

## SIMATIC

### Programming Device PG 720

#### Manual

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## Safety Guidelines

This manual contains notices which you should observe to ensure your own personal safety, as well as to protect the product and connected equipment. These notices are highlighted in the manual by a warning triangle and are marked as follows according to the level of danger:



### Danger

indicates that death, severe personal injury or substantial property damage **will** result if proper precautions are not taken.



### Warning

indicates that death, severe personal injury or substantial property damage can result if proper precautions are not taken.



### Caution

indicates that minor personal injury or property damage can result if proper precautions are not taken.

### Note

draws your attention to particularly important information on the product, handling the product, or to a particular part of the documentation.

## Qualified Personnel

The device/system may only be set up and operated in conjunction with this manual.

Only **qualified personnel** should be allowed to install and work on this equipment. Qualified persons in the sense of the safety guidelines of this Manual are defined as persons who are authorized to commission, to ground and to tag equipment, systems and circuits in accordance with established safety practices and standards. Other names in this document may be trade marks whose use by third persons for own purposes may violate the rights of the owner.

## Correct Usage

Note the following:



### Warning

This device and its components may only be used for the applications described in the catalog or the technical description, and only in connection with devices or components from other manufacturers which have been approved or recommended by Siemens.

This product can only function correctly and safely if it is transported, stored, set up, and installed correctly, and operated and maintained as recommended.

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## Disclaimer of Liability

We have checked the contents of this manual for agreement with the hardware and software described. Since deviations cannot be precluded entirely, we cannot guarantee full agreement. However, the data in this manual are reviewed regularly and any necessary corrections included in subsequent editions. Suggestions for improvement are welcomed.

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Technical data subject to change.

# Preface

## **What this Manual is About**

This manual contains all the information you need for working with the PG 720 programming device. You can use this information to

- unpack the programming device and power it up.
- familiarize yourself with the functions and settings of the various components (display, keyboard, programming facilities etc.).
- connect the programming device to other units of equipment (programmable controllers, other programming devices).
- expand your system, provided you comply with the necessary conditions.
- analyze and eliminate simple problems.

## **Who is the Manual Intended For?**

The following persons require the manual:

- Users commissioning the programming device themselves or working with it (editing, debugging).
- System administrators operating the programming device in a network.
- Service and maintenance personnel using the PG 720 for system expansion purposes or error/fault analysis.

## **Validity of the Manual**

This manual describes the version of the PG 720 as available in March 1996. The Product Bulletin supplied with the PG 720 contains the latest technical specifications for the programming device.

## **Licences**

The approvals, certificates and licenses for your device are supplied along with the Product Bulletin.

## **Where to Find Information**

Along with your PG 720, you also receive the following documents which you require for commissioning the device:

- The Product Bulletin with the valid technical data of the PG 720.
- A Product Information leaflet about the software supplied with the PG 720.

For more detailed information about handling the software, please refer to the appropriate manuals (for example, the STEP 5 manual).

## **Plan of the Text**

Chapters 1 to 4 of the manual contain the most important instructions for commissioning and using the PG 720. Chapters 5 to 8 are reference sections required in special situations.

### **Setting up and getting to know your device.**

Before you start to use your programming device, you should read about setting up the device in Chapter 2 and about the components and functions of the PG 720 in Chapter 3.

### **Installation**

Chapter 4 describes the basic steps necessary for starting up the PG 720. This chapter also contains instructions for working with submodules and memory cards for programmable controllers and for connecting the programming device to other devices.

### **Expansion**

Chapter 5 describes how to expand your PG 720 (for example installation of memory expansions). Please observe the safety instructions in this section.

### **Configuration**

Modifications made to the system hardware may make it necessary for you to adapt the original hardware configuration. This is described in Chapter 6.

### **Error/fault diagnostics**

Chapter 7 explains how to deal with simple faults and problems that you can diagnose and, in some cases, eliminate yourself.

### **Reference data**

Chapter 8 contains information about hardware addresses, interrupt assignments and connecting cables.

### **Glossary**

The glossary defines and explains important terms.

### **Alphabetical index**

The alphabetical index will help you to find passages in the text relating to important terms and key words quickly and reliably.

## **Queries**

If you have any questions concerning subjects not covered in the manual, simply get in touch with the Siemens representative in your area or call the SIMATIC Hotline. The addresses are listed in your product bulletin.

If you have any questions about the manual itself or would like to make or suggestions, please complete the reply card at the end of the manual. We would also appreciate it if you would include your own opinion and appraisal of the manual on the reply card.

