address of a buffer of an array provided by the user program with the number of S7\_MAX\_SCAN\_OBJECT elements. The number of relevant elements is returned in the 'no\_scan\_objects\_ptr' parameter.

```
struct S7_SCAN_OBJECT
{
    ord16    state;
    ord16    ack_state;
    ord16    event_state;
    ord32    event_id;
    ord16    no_add_value;
    struct
    {
        ord16    data_type;
        ord16    add_value_len;
        ord8     value
            [S7_MAX_SCAN_ADD_VALUE_LEN+2];
    } add_value[S7_MAX_ADD_VALUES];
}
```

state

Indicates the general status whether or not the message exists:

Parameter Value	Description
S7_SCAN_MSG_EXIST	OK
S7_SCAN_NO_MSG	Message does not exist )*

)\* The object monitored with Scan does not exist on the S7 CPU, for example, data block with the data to be monitored was deleted.

ack\_state

Acknowledgment state of the Scan object:

Bit	Description
0	Acknowledgment entered state
1 to 7	irrelevant
8	Acknowledgment left state

Examples of messages:

Temperature too high: message entering state

Temperature normal: message leaving state

Both state transitions can be acknowledged independently of each other. It is therefore practical to use two separate bits.



**SAPI-S7 does not yet acknowledge messages. It may be possible to acknowledge messages using other systems.**

event\_state

Event state:

Bit	Description
0	Current state of the event
1 to 15	irrelevant

event\_id

Normalized message number

no\_add\_value

Number of associated values.

add\_value

Array of associated values - The associated value is stored in the array 'value' with a length of 'S7\_MAX\_SCAN\_ADD\_VALUE\_LEN+2'.

The number of relevant bytes in this array depends on the data type of the associated value configured on the SIMATIC S7 programmable controller. It is specified in the 'add\_value\_len' parameter.

data\_type

Data type of the associated value:

Parameter Value	Description
S7_DATATYPE_ERROR	ERROR
S7_DATATYPE_BOOLEAN	BOOLEAN
S7_DATATYPE_BITSTRING	BITSTRING - Note: Length specified in bytes instead of bits!
S7_DATATYPE_INTEGER	INTEGER
S7_DATATYPE_OCTET_STRING	STRING

add\_value\_len

Number of relevant bytes of the associated value.

value

Transferred associated value

**Return Values**

S7\_OK

The function was processed without errors.

S7\_ERR

This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

S7\_ERR\_RETRY This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.

**Example of calling  
the  
's7\_get\_scan\_ind'  
function**

```

void my_get_scan_ind(void)
{
    int32 iRet;                               /* Return Value */
    struct S7_SCAN_OBJECT
        scan_objects[NO_SCAN_OBJ_PER_TG];
        /* SCAN Objects, depends on TPDU size */
    ord16 no_scan_objects = 0;
        /* returns number of SCAN objects received */
        /* NO_SCAN_OBJ_PER_TG depends on TPDU size */
    struct S7_TIME_STAMP time_stamp;          /* Time stamp */
    int i,j,l,len;                            /* loop variables */
    char TempBuffer[1024];                   /* Buffer for output string */
    char *TempBufferPtr;

    /* SAPI-S7 call to get the SCAN data */

    iRet = s7_get_scan_ind
        (
            NULL,                               /* IN: od_ptr */
            &no_scan_objects,                 /* OUT: Number of SCAN objects */
            &time_stamp,                     /* OUT: Time stamp */
            (struct S7_SCAN_OBJECT*) &scan_objects
        );
        /* OUT: SCAN objects */

    MYPRINTF("s7_get_scan_ind = %04x",iRet);

    /* ERROR? */
    if(iRet != S7_OK)
        my_error_handler();
    else
    {
        MYPRINTF(" Number of received scan objects : %d ",
            no_scan_objects);

        /* loop over all scan objects received */
        for (i = 0; i < no_scan_objects ; i++ )
        {
            /* general info of scan object */
            MYPRINTF(" %d. Scan object ",i );
            MYPRINTF(" Ack state = %04x",scan_objects[i].ack_state);
            MYPRINTF
                ("event state = %04x",
                    scan_objects[i].event_state);
            MYPRINTF(" event id = %04x",scan_objects[i].event_id);

            MYPRINTF("Number of associated values = %d",
                scan_objects[i].no_add_value);

            /* loop over all associated values */
            for ( j= 0; j < scan_objects[i].no_add_value;j++ )
            {
                /* prepare string buffer for associated value */
                TempBufferPtr = TempBuffer;
                TempBufferPtr += sprintf(TempBuffer,
                    " %d. associated value = ",j );
            }
        }
    }
}

```



```
/* Length of associated value */
len = scan_objects[i].add_value[j].add_value_len;

for (l = 0; l < len ; l++ )
    {
        /* displaying associated value
           as byte array */
        TempBufferPtr += sprintf(TempBufferPtr,
            "%02x",
            scan_objects[i].add_value[j].value[l]);
    }
/* Output the whole string */
MYPRINTF("%s",TempBuffer );
}

}

} /* End of my_get_scan_ind */
```

### 3.7.6 s7\_get\_alarm\_ind

**Description** The 's7\_get\_alarm\_ind' call copies the net data sent by the SIMATIC S7 programmable controller to the specified memory areas. When an alarm is sent by the remote partner, the user program receives the indication 'S7\_ALARM\_IND' using the 's7\_receive()' call. Acknowledgment of alarms is not currently possible with SAPI-S7.

**Declaration**

```
int32 s7_get_alarm_ind
(
    void      *od_ptr,                /* In call */
    ord16     *state_ptr,             /* Returned */
    ord16     *ack_state_ptr,        /* Returned */
    ord16     *event_state_ptr,      /* Returned */
    ord32     *event_id_ptr,         /* Returned */
    struct    S7_TIME_STAMP *time_stamp_ptr, /* Returned */
    ord16     *no_add_value_ptr,     /* Returned */
    struct    S7_ADD_VALUE *add_value_ptr, /* Returned */
)

```

**Parameters**

od\_ptr This parameter is intended for later extensions and must be assigned NULL at present.

state\_ptr Pointer to the status - The status specifies the general status:

Bit	Description
0	Init startup
1	Overflow signal
2	Overflow instance
3 to 5	reserved
6	Associated value cannot be entered (size)
7	Associated value not obtainable

ack\_state\_ptr Pointer to the acknowledgment state of the alarm object:

Bit	Description
0 to 7	Acknowledgment entered state
8 to 15	Acknowledgment left state

Examples of messages:

Temperature too high: message entering state

Temperature normal: message leaving state

Both state transitions can be acknowledged independently of each other. It is therefore practical to use two separate bits.



**SAPI-S7 does not yet acknowledge messages. It may be possible to acknowledge messages using other systems.**

event\_state\_ptr Pointer to the event state of the 8 signals:

Signal	Bit	Description
1	0	Current state of the event
2	1	Current state of the event
etc. to	etc. to	etc. to
8	7	Current state of the event

event\_id\_ptr Pointer to the normalized message number.

time\_stamp\_ptr Pointer to the address of the structure for the time stamp alarm message. Detailed information on this parameter can be found below in a separate paragraph.

no\_add\_value\_ptr Pointer to an element describing the number of received associated values.

add\_value\_ptr Pointer to an array of associated values; Detailed information on this parameter can be found below in a separate paragraph.

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR	This value indicates that an error occurred executing the requested service. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.

**Explanation of the  
'time\_stamp\_ptr'  
Parameter**

Address of a buffer of a structure for the time stamp of the event provided by the user program.

```
struct S7_TIME_STAMP
{
    ord16    year;
    ord16    month;
    ord16    day;
    ord16    week_day;
    ord16    hour;
    ord16    minute;
    ord16    second;
    ord16    millisecond;
}
```

**year** The parameter specifies the year (1950 to 2049);  
Example: 1999 is represented as 1999.

**month** This parameter specifies the month;  
Example: March is represented as 3.

**day** This parameter specifies the day;  
Example: The 30th day of the month is represented as 30.

**week\_day** This parameter specifies the weekday.  
The following table shows the assignment of the parameter value to the weekday.

Parameter Value	Weekday
1	Sunday
2	Monday
etc. to	etc. to
7	Saturday

**hour** This parameter specifies the hour; the range is from 0 to 23.

**minute** This parameter specifies the minutes; the range is from 0 to 59.

**second** This parameter specifies the seconds; the range is from 0 to 59.

**millisecond** This parameter specifies the milliseconds; the range is from 0 to 999.

**Explanation of the  
'add\_value\_ptr'  
Parameter**

Pointer to an array of associated values with the following structure.

Allocate memory for the number of elements specified in the 'S7\_MAX\_ADD\_VALUE' constant.

The associated value is stored in the array 'value' with a length of 'S7\_MAX\_ALARM\_ADD\_VALUE\_LEN+2'. The number of relevant bytes in this array depends on the data type of the associated value configured on the SIMATIC S7 programmable controller. It is specified in the 'add\_value\_len' parameter.

```
struct S7_ADD_VALUE
{
    ord16    data_type;
    ord16    add_value_len;
    ord8     value
            [S7_MAX_ALARM_ADD_VALUE_LEN+2];
} add_value[S7_MAX_ADD_VALUES];
```

data\_type

This parameter specifies the data type of the associated value:

Parameter Value	Description
S7_DATATYPE_ERROR	ERROR
S7_DATATYPE_BOOLEAN	BOOLEAN
S7_DATATYPE_BITSTRING	BITSTRING - Note: Length specified in bytes instead of bits!
S7_DATATYPE_INTEGER	INTEGER
S7_DATATYPE_OCTET_STRING	STRING
S7_DATATYPE_FLOAT	Floating-point number
S7_DATATYPE_DATE	Number of days since 1.1.1990
S7_DATATYPE_TIME_OF_DAY	Milliseconds since the day began
S7_DATATYPE_TIME	Duration in milliseconds
S7_DATATYPE_S5_TIME	S5 time format

add\_value\_len

Number of relevant bytes of the associated value.

value

Transferred associated value

**Example of calling  
the  
's7\_get\_alarm\_ind'  
function**

```

void my_get_alarm_ind(void)
{
    int32 iRet;                                /* Return Value */
    struct S7_ADD_VALUE
        add_value[S7_MAX_ADD_VALUES];        /* Add value objects */
        ord16 no_add_value = 0; /* returns number of SCAN objects
                                        received */
    ord16 state = 0;                            /* state of alarm object */
    ord16 ack_state = 0;                        /* acknowledge state */
    ord16 event_state = 0;                    /* event state */
    ord32 event_id;                            /* event id */
    struct S7_TIME_STAMP time_stamp;          /* time stamp */
    int j,l,len;                               /* loop variables */
        char TempBuffer[1024];                /* Buffer for output string */
        char *TempBufferPtr;

    iRet = s7_get_alarm_ind
        (
            NULL,                               /* IN: od_ptr */
            &state,                             /* OUT: Status */
            &ack_state,                         /* OUT: acknowledge state */
            &event_state,
            &event_id,                          /* OUT: event id */
            &time_stamp,                        /* OUT: time stamp */
            &no_add_value, /* OUT: number of associated values */
            add_value /* OUT: start address of associated values */
        );
    /* ERROR? */
    if(iRet != S7_OK)
        my_error_handler();
    else
    {
        /* general info of alarm */
        MYPRINTF(" Ack state = %04x",ack_state);
        MYPRINTF(" event state = %04x",event_state);
        MYPRINTF(" event id = %04x",event_id);

        MYPRINTF("Number of associated values = %d",no_add_value);

        /* loop over all associated values */
        for ( j= 0; j < no_add_value;j++ )
        {
            /* prepare string buffer for associated value */
            TempBufferPtr = TempBuffer;
            TempBufferPtr += sprintf(TempBuffer,
                                    " %d. associated value = ",j );

            /* Length of associated value */
            len = add_value[j].add_value_len;

```

```
        for (l = 0; l < len ; l++ )
        {
            /* displaying associated value as byte array */
            TempBufferPtr += sprintf
                (
                    TempBufferPtr," %02x",add_value[j].value[l]
                );
        }
        /* Output the whole string */
        MYPRINTF("%s",TempBuffer );
    }
}
```



## 3.8 VFD Services

**Description of the Example** To extend the example from Section 3.5, after stopping the cyclic reading of variables, the status of the remote VFD is queried. The status provides information about whether or not the remote communication partner is ready for operation.

### Example

```

:
:
/* additional prototypings */
static void my_get_vfd_state_cnf(ord32 cp_descr);
static void my_vfd_state_req(ord32 cp_descr,ord16 cref);

/* get vfd state confirmation */
static void my_get_vfd_state_cnf(ord32 cp_descr)
{
    ord16 log_state,phy_state;
    ord8  local_detail[3];
    int32 ret;

    ret=s7_get_vfd_state_cnf( &log_state,
                              &phy_state,
                              local_detail);

    if(ret!=S7_OK)
    {
        my_exit(    cp_descr,
                   "Error s7_get_vfd_state_cnf",
                   ret);
    }
}

/* send vfd state request */
static void my_vfd_state_req(ord32 cp_descr,ord16 cref)
{
    int32 ret;

    ret=s7_vfd_state_req(
        cp_descr,          /* cp_descr */
        cref,0            /* cref,orderid */);

    if(ret!=S7_OK)
    {
        my_exit(    cp_descr,
                   "Error s7_vfd_state_req",
                   ret);
    }
}

```

```
/* receive any message from communication system */
static void my_receive(ord32 cp_descr,int32 last_event_expected)
{
    ord16 cref,orderid;
    int32 ret;

    do
    {
        ret=s7_receive(cp_descr,&cref,&orderid);
        switch(ret)
        {
            :
            :
            case S7_CYCL_READ_DELETE_CNF:
                my_get_cycl_read_delete_cnf(
                    cp_descr);
                my_vfd_state_req(cp_descr, cref);
                break;
            case S7_VFD_STATE_CNF:
                my_get_vfd_state_cnf(cp_descr);
                my_abort(cp_descr, cref);
                break;
            default:
                printf("Event unexpected",
                    ret);

                break;
        }
    } while( (ret!=last_event_expected)&&
        (ret!=S7_ABORT_IND));
}

/* main */
void main(void)
{
    ord32 cp_descr;
    ord16 cref;

    /* initialize s7 */
    my_init(&cp_descr);

    /* get reference for connection 'TEST' */
    my_get_cref(cp_descr,&cref);

    /* initiate connection */
    my_initiate_req(cp_descr, cref);

    /* receive vfd state confirmation */
    my_receive(cp_descr,S7_VFD_STATE_CNF);

    /* end communication */
    my_shut(cp_descr);
}
```

Flowchart

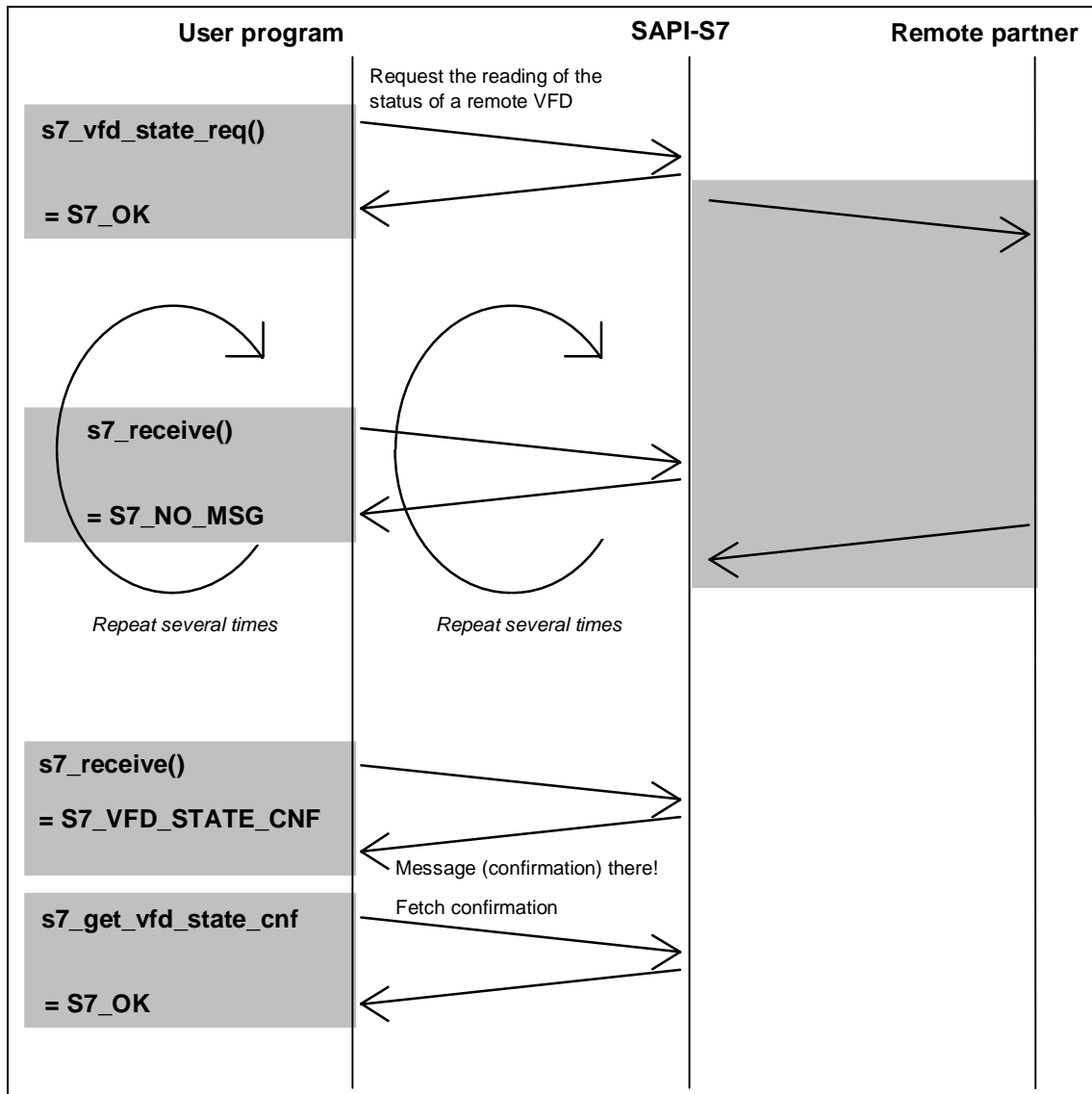


Figure 3.11: Flowchart of the Example

### 3.8.1 s7\_vfd\_state\_req

**Description** With the 's7\_vfd\_state\_req()' call, a client application can read the logical and physical status of another (remote) virtual field device (VFD).