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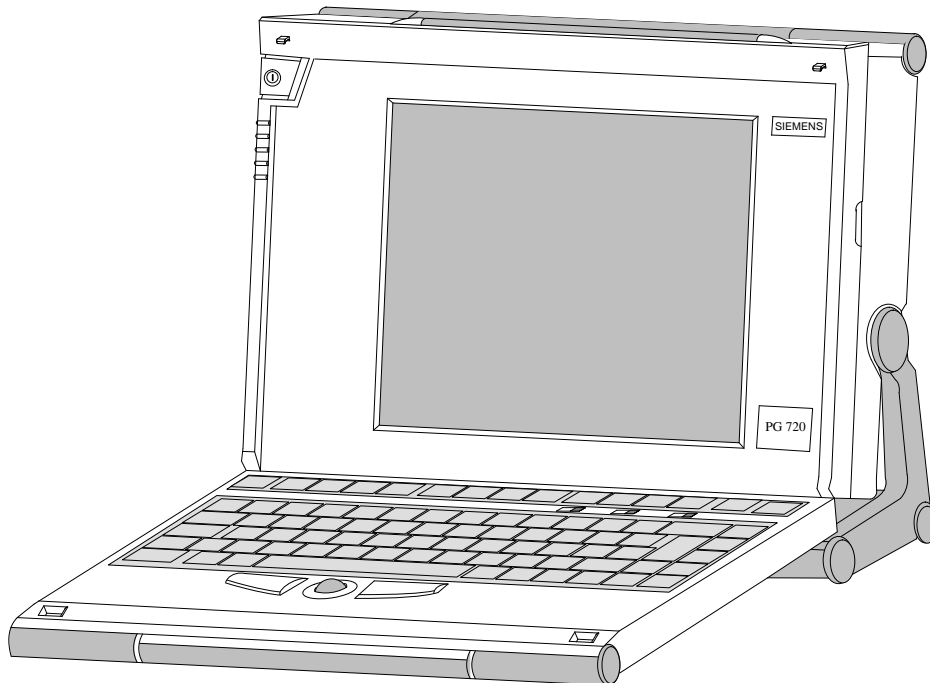
# Product Overview

# 1

## Application

The PG 720 programming device is a self-contained unit designed specifically for an automation environment. Its performance, ergonomic design and equipment make it a unit particularly suitable for maintenance and service as well as for programming/configuring and testing and installing SIMATIC programmable controllers.

# 1



## The PG's Hardware and Software

You can use the PG 720 programming device to program SIMATIC S5 and SIMATIC S7 programmable controllers. It has

- interface ports for connection to programmable controllers.
- programming facilities for S5 memory submodules and S5/S7 memory cards.

The PG 720 is supplied with system and automation software. The software components are listed in the Product Information leaflet.

**Advantages of the PG 720**

**Compared with a PC with standard hardware and software, the PG 720 programming device of the SIMATIC family has numerous advantages:**

- You can develop, debug and document user programs for SIMATIC S5 and SIMATIC S7 programmable logic controllers with the PG 720 without the need for additional hardware or software.
- The rugged design and practical functions of the PG 720 make it particularly suitable for use on-site under tough industrial conditions. It is extremely light and easy to transport. The PG 720 meets the specific requirements of industrial environments such as noise immunity, compliance with the relevant standards, ruggedness, simple transportation and startup.
- The PG 720 is equipped with a battery allowing it to be operated without a mains connection.
- The PG 720 can be set up and operated in a large number of different ways and positions, and can therefore be used practically anywhere it is needed.
- The PG 720 has all the integral ports necessary for connecting it to SIMATIC automation devices:
  - Programming interface for SIMATIC S5 memory submodules.
  - Programming interface for SIMATIC S5 and SIMATIC S7 memory cards in credit card format.
  - Communication interfaces for connection to S5 and S7 programmable controllers.
- The PG 720 is supplied with all the necessary system and automation software already installed on the hard disk in compressed format.
- Since MS-DOS and Windows are also already installed, you can, of course, also use the PG 720 as a stand-alone workstation, and run all the standard software available on the market that requires MS-DOS or Windows.
- In terms of performance and expansion capability, your programming device meets all the normal requirements of a PC. This means that the PG 720 can also be used as a fully-fledged personal computer.



# Unpacking and Setting Up the PG 720

# 2

## What Does this Chapter Contain?

This chapter contains important information about unpacking, setting up and transporting the PG 720, such as:

- opening and closing the keyboard,
- changing the angle of inclination of the device,
- using the extra pull-out support and
- how to move the unit.

## Summary of Sections

In Section	You Will Find	On Page
2.1	Setting Up the PG 720	2-2
2.2	Moving the Programming Device	2-6

## 2.1 Setting Up the PG 720

### Unpacking Your PG 720

Unpack your PG 720 as follows:

1. Remove the packing.
2. Do not throw the original packing away. Keep it in case you have to ship or transport the unit again at some time in the future.
3. Check the packing list to make sure that no components are missing.



---

#### Caution

Risk of damage!

Moisture inside the unit can cause serious damage.

When transporting the unit in cold weather, when it may be submitted to extreme variations in temperature, make sure that the unit is allowed to reach room temperature slowly before you switch it on.

If condensation has formed, this must be allowed to evaporate before you switch on. If, for example, the unit is subjected to a temperature change from  $-20^{\circ}\text{C}$  to  $+20^{\circ}$  ( $-4^{\circ}\text{F}$  to  $+68^{\circ}\text{F}$ ) you should wait approximately 12 hours before switching on the unit.

---

### Setting up on a Desk Top

The PG 720 is used primarily on a desk or table top. To ensure a comfortable working position, the PG 720 can be adapted as follows to suit the work place:

1. Place the PG 720 on the desk or table top.
2. Open the keyboard lock by pulling up the gray handle.
3. Lower the keyboard into position.

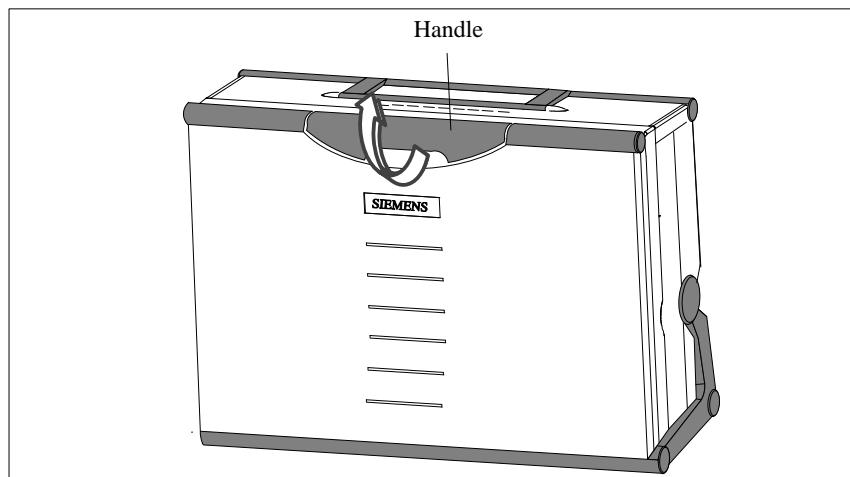


Figure 2-1 The Programming Device before Opening

## Changing the Angle of Inclination

With the keyboard open, you can incline the unit to any angle between 0° and 90°. To adjust the angle, proceed as follows:

1. Lower the keyboard into position.
2. Pull the support (Figure 2-4) out of the rear of the stand and if necessary pull out the extra support hoop.
3. Incline the unit to an angle that will allow you to work comfortably.

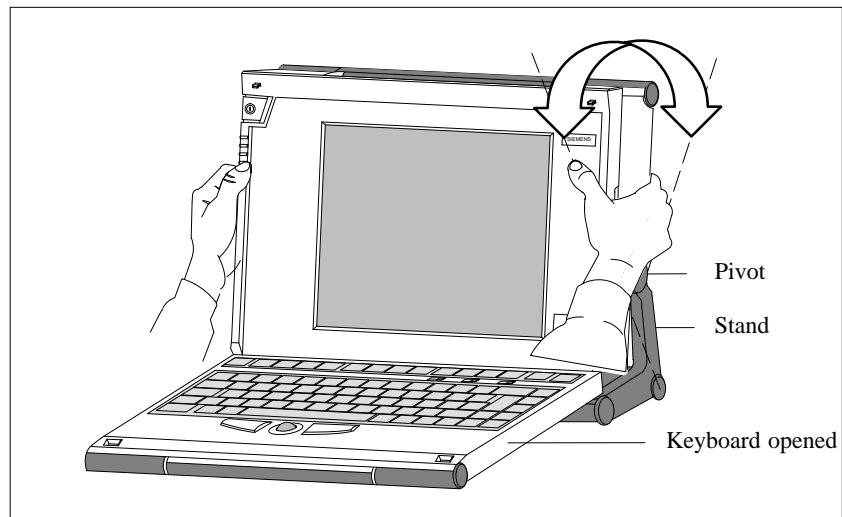


Figure 2-2 Changing the Angle of Inclination

### Note

When you change the angle of inclination, make sure that the keyboard cable is **not trapped** between the device and the stand.



### Caution

Risk of injury!

There is a danger of the unit tipping over if it is set up at an angle of inclination of more than 15° without using the pull-out support. This could lead to personal injury and also damage to the unit.

If the angle of inclination is greater than 15°, you must use the pull-out support and if necessary the extra support hoop in the stand.

## Detaching the Keyboard

In certain situations, it is helpful to remove the keyboard.

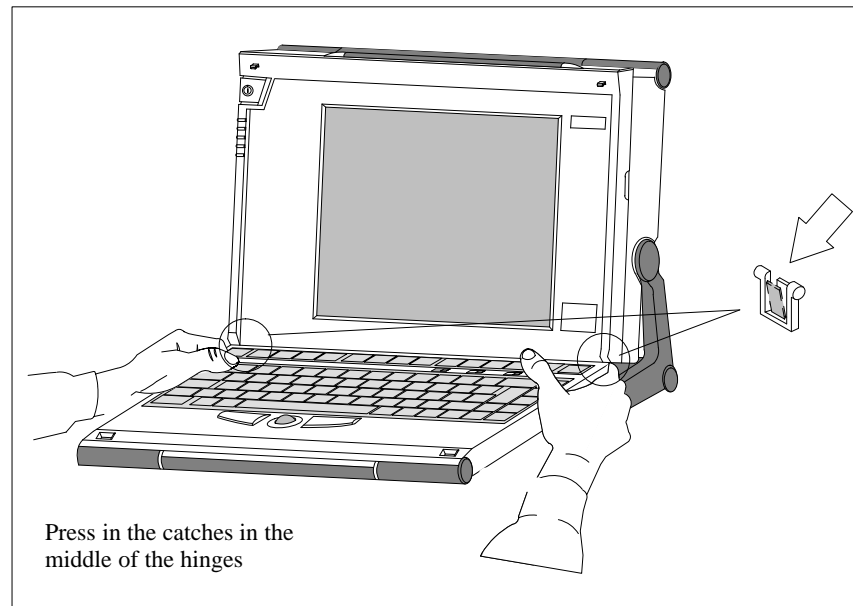


Figure 2-3 Detaching the Keyboard



### Caution

Risk of tipping!