**Declaration**

```
int32 s7_vfd_state_req
(
    ord32    cp_descr,      /* In call */
    ord16    cref,         /* In call */
    ord16    orderid       /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
cref	Reference of the S7 connection on which the job will be sent.
orderid	Job identifier to identify the job to be sent and the corresponding confirmation.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.8.2 s7\_get\_vfd\_state\_cnf

<b>Description</b>	<p>The 's7_get_vfd_state_cnf()' call receives the result of a VFD status job.</p> <p>With the 's7_receive()' call, the user program receives the 'S7_VFD_STATE_CNF' confirmation if the status job was executed. Following this, the corresponding processing function 's7_get_vfd_state_cnf()' must be called for internal processing in the library.</p> <p>With the 's7_get_vfd_state_cnf()' call, the values that were read (the physical and logical status of the VFD and the local status of the application) are copied to the user buffer.</p>						
<b>Declaration</b>	<pre>int32 s7_get_vfd_state_cnf (     ord16 *log_state_ptr,    /* Returned */     ord16 *phy_state_ptr,   /* Returned */     ord8  *local_detail_ptr /* Returned */ )</pre>						
<b>Parameters</b>	<table border="0"> <tr> <td style="vertical-align: top; padding-right: 20px;">log_state_ptr</td> <td>Address of a variable of the type 'ord16' provided by the user program. The logical status of the VFD is entered here. This parameter specifies which services can currently be used. 'S7_STATE_CHANGES_ALLOWED' is the only possible state meaning that all services are permitted.</td> </tr> <tr> <td style="vertical-align: top; padding-right: 20px;">phy_state_ptr</td> <td>Address of a variable of the type 'ord16' provided by the user program. The physical status of the VFD is entered here. The value of this parameter is derived from the states of the resources. If 'S7_OPERATIONAL' is set, the VFD is completely functional. In the status 'S7_NEEDS_COMMISSIONING' local intervention is necessary to change to an operable status.</td> </tr> <tr> <td style="vertical-align: top; padding-right: 20px;">local_detail_ptr</td> <td>Pointer to a buffer provided by the user program that must have a minimum size of 3 bytes. The local status of the application and device are entered here. The meaning of the 3 bytes depends on the particular VFD and can be found in the description of the VFD.</td> </tr> </table>	log_state_ptr	Address of a variable of the type 'ord16' provided by the user program. The logical status of the VFD is entered here. This parameter specifies which services can currently be used. 'S7_STATE_CHANGES_ALLOWED' is the only possible state meaning that all services are permitted.	phy_state_ptr	Address of a variable of the type 'ord16' provided by the user program. The physical status of the VFD is entered here. The value of this parameter is derived from the states of the resources. If 'S7_OPERATIONAL' is set, the VFD is completely functional. In the status 'S7_NEEDS_COMMISSIONING' local intervention is necessary to change to an operable status.	local_detail_ptr	Pointer to a buffer provided by the user program that must have a minimum size of 3 bytes. The local status of the application and device are entered here. The meaning of the 3 bytes depends on the particular VFD and can be found in the description of the VFD.
log_state_ptr	Address of a variable of the type 'ord16' provided by the user program. The logical status of the VFD is entered here. This parameter specifies which services can currently be used. 'S7_STATE_CHANGES_ALLOWED' is the only possible state meaning that all services are permitted.						
phy_state_ptr	Address of a variable of the type 'ord16' provided by the user program. The physical status of the VFD is entered here. The value of this parameter is derived from the states of the resources. If 'S7_OPERATIONAL' is set, the VFD is completely functional. In the status 'S7_NEEDS_COMMISSIONING' local intervention is necessary to change to an operable status.						
local_detail_ptr	Pointer to a buffer provided by the user program that must have a minimum size of 3 bytes. The local status of the application and device are entered here. The meaning of the 3 bytes depends on the particular VFD and can be found in the description of the VFD.						

<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
	S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

### 3.9 Diagnostic Services for Fault-Tolerant Connections

**Description**

In conjunction with fault-tolerant SIMATIC S7 systems, it is possible to establish fault-tolerant SAPI-S7 connections. These consist of more than one redundant connections that lead to a fault-tolerant SIMATIC S7 system via different routes. These fault-tolerant connections remain established even when one of the redundant connections is no longer functioning. The switchover is automatic.

If a further redundant connection fails, this can lead to termination of the fault-tolerant connection.

With the diagnostic services, you can display the status of a fault-tolerant connection and check the problem (partial or total failure). The diagnostic services report every status change on a fault-tolerant connection and indicate whether or not all redundant connections (routes) are functioning

The diagnostic service also provide status information about standard connections.

**Restrictions**

The diagnostic functions are only available with the S7-REDCONNECT product.

The diagnostic services can only be used on connections that were configured with STEP 7 to a station of the type SIMATIC PC station.

**Flowchart**

The logon function 's7\_diag\_init()' starts the diagnostic services. If there is diagnostic information available, the application receives a Windows message.

This triggers the 's7\_receive()' function that returns 'S7\_DIAG\_IND'.

The return parameter must be evaluated by the user program before it can accept the diagnostic information with the 's7\_get\_diag\_ind()' read function. This provides all the required information (for example the status of the configured connections, which routes are being used, which have failed etc.) in a data area that must be made available by the user.

The 's7\_diag\_stop()' function stops the diagnostic services and releases the used resources.

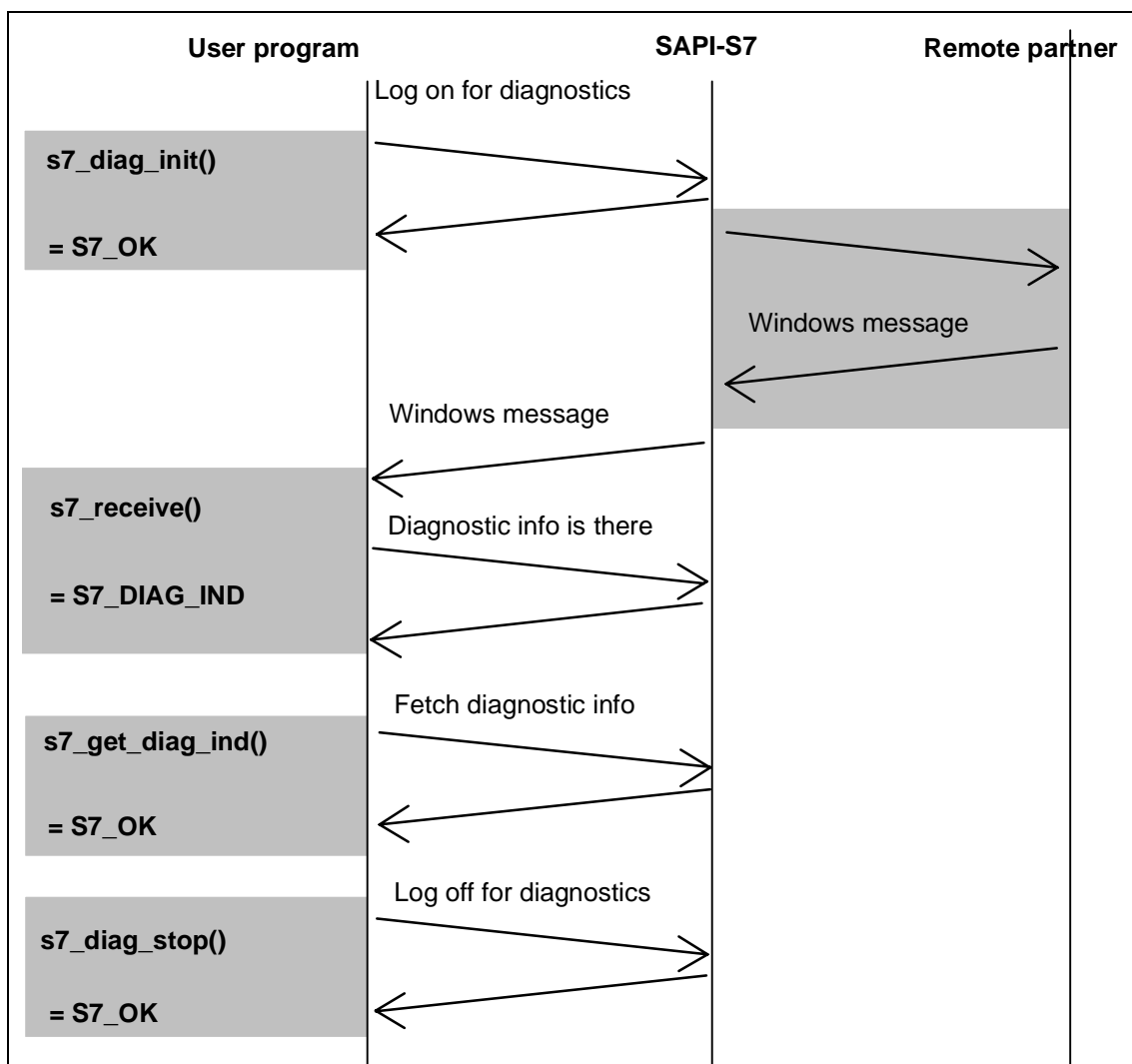


Figure 3.12: Flowchart



### 3.9.1 s7\_diag\_init

<b>Description</b>	Logon for diagnostic messages. All connections with the same cp_descr are monitored for changes. If the status of one or more of these connections changes, a Windows message defined by s7_set_window_handle_msg is generated. The application must then call s7_receive to determine which event has occurred.	
<b>Declaration</b>	<pre>int s7_diag_init (     ord32    cp_descr,      /* In call */ )</pre>	
<b>Parameters</b>	cp_descr	The cp_descr returned at 's7_init()'. The diagnostic data refer to all connections established with the cp_descr obtained through 's7_init()'.
<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR	Indicates an error requiring further steps before it can be eliminated.

### 3.9.2 s7\_get\_diag\_ind

**Description** Read the diagnostic information, when a message was received with `s7_receive`. This function displays relevant diagnostic information only for the required VFD (in STEP 7 known as the "application") and transfers it to a data area made available for this purpose.

**Declaration**

```
int s7_get_diag_ind
(
    ord16      number,          /* In call */
    CONN_INFO *info_ptr        /* Returned */
)
```

**Parameters**

<code>number</code>	Number of configured connections, as can be obtained, for example, with <code>'s7_get_conn()'</code> .
<code>*info_ptr</code>	pointer to an array of structures of the type <code>CONN_INFO</code> . In the array, the user must provide the number of elements transferred in the 'number' parameter.

**Return Values**

<code>S7_OK</code>	The function was processed without errors.
<code>S7_ERR</code>	Indicates an error requiring further steps before it can be eliminated.

**Detailed ErrMsg**

<code>S7_ERR_INVALID_DATA_SIZE</code>	Data buffer for diagnostic information too small.
---------------------------------------	---

**Structure of the  
CONN\_INFO  
Structure**

```
typedef struct
{
    ord16   cref;           /* connection ID */
    ord8    conn_type;     /* connection type*/
    ord8    conn_state;    /* connection state*/
    ord8    way_state [S7_MAX_WEGE];
                                /* way state */
} CONN_INFO
```

Element of the CONN_INFO Structure	Possible values	Explanation
cref		Reference (handle) of the connection as already returned by 's7_get_cref()'.
conn_type	Connection type S7D_STD_TYPE S7D_H_TYPE	Standard connection fault-tolerant connection
conn_state	<b>Connection state (standard connection)</b> S7_DIAG_STD_DOWN S7_DIAG_STD_ABORT  S7_DIAG_STD_NOT_USED S7_DIAG_STD_OK	Connection terminated deliberately Connection terminated due to problem  Connection was never established Connection established
	<b>Connection state (fault-tolerant connection)</b> Ideally, a fault-tolerant connection consists of a productive connection on which data exchange is handled and a standby connection that acts as the reserve if the productive connection fails. This is known as redundancy. S7_DIAG_H_OK_RED S7_DIAG_H_OK_RED_PATH_CHG  S7_DIAG_H_OK_NOT_RED  S7_DIAG_H_ABORT S7_DIAG_H_NOT_USED S7_DIAG_H_DOWN	Connection established (redundant) Connection established (redundant switchover was made) Connection not established with redundancy Connection terminated due to problem Connection was never established Connection terminated deliberately
way_state	<b>Status of the connection paths</b> S7_DIAG_HW_PROD S7_DIAG_HW_STBY S7_DIAG_HW_ABORT S7_DIAG_HW_NOT_USED S7_DIAG_HW_DOWN S7_DIAG_HW_CN_BREAK	Path is productive connection Path is standby connection Path was terminated due to problem Path was never established Path was terminated deliberately Path could not be established

### 3.9.3 s7\_diag\_stop

<b>Description</b>	Logoff for Diagnostic Messages.	
<b>Declaration</b>	<pre>int s7_diag_stop     (         Ord32    cp_descr    /* In call */     )</pre>	
<b>Parameters</b>	cp_descr	The cp_descr returned at 's7_diag_init '.
<b>Return Values</b>	S7_OK	The function was processed without errors.
	S7_ERR	Indicates an error requiring further steps before it can be eliminated.

## 4 Trace and Mini-DB

In this chapter, you will learn how to use the trace and to call the mini-DB. You will learn the following:

- How to enable entries in the library's own trace.
- How to check or modify settings in the mini-DB.
- How to obtain information about the last error that occurred.

When you have worked through this chapter, you will be in a position to

- Use all the functions provided by S7 for your application while retaining a simple SAPI-S7 programming interface.
- Recognize and eliminate errors using your application.

## 4.1 s7\_trace

**Description** With this call, the user can make entries in the trace of the S7 library. This makes it possible to save important data for analysis, to check the program sequence or to synchronize with the trace entries.

**Declaration**

```
void s7_trace
(
    char *msg      /* In call */
)
```

**Parameters** msg String with the user message to be entered in the trace. A trace line can contain up to 78 characters of which, however, 14 characters are reserved for the time since the trace was initialized and the line number. This leaves a net data length of 64 characters per trace call. Longer strings are truncated.

**Return Values** None

## 4.2 s7\_write\_trace\_buffer

**Description** With high-performance applications, writing the trace to a file is inefficient. Nevertheless, entries should be available in the trace, for example if errors occur. For this reason, it is possible to configure the trace using the mini-DB so that all the trace entries are made in an internal ring buffer. The total information can then be written to a file with the 's7\_write\_trace\_buffer()' function and is therefore available for error analysis and evaluation.

**Declaration**

```
void s7_write_trace_buffer  
  
(  
    char *filename /* In call */  
)
```

**Parameters**

filename	Name of the file to which the internal ring buffer will be written.
----------	---

**Return Values** None

### 4.3 s7\_mini\_db\_set

**Description** With this call, settings in the mini-DB are overwritten to be able to adapt the establishment of an S7 connection, the trace and querying errors in a wide range of differing situations. There is a limited number of combinations of data and values as described below.

**Declaration**

```
int32 s7_mini_db_set
(
    ord16  type,          /* In call */
    char   *value        /* In call */
)
```

**Parameters**

type	Identifier for the setting to be modified. The possible transfer values are described below.
value	New value for the setting to be modified. The value is always transferred as a string. Defines are available for this in the header file 'SAPI_S7.H' that correspond to the numbers as ASCII character strings. If you require combinations of individual values, you must first convert the individual defines into integers or perform logic operations on them and then reconvert the result to a string.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.



### Combinations of Values for the Trace

The trace is a simple and yet effective aid to debugging for the S7 library. It can be adapted to an extremely wide range of applications. The permitted combinations of values are described below starting with the 'type' parameter.

With SAPI-S7 libraries from Version V 1.371.2002 onwards, it is possible to distribute the trace output among several files. This prevents the trace file growing too large. The number and size of the files can be set with the parameters S7\_MINI\_DB\_TRACE\_MAXFILES and S7\_MINI\_DB\_TRACE\_MAXLINES.

#### S7\_MINI\_DB\_TRACE\_FILENAME

This parameter value specifies the name of the trace file. The file name is transferred as 'value' (default: 'S7TRACE.TXT' in the current working directory).

#### S7\_MINI\_DB\_TRACE\_TARGET

This value specifies the target for the trace.

Parameter 'value'	Description
S7_TRACE_TARGET_BUFFER	The trace entries are written to an internal ring buffer (default setting).
S7_TRACE_TARGET_OLD_FILE	The trace entries are written to a file. Any trace file that already exists remains unmodified. Trace entries that follow are appended to the trace file.
S7_TRACE_TARGET_NEW_FILE	The trace entries are written to a file. A new file is created. Subsequent trace entries are appended. It is possible with this setting to avoid the trace file becoming far too large.
S7_TRACE_TARGET_CONSOLE	The trace entries are passed on to another application. What then takes place depends on the operating system.

**S7\_MINI\_DB\_TRACE\_MAXFILES**

The trace is a cyclic buffer with a number of files specified in the S7\_MINI\_DB\_TRACE\_MAXFILES parameter. Once a file has reached the maximum length, a new file is created. When **all** files have reached the maximum length, the oldest is overwritten.

Values between 1 and 999 can be set. The default value is **2**.

**S7\_MINI\_DB\_TRACE\_MAXLINES**

This sets the size of the S7\_Trace files.

Values between 1 and  $2^2-1$  can be set. The size should be adapted to the available memory.

The default value is **10.000**.

**S7\_MINI\_DB\_TRACE\_DEPTH**

This sets the trace depth.

Parameter 'value'	Description
S7_TRACE_DEPTH_OFF	Switches the trace off.
S7_TRACE_DEPTH_USER	With this setting (default) only the strings specified by the user program with the 's7_trace()' function are entered in the trace.
S7_TRACE_DEPTH_EXCEPT	This setting only allows trace entries following error events or incorrect results.
S7_TRACE_DEPTH_INTERFACE	With this setting, parameters transferred to the SAPI-S7 programming interface are entered in the trace. This allows incorrect parameters to be detected quickly and without using a debugger.
S7_TRACE_DEPTH_OTHER	This setting provides further information.

**S7\_MINI\_DB\_TRACE\_SELECT**

To be able to activate the trace for specific service classes, a define is available in the header file 'SAPI\_S7.H' for each service class. The defines can be combined as explained above.

Parameter 'value'	Description
S7_TRACE_SELECT_ADMIN_SERVICES	Activates the trace for the administrative services.
S7_TRACE_SELECT_CONN_SERVICES	Activates the trace for the S7 connection management services.
S7_TRACE_SELECT_VAR_SERVICES	Activates the trace for the variable services.
S7_TRACE_SELECT_CYCL_VAR_SERVICES	Activates the trace for the cyclic variable services.
S7_TRACE_SELECT_RECEIVE_SERVICES	Activates the trace for the receive call.
S7_TRACE_SELECT_VFD_SERVICES	Activates the trace for the VFD services.
S7_TRACE_SELECT_OTHER_SERVICES	Activates the trace for functions accessing the mini-DB.
S7_TRACE_SELECT_PBK_SERVICES	Activates the trace for the block-oriented services.
S7_TRACE_SELECT_ALL	Activates the trace for all service classes.

**S7\_MINI\_DB\_TRACE\_NO\_LINES**

This parameter is used to modify the number of lines in the internal ring buffer. For applications that require a lot of memory, the ring buffer can be reduced in size or increased in size to record the history when errors occur. The function 's7\_write\_trace\_buffer()' allows the ring buffer to be written to a file.



**Changing this parameter is only effective if the change precedes the first S7 library call.**

**Possible  
Combinations of  
Values for  
Establishing S7  
Connections**

For the S7 connection establishment, it is possible to assign defaults for various connection parameters negotiated by the stations. The permitted combinations of values are described below starting with the 'type' parameter.

**S7\_MINI\_DB\_INIT\_REQ\_AMQ\_CALLING**

This value specifies how many acknowledged jobs can be received at the same time on the connection by the active partner (default: '3'). The value is a proposal that can be accepted or reduced by the partner station. The negotiated value can be read out by the function 's7\_mini\_db\_get()'.

**S7\_MINI\_DB\_INIT\_REQ\_AMQ\_CALLED**

This value specifies how many acknowledged jobs can be sent at the same time on the connection by the active partner (default: '3'). The value is a proposal that can be accepted or reduced by the partner station. The negotiated value can be read out by the function 's7\_mini\_db\_get()'.

**S7\_MINI\_DB\_INIT\_REQ\_PDU\_SIZE**

This value specifies the maximum size of a PDU on this connection for the active partner (default: '0x100'). The value is a proposal that can be accepted or reduced by the partner station. The negotiated value can be read out by the function 's7\_mini\_db\_get()'.

**S7\_MINI\_DB\_INIT\_RSP\_AMQ\_CALLING**

This value specifies how many acknowledged jobs can be sent at the same time on the connection by the passive partner (default: '3'). The lower of the values set for the active or passive side is negotiated.

**S7\_MINI\_DB\_INIT\_RSP\_AMQ\_CALLED**

This value specifies how many acknowledged jobs can be received at the same time on the connection by the passive partner (default: '3'). The lower of the values set for the active or passive side is negotiated.

**S7\_MINI\_DB\_INIT\_RSP\_PDU\_SIZE**

This value specifies the maximum size of a PDU on this connection for the passive partner (default: '0x100'). The lower of the values set for the active or passive side is negotiated.

**S7\_MINI\_DB\_PERSISTANCE\_COUNT**

This value sets the number of attempts at active connection establishment (default: '5'). When the partner station has rejected the establishment request this number of times, the establishment is terminated and a negative acknowledgment sent to the user program.

This value can have a different meaning with certain SIMATIC NET products. In this case, the meaning is explained in the relevant product information.

**S7\_MINI\_DB\_ABORT\_TIMEOUT**

This value specifies how long a station can attempt to establish a connection if the remote station does not respond. The value is set in multiples of 51 ms (default: '3000'). The parameter applies both to the connection establishment and to the data transfer phase.

This value can have a different meaning with certain SIMATIC NET products. In this case, the meaning is explained in the relevant product information.

This value is irrelevant for TCP/IP protocols.

## 4.4 s7\_mini\_db\_get

**Description** With this call, the settings are read out of the mini-DB. The user specifies an identifier for the setting to be read and receives a string that must be interpreted depending on the identifier.

**Declaration**