If the keyboard is detached, there is a risk of the unit tipping over. Before removing the keyboard, make sure that you pull out the support from the device stand (Figure 2-4) and pull out the additional hoop.

## Detaching

You detach the keyboard as follows:

1. Grip the keyboard hinges in the stand behind the keyboard.
2. Pull the locks in the middle of the hinge assembly towards the keyboard.
3. Pull the keyboard up and out.
4. Place the keyboard on a suitable surface, using the hinge assembly as a stand.

## Refitting

You attach the keyboard again as follows:

1. Place the keyboard cable in the cable conduit in the stand.
2. Snap the keyboard hinges into the receptacles in the stand.

### Note

When attaching the keyboard, make sure that the cable is lying correctly in the cable conduit and is fixed in position.

**Keyboard Angle**

When the keyboard is attached to the unit, its angle of inclination is 6°, the height of the middle row of keys is 30 mm (about 1 inch). When it is detached, the angle of inclination is 4.5°, and the height of the middle row of keys is 27 mm. This is an ideal ergonomic design to allow a comfortable working position.

**Horizontal  
Position  
Adjustment**

If no table or desk is available, the unit can be operated on the floor. You can adjust the casing and display through approximately 90° into the horizontal plane.

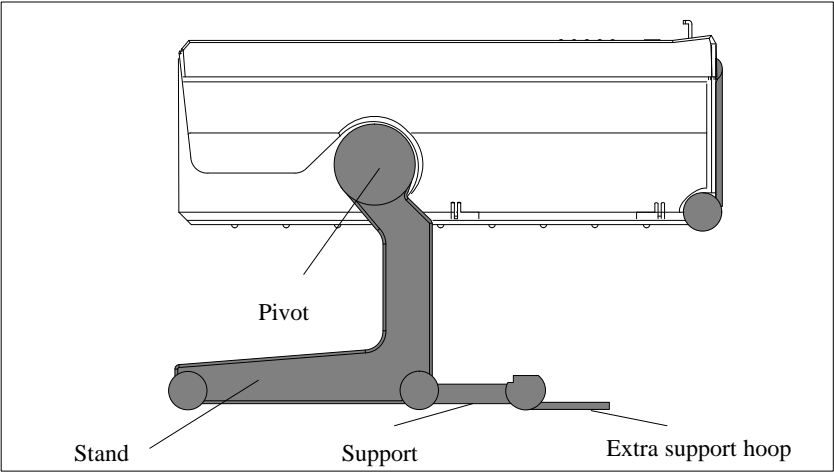


Figure 2-4 Horizontal Operating Position Without Keyboard

**Wall Mounting**

The basic unit can be attached to a wall. Four drilled holes (6 mm diameter) are provided in the unit stand for this purpose.



Figure 2-5 Drilling Template for Wall Mounting (dimensions in millimeters)

## 2.2 Moving the Programming Device

### Preparations

The PG 720 is easy to carry. Before carrying it, however, you should take the following measures:

1. Switch the PG 720 off and wait about 20 seconds until the drives have come to a complete stop.
2. Unplug all the connecting cables.
3. Close the covers protecting the ports and connections on the right-hand and left-hand side panels.
4. Bring the unit into an upright position.
5. Raise the keyboard and lock it by pressing it against the front panel of the unit. The latches on the right and left snap in. Make sure that both catches are properly locked.
6. If you only want to carry the unit for a short distance use the handle.
7. If you want to move the PG 720 over larger distances, pack the unit and all its accessories in the carrying bag supplied.

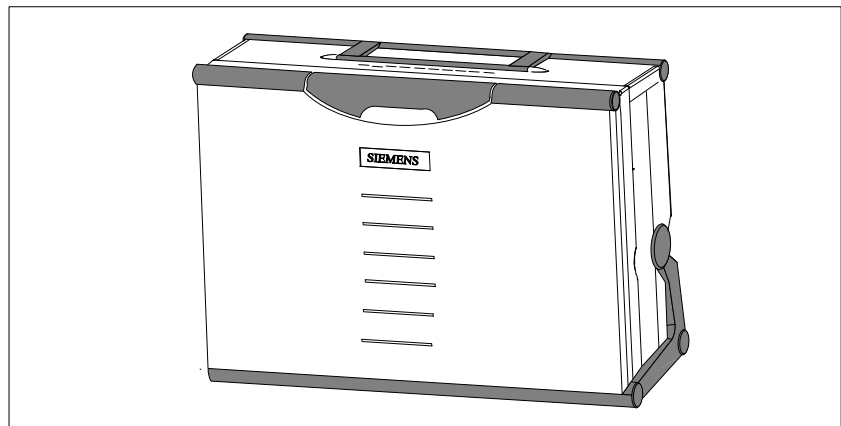


Figure 2-6 PG 720 Ready for Carrying

### Carrying the PG 720

Despite the rugged design of the PG 720, its internal components are sensitive to severe vibration or jolts. When moving the PG 720 you must therefore make sure that it is protected from severe mechanical forces.