```
const char *s7_mini_db_get
(
    ord16      type      /* In call */
)
```

**Parameters** type Identifier for the data to be read. The possible values are described below.

**Return Values for Trace Settings** The mini-DB allows all the modifiable settings of the trace to be read at any time. These are as follows:

### **S7\_MINI\_DB\_TRACE\_FILENAME**

With this parameter, the name of the trace file is returned.

### **S7\_MINI\_DB\_TRACE\_TARGET**

With this parameter, the target of the trace is output.

### **S7\_MINI\_DB\_TRACE\_DEPTH**

With this parameter, the trace depth can be queried.

### **S7\_MINI\_DB\_TRACE\_SELECT**

With this parameter, the service classes that were activated for the trace are indicated.

The return values correspond to the specified values in the 's7\_mini\_db\_set()' call.

**Return Values for  
Establishing an S7  
Connection**

After receiving an initiate confirmation, the performance parameters negotiated between client and server are entered in the mini-DB by the corresponding processing function 's7\_get\_initiate\_cnf()'.

**S7\_MINI\_DB\_INIT\_IND\_AMQ\_CALLING**

After receiving the initiate indication, this value informs the passive partner how many jobs the active partner on the connection can receive at the same time.

**S7\_MINI\_DB\_INIT\_IND\_AMQ\_CALLED**

After receiving the initiate indication, this value informs the passive partner how many jobs the active partner on the connection can send at the same time.

**S7\_MINI\_DB\_INIT\_IND\_PDU\_SIZE**

After receiving the initiate indication, this value informs the passive partner how much data the active partner can receive on this connection.

**S7\_MINI\_DB\_INIT\_CNF\_AMQ\_CALLING**

After active connection establishment, this value indicates the number of acknowledged jobs that can be received at the same time on this connection. The value was negotiated by the partners when the connection was established.

**S7\_MINI\_DB\_INIT\_CNF\_AMQ\_CALLED**

After active connection establishment, this value indicates the number of acknowledged jobs that can be sent at the same time on this connection. The value was negotiated by the partners when the connection was established.

**S7\_MINI\_DB\_INIT\_CNF\_PDU\_SIZE**

After active connection establishment, this value indicates the maximum PDU size on this connection. The value was negotiated by the partners when the connection was established.

## 4.5 s7\_last\_iec\_err\_no

**Description** The error identifiers are reduced to a practical number by the S7 library to allow error handling to be implemented more simply in applications. According to IEC 1131 (International Electrotechnical Commission), there are standard error codes that can be read out with this call.

**Declaration** `ord16 s7_last_iec_err_no(void)`

**Parameters** None

**Return Values** The possible return values and their significance:

**S7\_ERR\_IEC\_NO**

No error occurred.

**S7\_ERR\_IEC\_DATA\_TYPE\_MISMATCH**

The data types do not match.

**S7\_ERR\_IEC\_INVALID\_REF**

The specified S7 connection reference does not exist.

**S7\_ERR\_IEC\_LOWER\_LAYER**

An error occurred in the lower layers.

**S7\_ERR\_IEC\_NEG\_RESPONSE**

The client has received a negative response from the communications partner.

**S7\_ERR\_IEC\_NO\_ACCESS\_TO\_REM\_OBJECT**

Access to an object was rejected.

**S7\_ERR\_IEC\_PARTNER\_IN\_WRONG\_STATE**

The partner station is in a status in which the requested job cannot be processed.



**S7\_ERR\_IEC\_RECEIVER\_DISABLED**

The server is not responding.

**S7\_ERR\_IEC\_RECEIVER\_OVERRUN**

The resources in the server are exhausted.

**S7\_ERR\_IEC\_RESET\_RECEIVED**

A reset request has been received.

## 4.6 s7\_last\_iec\_err\_msg

**Description** This call returns a string that describes the error indicated by the IEC error code. This is an error string that can, for example, be displayed on an operator console or written to a log file etc.

**Declaration** `const char *s7_last_iec_err_msg(void)`

**Parameters** None

## 4.7 s7\_last\_detailed\_err\_no

**Description** With this call, the caller receives an error number that provides more detailed information about the cause of the error than the standard IEC error codes.

**Declaration** `ord16 s7_last_detailed_err_no(void)`

**Parameters** None

**Return Values** The possible return values and their significance:

**S7\_ERR\_NO\_ERROR**

No error occurred.

**S7\_ERR\_CONN\_ABORTED**

The S7 connection was aborted.

**S7\_ERR\_CONN\_CNF**

The S7 connection could not be established.

**S7\_ERR\_CONN\_NAME\_NOT\_FOUND**

The specified S7 connection name was not found.

**S7\_ERR\_FW\_ERROR**

A firmware error has occurred on the communications processor.

**S7\_ERR\_INSTALL**

When installing the SIMATIC NET driver or initializing the communications processor an error occurred that makes communication impossible.

**S7\_ERR\_INTERNAL\_ERROR**

During communication, library-internal data were overwritten making it impossible to continue operating the application.

**S7\_ERR\_INVALID\_CONN\_STATE**

The job that has been sent is not permitted in the current status of the S7 connection.

**S7\_ERR\_INVALID\_CREF**

The specified S7 connection reference is invalid.

**S7\_ERR\_INVALID\_CYCL\_READ\_STATE**

The job is not permitted in the current status of the cyclic read job.

**S7\_ERR\_INVALID\_DATARANGE\_OR\_TYPE**

Input parameter of the called function outside the valid range of values.

**S7\_ERR\_INVALID\_DATA\_SIZE**

The data buffer provided by the user program is too small.

**S7\_ERR\_INVALID\_ORDERID**

There is no job with the specified job identifier (parameter 'orderid').

**S7\_ERR\_INVALID\_PARAMETER**

A transferred parameter or a specified value in a transferred structure is invalid.

**S7\_ERR\_MAX\_REQ**

The maximum number of acknowledged jobs negotiated during connection establishment has already been sent.

**S7\_ERR\_MINI\_DB\_TYPE**

The 'type' parameter is not permitted in a mini-DB call.

**S7\_ERR\_MINI\_DB\_VALUE**

The 'value' parameter is not permitted in a mini-DB call.

**S7\_ERR\_NO\_LICENCE**

The license required for the product could not be found.

**S7\_ERR\_NO\_RESOURCE**

The resources available are currently exhausted.

**S7\_ERR\_NO\_SIN\_SERV**

The SIMATIC NET server required for S7 applications under Windows that sends messages to the relevant application could not be started.

**S7\_ERR\_OBJ\_ACCESS\_DENIED**

Access to the required object was rejected.

**S7\_ERR\_OBJ\_ATTR\_INCONSISTENT**

The OD or the attributes of the addressed object are inconsistent.

**S7\_ERR\_OBJ\_UNDEFINED**

The object to be accessed does not exist.

**S7\_ERR\_ORDERID\_USED**

The job identifier transferred with the call (parameter 'orderid') is already being used.

**S7\_ERR\_RECEIVE\_BUFFER\_FULL**

A message was received however the corresponding processing function has not yet been called.

**S7\_ERR\_SERVICE\_NOT\_SUPPORTED**

The requested service is not supported.

**S7\_ERR\_SERVICE\_VFD\_ALREADY\_USED**

The application or a different process has already logged on at the VFD.

**S7\_ERR\_SYMB\_ADDRESS**

The symbolic address transferred in the job is incorrect.

**S7\_ERR\_SYMB\_ADDRESS\_INCONSISTENT**

The size of the user data contained in the symbolic address and the size of the user buffer are contradictory.

**S7\_ERR\_TOO\_LONG\_DATA**

There are more data to be written than permitted by the standard.

**S7\_ERR\_UNKNOWN\_ERROR**

An unknown error has occurred.

**S7\_ERR\_WRONG\_CP\_DESCR**

The CP descriptor in the call is incorrect.

**S7\_ERR\_WRONG\_IND\_CNF**

The wrong processing function was called for a received message.

## 4.8 s7\_last\_detailed\_err\_msg

**Description** This call provides an error message about the detailed error number that describes the error that has occurred and provides information about eliminating the error. This is an error string that can, for example, be displayed on an operator console or written to a log file etc.

**Declaration** `const char *s7_last_detailed_err_msg(void)`

**Parameters** None

## 4.9 s7\_discard\_msg

**Description** With this call, the user program can discard a received message without having called the corresponding processing function.

Per S7 connection, there is a maximum number of acknowledged jobs that can be processed simultaneously, this maximum number is specified during configuration and is negotiated when the connection is established. Ignoring (for example unexpected) events and the consequent absence of responses therefore permanently reduces the number of acknowledged jobs that can be used at the same time.

**Declaration** `void s7_discard_msg(void)`

**Parameters** None



## 5 Configuration

In this chapter

- you will learn the meaning of configuration,
- you will obtain an overview of the configuration parameters necessary for operation,
- you will find a list of the services that use configuration parameters.

When you have worked through this chapter, you will be in a position to match your SAPI-S7 application to the configuration.

## 5.1 Significance of Configuration

### **Configuration Increases the Flexibility of Your Application**

To avoid involving applications in adaptations made necessary by changes in the communications system (network), the creation and assignment of S7 connections is configured. Configuration is a standardized method of setting address parameters etc. for all applications. Generally, the installation of software and its integration in the network is not done by the software developer.

When you reconfigure a system, you must make sure that the configuration parameters relevant to the applications are retained. The name of an S7 connection, for example, must continue to exist even if a different partner station is addressed on this connection and under certain circumstances even with a different S7 connection reference. By keeping to these rules, modifications can be made using the appropriate configuration tools at any time without needing to change user programs.

Accessing the configuration is described in Section 6.5.

## 5.2 Services With Configuration Data

### Administrative Services

The logon function 's7\_init()' requires two items of information from the administrative services:

- Firstly, the CP name that identifies a CP must be specified and must match the name selected during installation. The installation is performed with SIMATIC NET products. The installation procedures are described in the documentation accompanying these products.
- Secondly, the name of the local VFD at which the user wants to log on is required. The logon makes the VFD-specific S7 connections and the VFD-specific objects accessible to the application. The VFD name is specified during configuration.

The names of the installed CPs or the names of VFDs configured on a CP that were assigned connections can be queried with the 's7\_get\_device()' or 's7\_get\_vfd()' calls.

### Management Services for S7 Connection Lists

Only the 's7\_get\_cref()' call requires a configuration parameter from the management services for S7 connection lists in the form of the S7 connection name. This function returns the configured reference for an S7 connection. Once this reference has been obtained, the application should continue to use the reference in future communication.

The names of all configured S7 connections can be read out with the 's7\_get\_conn()' call.

## 5.3 Configuring with STEP 7 V5

### Procedure

From STEP 7 V5 onwards, it is possible to configure the SAPI-S7 connections from PC to SIMATIC S7 PLC with STEP 7.

To use this function, select the station type SIMATIC PC station in STEP 7.

The configuration file (XDB file) created by STEP 7 must be copied to the PC. You can select the location of the XDB file using the program 'Setting the PG/PC Interface' (STEP 7 Configuration tab).

Fault-tolerant connections must be configured with STEP 7 V5. For more information on configuring, refer to the STEP 7 V5 documentation.

Read the product information bulletins of your SIMATIC NET product to check whether configuration with STEP 7 V5 is supported.

If you decide to configure connections using STEP 7, all S7 connections on a PC must be configured with STEP 7.

### Restrictions

Fault-tolerant connections are only available with the S7-REDCONNECT product.

## 6 SAPI-S7 Under MS-DOS/Windows

This chapter explains the characteristics of the SAPI-S7 programming interface specific to MS-DOS and Windows. In this context Windows stands for the Microsoft operating systems Windows 3.x (3.1 and 3.11) in enhanced 386 mode, Windows 95 and Windows NT if not specified otherwise.

You will learn the following:

- The compilers and memory models for which the S7 library is available under MS-DOS and Windows.
- Which compiler options are useful when translating your own applications.
- Which linker options are required when linking your program modules to the S7 library.
- How to control the trace using environment variables without having to change your application.

When you have worked through this chapter, you will be in a position to

- translate your own program modules and to link them with the S7 library to form an executable program,
- control the trace outputs of your application.

## 6.1 General Information

### Memory Models

The SAPI-S7 programming interface is available to the user in the form of libraries. The definitions required to use the programming interface are located in the 'SAPI\_S7.H' file. Libraries are available for MS-DOS, Windows 3.x, Windows 95 and Windows NT for various compilers.

The names of the libraries for MS-DOS and Windows 3.x are as follows:

<Memorymodel><Operatingsystem>s7<Compiler>.lib

The following table explains the components making up the library names.

Format Name	Format Entry	Meaning
<Speichermodell>	l	Large model
	h	Huge model
<Betriebssystem>	d	MS DOS
	w	Windows 3.x
<Compiler>	msc	MSC compiler 7.0
	tc	Turbo C compiler 1.0
	bc	Borland C compiler 3.1

For example, the file 'LDS7TC.LIB' is the library translated with the Turbo C compiler in the 'Large' memory model for the MS-DOS operating system.

For the Windows 3.x operating system, the 'S7.DLL' file provides a DLL version (Dynamic Link Library) with the import libraries 'S7MSC.LIB' and 'S7BC.LIB' for the Microsoft C- or Borland C compilers.

For Windows 95 and Windows NT, a 32-bit DLL 'S732.DLL' and the corresponding import library 'S7MSC.LIB' are available.

**Alignment**

Normally, compilers save variables in memory in a form that seems the most suitable to the compiler. During this procedure, gaps can occur between the components of a variable (padding bytes).

The structures available on the SAPI-S7 programming interface are designed so that they can access the individual components of user programs translated with byte or word alignment. Double word alignment is not supported by the S7 library.

**Program Abort**

To allow communication, user programs must log on at the communications system that occupies resources for management. If an application is aborted with the key combination 'CTRL+C' the resources still remain reserved for the process and the logon is still effective. To avoid this, a 'CTRL+C' handler should be implemented in the user program to handle all the logoffs at the communications system if the program is aborted.

## 6.2 Translating and Linking for MS-DOS

### Requirements

The following sections list compilation examples that illustrate the required compiler and linker options for your applications.

You must adapt the compile instruction to suit the situation on your system selecting the correct drive and path.

### Working with the MSC Compiler 7.0

Under MS DOS, the S7 library for the MSC Compiler 7.0 has the name 'LDS7MSC.LIB'. The following example shows how a sample program 'EXP.C' is compiled and linked with the 'Large' memory model for MS DOS:

```
cl /c /AL /Os /linc src\exp.c
link @exp.lnk
```

The instructions for the linker are in the file 'EXP.LNK' :

```
exp.obj,
exp.exe,
exp.map,
lds7msc.lib+
\msc70\lib\oldnames.lib+
\msc70\lib\libce.lib
;
```



**Working with the MS Visual C++ Compiler 1.0**

If you want to use the MS Visual C++ Compiler 1.0 for your MS-DOS applications, you can use the same S7 library as for the MSC Compiler 7.0. The compile instructions for the 'Large' memory model then appear as follows under MS-DOS:

```
cl /c /AL /Os /linc src\exp.c
link @exp.lnk
```

The instructions for the linker are in the file 'EXP.LNK':

```
exp.obj,
exp.exe,
exp.map,
lds7msc.lib+
\msvc\lib\oldnames.lib+
\msvc\lib\libce.lib
;
```

**Working With the Turbo C Compiler 1.0**

For the Turbo C Compiler 1.0, there are two versions of the S7 library available for MS-DOS: 'LDS7TC.LIB' for the 'Large' memory model and 'HDS7TC.LIB' for the 'Huge' memory model. The following example shows how a typical program 'EXP.C' is translated and linked with the 'Large' memory model for MS-DOS:

```
tcc -c -ml -linc src\exp.c
tlink @exp.lnk.
```

The instructions for the linker are in the file 'EXP.LNK':

```
\tc10\lib\c0l.obj exp.obj
exp.exe
exp.map
\tc10\lib\emu.lib \tc10\lib\mathl.lib \tc10\lib\cl.lib LDS7TC.LIB
```

## 6.3 Translating and Linking for Windows 3.x

### Requirements

The following sections list compilation examples that illustrate the required compiler and linker options for your applications.

You must adapt the compile instruction to suit the situation on your system selecting the correct drive and path.

### Working with the MSC Compiler 7.0

Under Windows 3.x, the S7 library for the MSC Compiler 7.0 has the name 'LWS7MSC.LIB'. The following example illustrates how a sample program 'EXP.C' is translated and linked with the 'Large' memory model for Windows 3.x:

```
cl /c /AL /Os /linc src\exp.c
link @exp.lnk
```

The instructions for the linker are in the file 'EXP.LNK':

```
exp.obj,
exp.exe,
exp.map,
lws7msc.lib+
\msc70\lib\oldnames.lib+
\msc70\lib\libcew.lib+
\msc70\lib\libw.lib
exp.def;
```

The module definition file 'exp.def' appears as follows:

```
NAME           EXP
EXETYPE        WINDOWS
CODE           PRELOAD MOVEABLE DISCARDABLE
DATA           PRELOAD MOVEABLE MULTIPLE
HEAPSIZE       1024
STACKSIZE      10240
EXPORTS
```

**Working with the  
MS Visual C++  
Compiler 1.0**

If you want to use the MS Visual C++ Compiler 1.0 for your Windows applications, you can use the same S7 library as for the MSC Compiler 7.0. The compile instructions for the 'Large' memory model then appear as follows under MS-DOS:

```
cl /c /AL /Os /linc src\exp.c
link @exp.lnk
```

The instructions for the linker are in the file 'EXP.LNK':

```
exp.obj,
exp.exe,
exp.map,
lws7msc.lib+
\msvc\lib\oldnames.lib+
\msvc\lib\libcew.lib+
\msvc\lib\libw.lib
exp.def;
```

The module definition file 'exp.def' appears as follows:

```
NAME      EXP
EXETYPE   WINDOWS
CODE      PRELOAD MOVEABLE DISCARDABLE
DATA      PRELOAD MOVEABLE MULTIPLE
HEAPSIZE  1024
STACKSIZE 10240
EXPORTS
```

### Working with the Borland C Compiler 3.1

The S7 library for the Borland C Compiler 3.1 has the name 'LWS7BC.LIB' under Windows 3.x . The following example shows how a typical program 'EXP.C' is translated and linked with the 'Large' memory model for Windows:

```
bcc -c -ml -Os -linc src\exp.c
tlink /Twe @exp.lnk
```

The instructions for the linker are in the file 'EXP.LNK':

```
\bc31\lib\c0wl.obj exp.obj
exp.exe
exp.map
lws7bc.lib \bc31\lib\mathwl.lib \bc31\lib\import.lib
\bc31\lib\cwl.lib
exp.def
```

The module definition file 'exp.def' appears as follows:

```
NAME          EXP
EXETYPE       WINDOWS
CODE          PRELOAD MOVEABLE DISCARDABLE
DATA          PRELOAD MOVEABLE MULTIPLE
HEAPSIZE      1024
STACKSIZE    10240
EXPORTS
```

### SAPI-S7 as DLL Version

Under the Windows 3.x operating system, in addition to the libraries listed above, there is a DLL version (**D**ynamic **L**ink **L**ibrary) available (file 'S7.DLL') and the required import libraries for the MSC Compiler 7.0 and MS Visual C++ Compiler 1.0 (file 'S7MSC.LIB') or the Borland C Compiler 3.1 (file 'S7BC.LIB').

The compilation rules for SAPI-S7 applications that are based on the DLL version of SAPI-S7 are similar to those for applications that use the SAPI-S7 libraries. The SAPI-S7 libraries above 'LWS7MSC.LIB' and 'LWS7BC.LIB' must be replaced by the import libraries 'S7MSC.LIB' and 'S7BC.LIB'. In addition to this, the define 'S7\_DLL' must be set when compiling source files that use the SAPI-S7 functions.

For using this DLL in other programming languages, such as BASIC or Pascal, refer to the corresponding manuals.

## 6.4 Translating and Linking for Windows 95 and Windows NT

### Requirements

The following sections list compilation examples that illustrate the required compiler and linker options for your applications.

You must adapt the compile instruction to suit the situation on your system selecting the correct drive and path.

### Working with the MSVC Compiler 2.2

The S7 import library for the Microsoft Visual C++ compiler 2.2 has the name 'S7MSC.LIB' under Windows 95 and Windows NT. The corresponding DLL has the name 'S732.DLL'. The following Example shows how a sample program 'EXP.C' is compiled and linked for Windows 95. For Windows NT, simply replace the directory 'SAPI\_S7.W95' with 'SAPI\_S7.NT'.

```
cl /c /MT /W3 /GX /Zp1 /Od -DSTRICT -DWIN32
-DWINDOWS -I\sinec\sapi_s7.w95\include
-I\msvc20\include src\bsp.c

link /NODEFAULTLIB /OUT:"exp.exe" @exp.dat
```

The instructions for the linker are in the file 'exp.dat':

```
exp.obj,
\sinec\sapi_s7.w95\lib\s7msc.lib
\msvc20\lib\kernel32.lib
\msvc20\lib\user32.lib
\msvc20\lib\gdi32.lib
\msvc20\lib\libc.lib
/SUBSYSTEM:windows /MACHINE:I386
```

## 6.5 Environment Variables

### What Does Environment Mean?

The term environment means a memory area in which the parameters are saved that are set with the MS-DOS commands 'path', 'prompt' and 'set'. The area consists of a series of ASCII strings that are completed by a NULL character. The area is used to hold information about the entire computer system.

### Environment Variables of the SAPI-S7 Library under Windows 95 and Windows NT

The values of the environment variables required for the SAPI-S7 library must be set using the configuration program "**Setting the PG/PC Interface**". This program sets the values under the key "HKEY\_LOCAL\_MACHINE\SOFTWARE\SIEMENS\SINEC\SAPI\_S7" in the Windows 95/NT registry. The variable is only searched for in the program environment when no entry with the required name exists in the registry.

### Controlling the Trace

The S7 library can be controlled by a total of three environment variables. Using the variables 'S7\_TRACE\_SELECT', 'S7\_TRACE\_DEPTH' and 'S7\_TRACE\_TARGET' the service classes for which entries will be made in the trace, the trace depth and the target of the trace can be set (see file 'SAPI\_S7.H').

Example: `set S7_TRACE_DEPTH=104`

The existence of the environment variable is checked and evaluated when the trace is initialized. Trace settings made earlier are then overwritten.

It is advisable to set the trace using the environment variables and not with mini-DB calls. This allows the default values to be overwritten for debugging without the user having to modify his application and retranslate it.

Under Windows 95 and Windows NT, you can also specify the value of the variables by making entries with the names of the environment variables in the registration database under the key "HKEY\_LOCAL\_MACHINE\SOFTWARE\SIEMENS\SINEC\SAPI\_S7".

**How to Access the Configuration**

In the configuration program "Setting the PG/PC Interface", you can set the drive name, the and name of the configuration file.

Step	Procedure
1	Select a module parameter set from the "Module Parameter Set Used" list box.
2	Click the "Properties" button.
3	Select the "S7 Protocol" tab.
4	Check the "Activate S7" option box.
5	In the "SAPI S7 Database" input field, enter the drive name, the path, and the name of the configuration file.

Under MS-DOS and Windows 3.x, the SAPI-S7 library attempts to read the path of the configuration file from an environment variable. The name of the environment variable corresponds to the entry in the registry under Windows 95 and Windows NT. For a CP with the name 'CP\_L2\_1:' this would be 'CP\_L2\_1:\_S7LDB'.

If no corresponding environment variable is found either when the 's7\_init()' function is called, the SAPI S7 library attempts to read out the configuration data from a file in the currently active directory. The file name is obtained from the transfer parameter 'cp\_name' by removing the colon completing the CP name and appending the extension '.LDB'. If a CP with the name CP 'CP\_L2\_1:' logs on, for example, the file 'CP\_L2\_1.LDB' is read out.

## 6.6 The Trace for MS-DOS or Windows

### General

It is possible to make a setting for a specific operating system for the trace of the SAPI-S7 programming interface. Using a mini-DB call, the target of the trace can be modified to the value 'S7\_TRACE\_TARGET\_CONSOLE'. The way in which the trace then reacts depends on the specific operating system and is explained below.

### The Trace Setting for Windows

Under Windows, the trace setting described above means that the entire trace is output on the monitor in its own window. You can then adapt the window to suit your needs. How you configure the window and the number of trace lines displayed can be found in the on-line help texts.

### The Trace Setting for MS-DOS

With the trace setting above, no trace entries whatsoever are made under the MS-DOS operating system. As a single-user operating system, MS-DOS is not in a position to start a second application parallel to the S7 user program that edits and represents the trace on the monitor.



## 6.7 Special Features for Windows

### Differences Between MS-DOS and Windows Programs

One of the differences between Windows applications and MS-DOS programs is that they receive events at a central point in the main program and pass them on to a suitable Windows procedure ('WndProc') for further processing. This Windows procedure must be made accessible to Windows management when the program is started.

### Example of a Typical Windows Application