Use the **original packing material** if you have to ship the PG 720 from one location to another.

## Getting to Know the PG 720

### What Does this Chapter Contain?

This chapter contains all the information you require about the most important components of the device such as:

- LED displays
- drives
- keyboard
- programming facilities of the PG 720
- external power unit and battery.

### Summary of Sections

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### 3.1 Hardware Components of the PG 720

#### Front

You can access all the important operator controls and displays from the front or sides of the unit. Figure 3-1 shows the front of the PG 720.

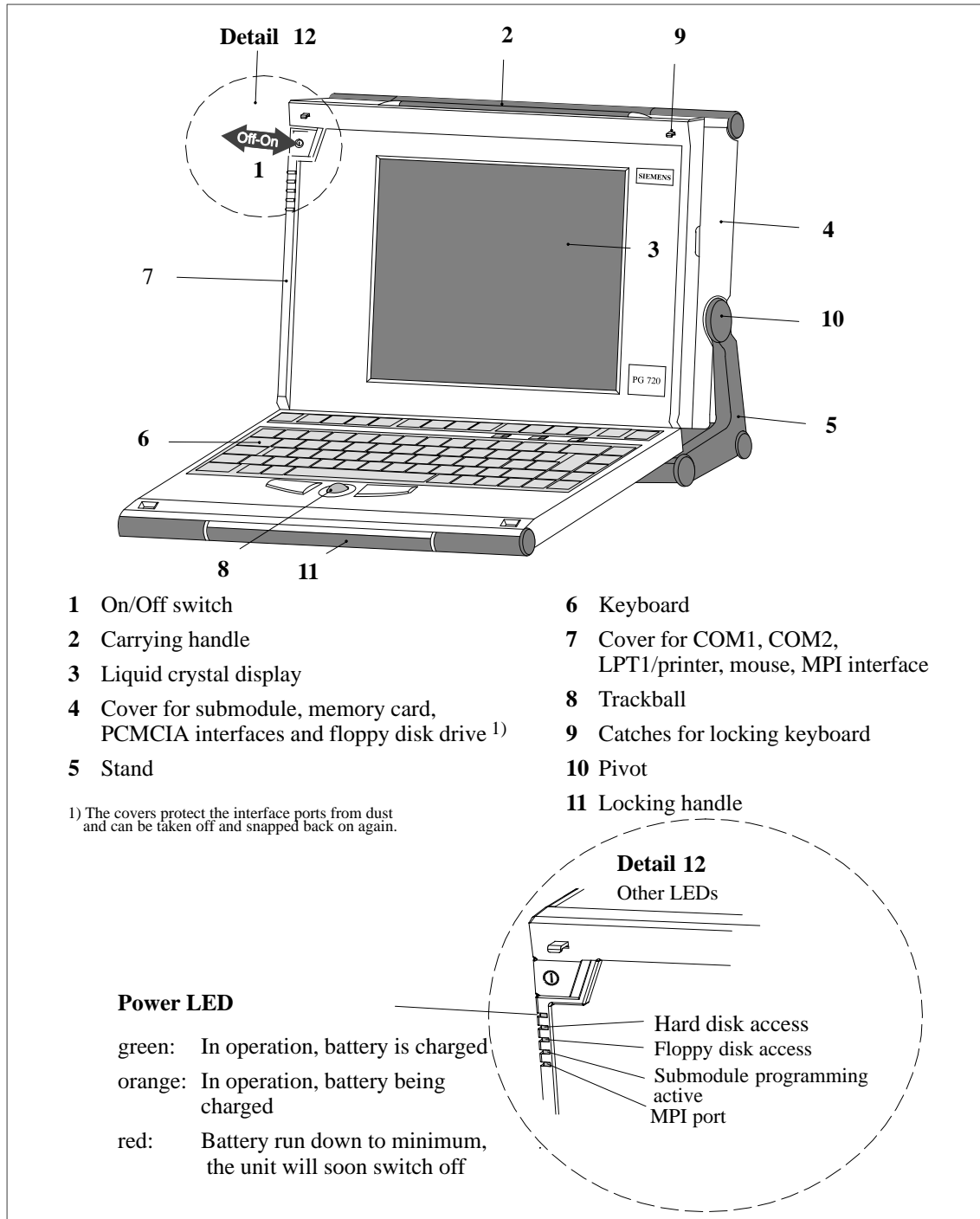


Figure 3-1 The Front of the PG 720



**Left-Hand Side Panel  
(Communications Side)**

All the connectors and interface ports for connecting to external devices are located on the left side panel of the PG 720 (communications side).