```

:
:
#define MY_MSG_ID    1500

WndProc(hWnd,msg,...)
{
    :
    :
    switch(msg)
    {
        case ....:           /* init code */

            s7_init("CP_L2_1:", "MY_VFD", &cp_descr);
            s7_set_window_handle_msg(
                cp_descr, hWnd, MY_MSG_ID);
            break;

        case ....:
            s7_....(cp_descr, ...);
            break;

        case MY_MSG_ID:
            s7_receive(cp_descr, &cref,
                &orderid);
            break;
    }
}
:
:

```

In a Windows application, following 's7\_init()', the routine 's7\_set\_window\_handle\_msg()' must be called with a window handle and a message ID so that the underlying communications system can send a message to the application. When a frame is received, the application is informed by a message. The Windows procedure that is then called in turn calls 's7\_receive()' and the appropriate processing function.

### 6.7.1 s7\_set\_window\_handle\_msg

**Description** In a Windows program, after a successful 's7\_init()', the user must call the routine 's7\_set\_window\_handle\_msg()'. This informs the underlying communication system to which window and with which ID it should send its messages.

**Declaration**

```
int32 s7_set_window_handle_msg
(
    ord32  cp_descr,          /* In call */
    ord32  hWnd,            /* In call */
    ord32  msgID            /* In call */
)
```

**Parameters**

cp_descr	Handle as return value of the 's7_init()' call.
hWnd	Handle of the window to which the SIMATIC NET message will be sent.
msgID	ID of the SIMATIC NET message to be sent to the window specified above.

**Return Values**

S7_OK	The function was processed without errors.
S7_ERR_RETRY	This value indicates that an error occurred executing the requested service. This is a temporary problem such as a brief memory shortage. The call can be repeated without modifying the transferred parameters.
S7_ERR	This value also indicates an error in the execution of the requested service. In this case, however, the error does not allow the service to be repeated. Here, steps must be taken to eliminate the error such as assigning new parameters for the call.

## 7 Appendix

This chapter introduces you to the following:

- Which S7 subset is covered by the SAPI-S7 library,
- Which conditions must be adhered to when operating the SAPI-S7 library.
- How S7 variables and the standard data types are represented by S7 (both on the host and on the network).

At the end of the chapter you will find a list of the most common abbreviations used in this manual and a list of documentation available for further reading.

## 7.1 Range of Functions of SAPI-S7

### SAPI-S7 as a Subset of S7

The SAPI-S7 programming interface provides access to the following services (abbreviation: 'req' for Request, 'ind' for Indication, 'con' for Confirmation and 'rsp' for Response):

PICS Serial Number: 1	
PICS Part 1	
Implementation in the system	
System Parameters	Detail
Implementation's Vendor Name	- (can be set by COML)
Implementation's Model Name	VFD name (can be set by COML)
Implementation's Revision Identifier	- (can be set by COML)
Vendor Name of S7	Siemens AG
Controller Type of S7	ASPC2
Hardware Release of S7	A_._ (can be found on type plate)
Software Release of S7	V_._
Profile Number	0
Calling S7 User (enter 'YES' or 'NO')	YES
Called S7 User (enter 'YES' or 'NO')	YES

PICS Part 2	
Supported Services	
Service	Primitive
Initiate	req, con, ind, rsp
Abort	req, ind
Status	req, con
Unsolicited-Status	ind
Read	req, con
Write	req, con

PICS Part 3	
S7 Parameters and Options	Detail
Addressing by names	YES
Maximum length for names	32
Access-Protection Supported	-
Maximum length for Extension	32
Maximum length for Extension Arguments	0

PICS Part 4	
Local Implementation Values	Detail
Maximum length of S7-PDU	1024
Maximum number of Services Outstanding Calling	-
Maximum number of Services Outstanding Called	-
Syntax and semantics of the Execution Argument	-
Syntax and semantics of Extension	-

### Conditions for Operation



When operating the SAPI-S7 programming interface, remember the following restrictions:

**The number of possible jobs and connections can be found in the product information of the relevant products (SIMATIC NET and SIMATIC S7 CPU).**

## 7.2 Special Notes

**Data Consistency,  
User Data Size,  
Cyclic Reading** For information about data consistency, user data size and cyclic reading refer to the SIMATIC communication manual (order number 6ES7398-8EA00-8BA0).

### 7.3 Formulas for Calculating Data Lengths for the Variable Services

The following table shows the maximum length of the result/user data depending on the PDU size **as a formula**.

In services with several variables, the maximum number of variables is also shown dependent on the PDU size **as a formula**.

Service	Formula	Remark
S7_read_req	Len = PDU size – 18 Len = The maximum length of the result data dependent on the negotiated PDU size	
s7_write_req	Len = PDU size – 28 Len = The maximum length of the user data dependent on the negotiated PDU size	The length of the user data cannot exceed 256 bytes.
s7_write_long_req	Len = PDU size - 28 Len = The maximum length of the user data dependent on the negotiated PDU size	
s7_multiple_read_req	Nvar = (PDU size – 12) / 12 Nvar = Maximum number of variables in one job	
	SumResData = PDU size – 14 – Nvar * 4 SumResData = Maximum length of the result data dependent on the PDU size and the number of variables	<b>Caution</b> Variables with an odd data length count as having the next higher even length in the job. <b>Example</b> PDU size = 112 Nvar = 8,3 becomes 8 SumResData = (112 – 14 – 8 * 4) = 66 in other words, in one job, for example, memory byte (MB) 1 to 33 can be read, since 1 memory byte occupies 2 bytes (33 * 2 = 66).

Table continued on next page

Table continued from previous page

Service	Formula	Remark
s7_multiple_write_req	$\text{Nvar} = (\text{PDU size} - 12) / 18$ Nvar = Maximum number of variables in one job	
	$\text{SumResData} = (\text{PDU size} - 12 - \text{Nvar} * 16)$ SumResData = Maximum length of the user data dependent on the PDU size and the number of variables	<p><b>Caution</b> Variables with an odd data length count as having the next higher even length in the job.</p> <p><b>Example</b> PDU size = 480 Nvar = 26 SumResData = <math>(480 - 12 - 26 * 16) = 52</math> in other words, in one job, for example, memory byte (MB) 1 to 26 can be written, since 1 memory byte occupies 2 bytes (<math>26 * 2 = 52</math>).</p>
s7_cycl_read_init_req	$\text{Nvar} = (\text{PDU size} - 26) / 12$ Nvar = Maximum number of variables in one job	
	$\text{SumResData} = \text{PDU size} - 28 - \text{Nvar} * 4$ SumResData = Maximum length of the user data dependent on the PDU size and the number of variables	<p><b>Caution</b> Variables with an odd data length count as having the next higher even length in the job.</p> <p><b>Example</b> PDU size = 480 Nvar = 37,83 i.e. 37 SumResData = <math>(480 - 28 - 37 * 4) = 304</math> in other words, in one job, for example, memory word (MW) 1 to 152 can be written, since 1 memory word occupies 2 bytes (<math>152 * 2 = 304</math>).</p>



## 7.4 Representation of S7 Variables

### Byte Alignment

The SAPI-S7 programming interface requires that variables are saved byte aligned in main memory. This means that there must be no padding bytes, for example between the individual components of a structure. This is achieved with suitable compiler options or by pragmas.

### Network Representation of Variable Values

The SAPI-S7 library supplies data that have been read or variable values to be written in the network representation. A conversion between the host and network representation is intended for future versions of the library. For this reason, all the affected functions have been extended by a transfer parameter 'od\_ptr' that must be assigned the NULL pointer in the current version of the library.

This parameter ('od\_ptr') will control the representation of variables in a later version of the library. The representation depends on the following:

- > Whether or not data should be converted from the host to the network representation and vice versa (currently not implemented in the SAPI-S7 library), or whether the network representation is required on the host.
- > Which host CPU is being used (for example Intel).

## 7.5 Representation of the Standard Data Types

### 7.5.1 Representation of the 'Boolean' Data Type

**Network  
Representation  
and Range of  
Values**

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	0	0	0	0	0	0	0	0	x

For 'FALSE', 'x' has the value '0', for 'TRUE' the value '1'.

**Host  
Representation  
and Range of  
Values (Intel CPU)**

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	x8	x7	x6	x5	x4	x3	x2	x1	

If at least 1 bit of the bits 'x8' to 'x1' are set, the value 'TRUE' is assumed. For 'FALSE', all bits must be '0'

## 7.5.2 Representation of the Data Type 'Integer'

**Range of Values** With the 'integer' data type, a distinction must be made according to the length of the data type.

Data Type	Range of Values	Length
8-bit integer	-128 ... 127	1 octet
16-bit integer	- 32768 ... 32767	2 octets
32-bit integer	-2 <sup>31</sup> ... 2 <sup>31-1</sup>	4 octets

### Network Representation

Network representation (2's complement representation) for 8-bit integers ('SI' represents the sign bit and has the value '1' for negative numbers, otherwise the value '0'):

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	SI	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>	

Network representation (2's complement representation) for 16-bit integers ('SI' represents the sign bit and has the value '1' for negative numbers, otherwise the value '0'):

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	SI	2 <sup>14</sup>	2 <sup>13</sup>	2 <sup>12</sup>	2 <sup>11</sup>	2 <sup>10</sup>	2 <sup>9</sup>	2 <sup>8</sup>	
2	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>	

Network representation (2's complement representation) for 32-bit integers ('SI' represents the sign bit and has the value '1' for negative numbers, otherwise the value '0'):

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	SI	$2^{30}$	$2^{29}$	$2^{28}$	$2^{27}$	$2^{26}$	$2^{25}$	$2^{24}$	