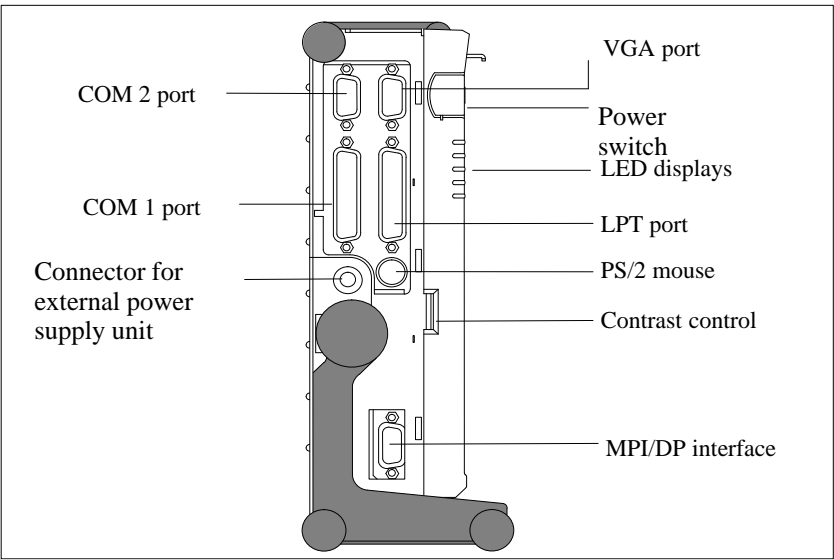


Figure 3-2 Left-Hand Side Panel with Cover Plates Removed

3

**Connectors and Ports**

The following table contains an overview of the various interface ports and connectors.

Table 3-1 Connectors on the Left Panel of the Unit

Ports and Connectors	Function
VGA port	Connection for external monitor
COM 2 Serial port V.24 / mouse Serial port	Connection for serial mouse
	Connection for serial printer
COM 1 V.24 /MODEM /PLC Serial port	Connection for S5 programmable controller
MPI (multipoint interface)	Connection for S7 programmable controller
LPT 1 printer Parallel port	Connection for parallel printer
PS/2 mouse	Connection for PS/2 mouse
External power supply unit	Connection for 17 V DC from external power supply unit

### Right-Hand Side Panel (Processing Side)

You access the slots for programming S5 submodules, S5/S7 memory cards, the PCMCIA port, and the disk drive from the right-hand side of the unit (processing side).

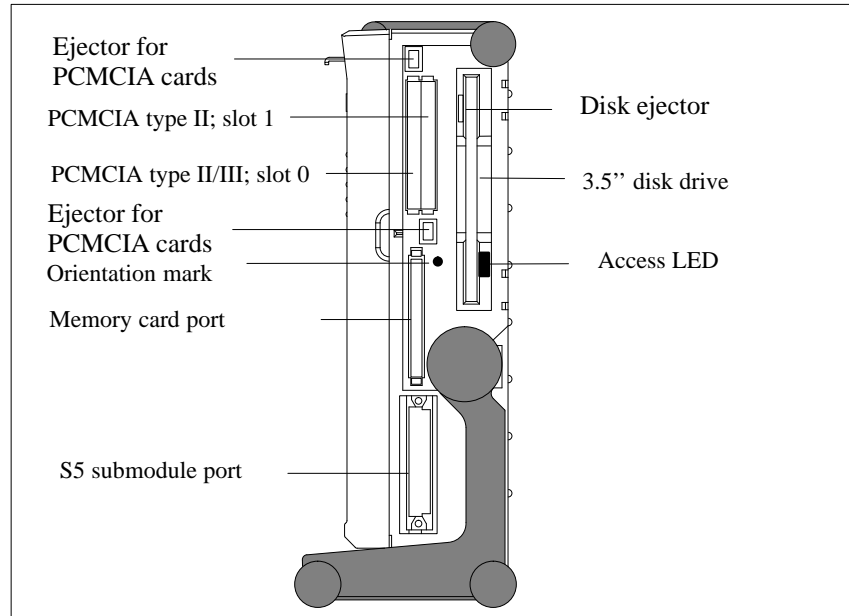


Figure 3-3 Right-Hand Side Panel (with Port Covers Removed)

The following table contains an overview of the ports and connectors on the right-hand panel:

Table 3-2 Connectors on the Right Panel of the Unit

Interface Port	Function
PCMCIA type II port ; slot 1	Connection for PCMCIA type II cards
PCMCIA type III port; slot 0	Connection for PCMCIA type II/III cards
S5 submodule port	Programming SIMATIC S5 submodules
Memory card port	Programming SIMATIC memory card
Disk drive	Working with 3.5" disks

## Ventilation Slits

There are ventilation slits on the top and bottom panels of the unit. These slits must not be covered or blocked in any way (for example by carpeting).



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### Caution

Risk of overheating!

If you cover the inlet or outlet ventilation slits, you may cause damage to the PG 720.

Do not place any objects so that they obstruct the ventilating slits in any way.

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## 3.2 Display

**Available Displays**      The PG 720 has a monochrome or color display.

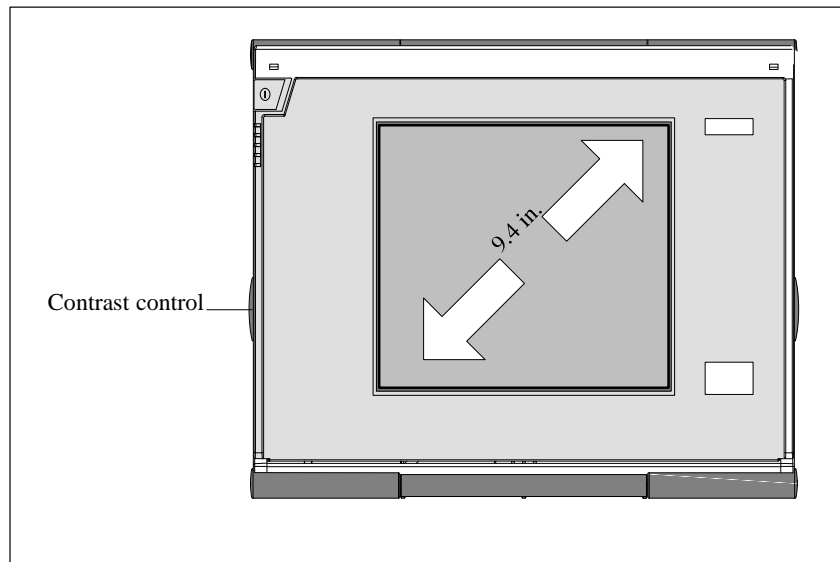


Figure 3-4      Display PG 720 / PG 720 C

### **Monochrome PG 720 Display**

The display is an STN (STN = Super Twist Nematic) monochrome display with a 9.4 in. diagonal and a resolution of 640 x 480 pixels. With the monochrome device, up to 64 gray half-tones can be displayed. The contrast can be adjusted with a control to the left of the display.

### **Color PG 720 C Display**

The display of the color PG 720 is an STN color display with a diagonal of 9.4 in. and a resolution of 640 x 480 pixels.

The three primary colors, red, green and blue, can each be displayed in eight different shades. This means that, including all the secondary colors, a maximum of 256 different colors can be displayed. The contrast can be adjusted with a control to the left of the display.

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**Note**

Depending on the gray tone or color shade in the display, passive STN displays are subject to varying degrees of interference known as the Moiré effect. This is a physical characteristic and is not a fault.

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**Caution**

Risk of injury!

If a display is **damaged**, liquid crystals may escape. Do not touch this liquid or allow it to come into contact with your skin in any way, and do not breathe in the vapors. If you do come into contact with the liquid, wash those parts of the skin affected immediately with alcohol, and rinse with plenty of water. Then consult a physician immediately.

Use only a cotton cloth and a neutral cleansing agent to clean the display. Do not use water or aggressive solvents (such as alcohol or acetone). Never touch the display with hard, sharp objects. Avoid asserting any pressure on the display surface.

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### 3.3 Keyboard

#### Keyboard Layout

The keyboard is divided into the following areas:

- Alphanumeric or typewriter keyboard with special keys
- LED displays
- Function keys
- Cursor control keys.

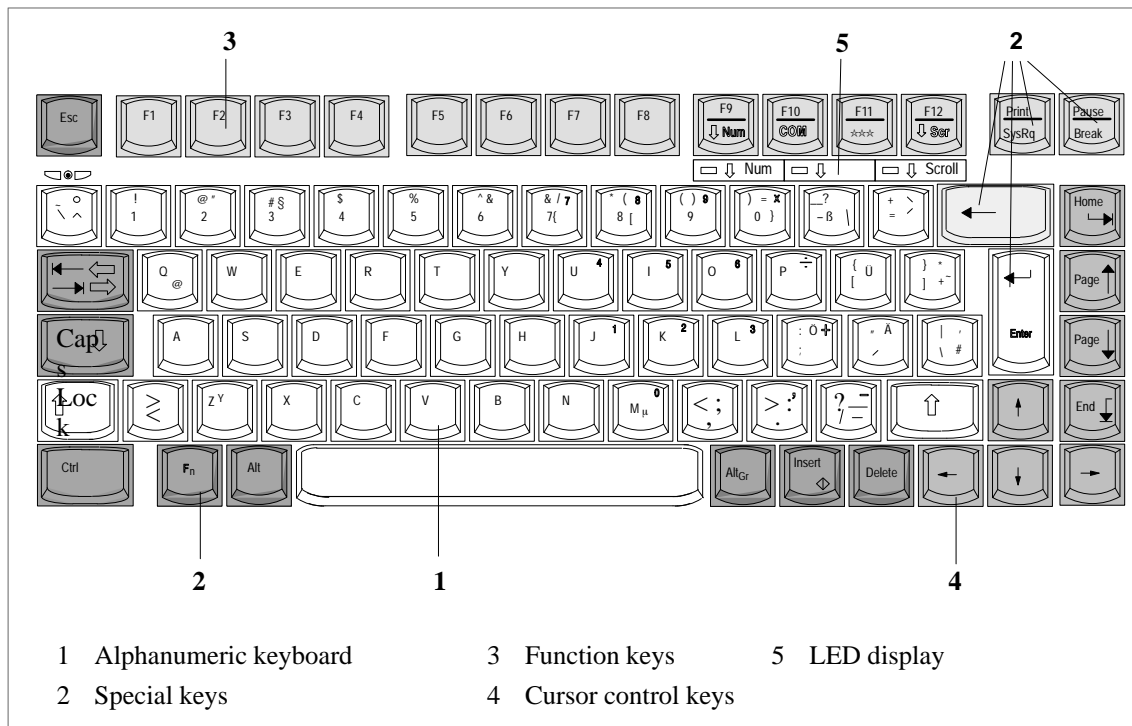


Figure 3-5 Keyboard Layout

#### Repeat Function

All the keys on the keyboard are of the autorepeat type. The character is repeated as long as the key is pressed.