2	$2^{23}$	$2^{22}$	$2^{21}$	$2^{20}$	$2^{19}$	$2^{18}$	$2^{17}$	$2^{16}$	
3	$2^{15}$	$2^{14}$	$2^{13}$	$2^{12}$	$2^{11}$	$2^{10}$	$2^9$	$2^8$	
4	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$	

### Host Representation (Intel CPU)

Host representation (2's complement representation) for 8-bit integers ('SI' represents the sign bit and has the value '1' for negative numbers, otherwise the value '0'):

Octet \ Bit	MSB							LSB
	8	7	6	5	4	3	2	1
1	SI	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$

Host representation (2's complement representation) for 16-bit integers ('SI' represents the sign bit and has the value '1' for negative numbers, otherwise the value '0'):

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$	
2	SI	$2^{14}$	$2^{13}$	$2^{12}$	$2^{11}$	$2^{10}$	$2^9$	$2^8$	

Host representation (2's complement representation) for 32-bit integers ('SI' represents the sign bit and has the value '1' for negative numbers, otherwise the value '0'):

Octet	Bit	MSB							LSB
		8	7	6	5	4	3	2	1
1		$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
2		$2^{15}$	$2^{14}$	$2^{13}$	$2^{12}$	$2^{11}$	$2^{10}$	$2^9$	$2^8$
3		$2^{23}$	$2^{22}$	$2^{21}$	$2^{20}$	$2^{19}$	$2^{18}$	$2^{17}$	$2^{16}$
4		SI	$2^{30}$	$2^{29}$	$2^{28}$	$2^{27}$	$2^{26}$	$2^{25}$	$2^{24}$

### 7.5.3 Representation of the 'Unsigned' Data Type

**Range of Values** With the 'unsigned' data type, a distinction must be made according to the length of the data type.

Data Type	Range of Values	Length
8-bit unsigned	0 ... 255	1 octet
16-bit unsigned	0 ... 65535	2 octets
32-bit unsigned	0 ... $2^{32}-1$	4 octets

#### Network Representation

Network representation for 8-bit unsigned:

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$	

Network representation for 16-bit unsigned:

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	$2^{15}$	$2^{14}$	$2^{13}$	$2^{12}$	$2^{11}$	$2^{10}$	$2^9$	$2^8$	
2	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$	

Network representation for 32-bit unsigned:

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	$2^{31}$	$2^{30}$	$2^{29}$	$2^{28}$	$2^{27}$	$2^{26}$	$2^{25}$	$2^{24}$	
2	$2^{23}$	$2^{22}$	$2^{21}$	$2^{20}$	$2^{19}$	$2^{18}$	$2^{17}$	$2^{16}$	
3	$2^{15}$	$2^{14}$	$2^{13}$	$2^{12}$	$2^{11}$	$2^{10}$	$2^9$	$2^8$	
4	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$	

**Host  
Representation  
(Intel CPU)**

Host representation for 8-bit unsigned:

Octet	Bit	MSB							LSB
		8	7	6	5	4	3	2	1
1		$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$

Host representation for 16-bit unsigned:

Octet	Bit	MSB							LSB
		8	7	6	5	4	3	2	1
1		$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
2		$2^{15}$	$2^{14}$	$2^{13}$	$2^{12}$	$2^{11}$	$2^{10}$	$2^9$	$2^8$

Host representation for 32-bit unsigned:

Octet	Bit	MSB							LSB
		8	7	6	5	4	3	2	1
1		$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
2		$2^{15}$	$2^{14}$	$2^{13}$	$2^{12}$	$2^{11}$	$2^{10}$	$2^9$	$2^8$
3		$2^{23}$	$2^{22}$	$2^{21}$	$2^{20}$	$2^{19}$	$2^{18}$	$2^{17}$	$2^{16}$
4		$2^{31}$	$2^{30}$	$2^{29}$	$2^{28}$	$2^{27}$	$2^{26}$	$2^{25}$	$2^{24}$

### 7.5.4 Representation of the 'Floating Point' Data Type

Range of Values	Range of Values	Length
	$-3.37 \cdot 10^{38} \dots -8.43 \cdot 10^{-37}$	4 octets
	0	
	$8.43 \cdot 10^{-37} \dots 3.37 \cdot 10^{38}$	

#### Network Representation

Network representation ('SI' is the sign of the mantissa, the shaded fields belong to the exponent, the remaining fields to the mantissa).

Octet	Bit	MSB								LSB
		8	7	6	5	4	3	2	1	
1		SI	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	
2		$2^0$	$2^{-1}$	$2^{-2}$	$2^{-3}$	$2^{-4}$	$2^{-5}$	$2^{-6}$	$2^{-7}$	
3		$2^{-8}$	$2^{-9}$	$2^{-10}$	$2^{-11}$	$2^{-12}$	$2^{-13}$	$2^{-14}$	$2^{-15}$	
4		$2^{-16}$	$2^{-17}$	$2^{-18}$	$2^{-19}$	$2^{-20}$	$2^{-21}$	$2^{-22}$	$2^{-23}$	

#### Host Representation (Intel CPU)

Host representation ('SI' is the sign of the mantissa, the shaded fields belong to the exponent, the remaining fields to the mantissa).

Octet	Bit	MSB								LSB
		8	7	6	5	4	3	2	1	
1		$2^{-16}$	$2^{-17}$	$2^{-18}$	$2^{-19}$	$2^{-20}$	$2^{-21}$	$2^{-22}$	$2^{-23}$	
2		$2^{-8}$	$2^{-9}$	$2^{-10}$	$2^{-11}$	$2^{-12}$	$2^{-13}$	$2^{-14}$	$2^{-15}$	
3		$2^0$	$2^{-1}$	$2^{-2}$	$2^{-3}$	$2^{-4}$	$2^{-5}$	$2^{-6}$	$2^{-7}$	
4		SI	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	



**Value Calculation**

The variable value is calculated as follows:

Exponent	Variable Value
0	$(-1)^{SI} \cdot ((0.\text{mantissa}) \cdot 2^{-126})$
not equal to 0	$(-1)^{SI} \cdot ((1.\text{mantissa}) \cdot 2^{(\text{exponent}-127)})$

Example of the representation of the variable value '0.5' in the host as 'C' data type 'float':

Octet	Bit	MSB						LSB	
		8	7	6	5	4	3	2	1
1		0	0	0	0	0	0	0	0
2		0	0	0	0	0	0	0	0
3		0	0	0	0	0	0	0	0
4		0	0	1	1	1	1	1	1

### 7.5.5 Representation of the 'Visible String' Data Type

**Range of Values** For variables of the type 'visible string', all letters (upper and lower case), numbers, the underscore ('\_') and the Dollar sign ('\$') are permitted.

#### Network Representation

Octet	Bit	MSB							LSB
		8	7	6	5	4	3	2	1
1									1st character
2									2nd character
..									
n									nth character

#### Host Representation (Intel CPU)

Octet	Bit	MSB							LSB
		8	7	6	5	4	3	2	1
1									1st character
2									2nd character
..									
n									nth character
n+1									NULL terminator

A variable of the type 'visible string' corresponds to a string of the programming language 'C' in the host, in other words it is terminated with NULL.

### 7.5.6 Representation of the 'Octet String' Data Type

#### Network Representation

A variable of the type 'octet string' is represented on the network like a 'visible string'. In this case, however, all byte values are permitted.

Octet	Bit	MSB							LSB
		8	7	6	5	4	3	2	1
1									1st character
2									2nd character
..									
n									nth character

#### Host Representation (Intel CPU)

Octet	Bit	MSB							LSB
		8	7	6	5	4	3	2	1
1									Length information
2									1st character
..									
n									(n-1)th character
n+1									nth character

The host representation differs from the network representation in that the length information is stored in the first byte.

### 7.5.7 Representation of the 'Bit String' Data Type

#### Network Representation

A variable of the type 'bit string' is represented on the network as follows:

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	7	6	5	4	3	2	1	0	
2	15	14	13	12	11	10	9	8	
..									

#### Host Representation (Intel CPU)

Octet \ Bit	MSB								LSB
	8	7	6	5	4	3	2	1	
1	Length information								
2	7	6	5	4	3	2	1	0	
3	15	14	13	12	11	10	9	8	
..									

The host representation differs from the network representation in that the length information is stored in the first byte.

## Glossary

<b>ASCII</b>	<b>American Standard Code of Information Interchange</b> - coding rules for 1-byte characters.
<b>Communication system</b>	Underlying software and hardware for attachment to the communications network.
<b>CP</b>	<b>Communications Processor</b> - communications module for installation in a computer or programmable controller.
<b>CREF</b>	<b>Connection Reference</b> .
<b>DB</b>	<b>Data block</b>
<b>default</b>	Standard setting as shipped by Siemens.
<b>IEC</b>	<b>International Electrotechnical Commission</b> - international standards committee.
<b>Multi-CP operation</b>	More than one CP can be operated at one time in a programming device/PC.
<b>Multi-user operation</b>	More than one application on a programming device/PC
<b>PBC</b>	<b>Programmed Block Communication</b> ; the S7 PBC services include, for example, BSEND, BRCV, SEND, RCV, PUT, GET
<b>PCS 7</b>	<b>Process Control System</b> - process control system based on SIMATIC S7.
<b>PDU</b>	<b>Protocol Data Unit</b> - message on an ISO/OSI layer.
<b>PG</b>	Programming device.
<b>PMC</b>	The PMC services include: SCAN, ALARM, NOTIFY, ALARM_S

<b>PROFIBUS</b>	<b>Process Field Bus</b> - Network for the cell and field area of the mid performance range with its main application in an industrial environment complying with EN 50 170, Volume 2. PROFIBUS.
<b>S7</b>	SIMATIC S7 is an automation system from Siemens AG.
<b>SAPI</b>	<b>Simple Application Programmers Interface</b> - simple programming interface for communications protocols on the PG/PC.
<b>SIMATIC NET</b>	Product range for industrial communication from Siemens.
<b>SINEC L2</b>	Old name of -> PROFIBUS.
<b>VFD</b>	<b>Virtual Field Device</b> - simulation of a real programmable controller allowing a uniform view of any device.

## Index

s7_abort()	31; 70	s7_get_msg_initiate_cnf()	36; 136
s7_await_initiate_req()	31; 65	s7_get_multiple_read_cnf()	32; 93
s7_brcv_init()	35; 126	s7_get_multiple_write_cnf()	32; 99
s7_brcv_stop()	35; 130	s7_get_read_cnf()	32; 81
s7_bsend_req()	35; 123	s7_get_scan_ind()	36; 139
s7_cycl_read()	34; 114	s7_get_vfd()	29; 45
s7_cycl_read_delete_req()	33; 112	s7_get_vfd_state_cnf()	37; 157
s7_cycl_read_init_req()	33; 101	s7_get_write_cnf()	32; 89
s7_cycl_read_start_req()	33; 105	s7_init()	29; 47
s7_cycl_read_stop_req()	33; 110	s7_initiate_req()	30; 63
s7_diag_init()	38; 161	s7_initiate_rsp()	31; 68
s7_diag_stop()	38; 164	s7_last_detailed_err_msg()	183
s7_discard_msg()	184	s7_last_detailed_err_no()	179
s7_get_abort_ind()	31; 71	s7_last_iec_err_msg()	178
s7_get_alarm_ind()	36; 146	s7_last_iec_err_no()	176
s7_get_await_initiate_cnf()	31; 66	s7_mini_db_get()	174
s7_get_brcv_ind()	35; 128	s7_mini_db_set()	168
s7_get_bsend_cnf()	35; 125	s7_msg_abort_req()	36; 137
s7_get_conn()	29; 50	s7_msg_initiate_req()	36; 135
s7_get_cref()	29; 49	s7_multiple_read_req()	32; 90
s7_get_cycl_read_abort_ind()	33; 109	s7_multiple_write_req()	32; 96
s7_get_cycl_read_delete_cnf()	33; 113	s7_read_req()	32; 79
s7_get_cycl_read_ind()	33; 107	s7_receive()	30; 55
s7_get_cycl_read_init_cnf()	33; 104	s7_set_window_handle_msg()	202
s7_get_cycl_read_start_cnf()	33; 106	s7_shut()	29; 52
s7_get_cycl_read_stop_cnf()	33; 111	s7_trace()	166
s7_get_device()	29; 43	s7_vfd_state_req()	37; 156
s7_get_diag_ind()	38; 162	s7_write_long_req()	86
s7_get_initiate_cnf()	30; 64	s7_write_req()	32; 83
s7_get_initiate_ind()	31; 67	s7_write_trace_buffer()	167
s7_get_msg_abort_cnf()	36; 138		