#### Keyboard Labeling

The keyboard has international labeling.

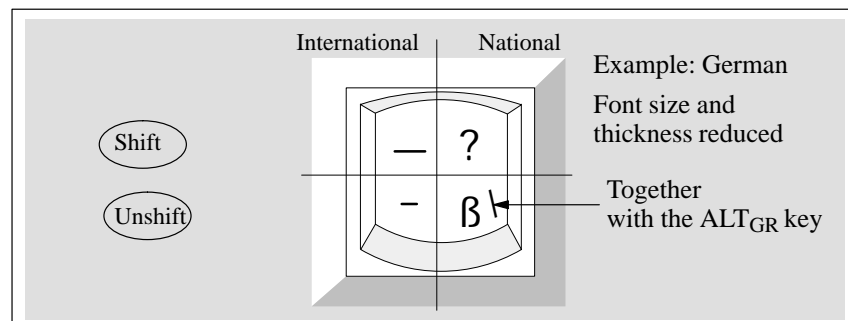


Figure 3-6 The Keyboard Labeling System

### Alphanumeric Keyboard

The largest block of keys on the keyboard is the alphanumeric keyboard with all the keys for the letters of the alphabet, numerals and special characters. The characters are arranged in basically the same way as on a normal typewriter. However, there are a number of special keys which have special functions for the PG 720.

### Special Keys

The special keys in the alphanumeric keyboard have the following functions:

Table 3-3 Functions of the Special Keys

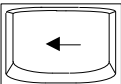
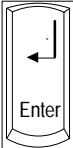
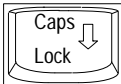

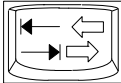





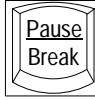
Key	Function
	<p><b>Backspace Key</b></p> <p>This key moves the cursor one space to the left and deletes the character at this position.</p>
	<p><b>Enter Key</b> (Return, Enter, Line Feed)</p> <p>The return or enter key is used mainly to terminate a command line in the operating system; that is, the command you have typed in is executed when you press this key. For other uses of this key, please refer to the User Manual of the relevant application program.</p>
	<p><b>CAPS LOCK Key</b></p> <p>If you press this key, the middle LED at the top right-hand corner of your keyboard lights up. All upper case characters and other characters are output normally. If you want to type lower case letters in this position, you must first press the shift key.</p> <p>If you are using an international keyboard, you cancel this function by pressing the CAPS LOCK key again. The LED then goes out.</p> <p>If you have a German keyboard, you must press the shift <math>\uparrow</math> key to cancel this function.</p>
	<p><b>NUM Key</b></p> <p>With these keys <math>F_n + \downarrow</math> NUM, the emulated numeric block is switched from the alphanumeric keyboard to numeric keys. The LED display lights up. Press this key again to return to cursor control.</p>
	<p><b>Tabulator Key</b></p> <p>This moves the cursor depending on the selected tabulator positions.</p>
	<p><b>“Fn” Special Key</b> (combination key)</p> <p>In conjunction with a second key (key combination), you activate other key codes for special applications with this key (see Figure 3-9 Function Keys). This key is also used to emulate the numeric block (Figure 3-8 Numeric Block).</p>

Table 3-3 Functions of the Special Keys

Key	Function
	<b>CTRL Key</b> (combination key) This key is only used in combination with other keys. For example, you press CTRL + ALT + Delete to reset and restart the operating system. For other uses of this key, please refer to the User Manual of the relevant application program.
	<b>ALT Key</b> (combination key) This key is only used in combination with other keys. For example, you can enter the hexadecimal value of an ASCII character using this key and the numeric keypad for example, F <sub>n</sub> + ALT + 123 corresponds to "{".
	<b>ALT<sub>Gr</sub> Key</b> (combination key) You can use this key together with the other combination keys to generate other key codes. For example, you can generate the "¨" character on the German keyboard by typing ALT <sub>Gr</sub> + ß.
	<b>PRINT</b> (combination key) Using the Print key, you can output the current screen display to a printer.
	<b>PAUSE</b> (combination key) The Pause key interrupts program execution in the majority of applications.

## LED Displays

The LED displays for the keys NUM LOCK and SCROLL LOCK are located below the function keys F9 to F12 and display the current status of the keys.

- NUM LOCK
- CAPS LOCK
- SCROLL LOCK

When the programming device is powered up, the NUM LOCK, CAPS LOCK and SCROLL LOCK light up briefly twice. The keyboard is then ready for operation.



Cursor Keys

The key block shown in the picture below is used for cursor control.

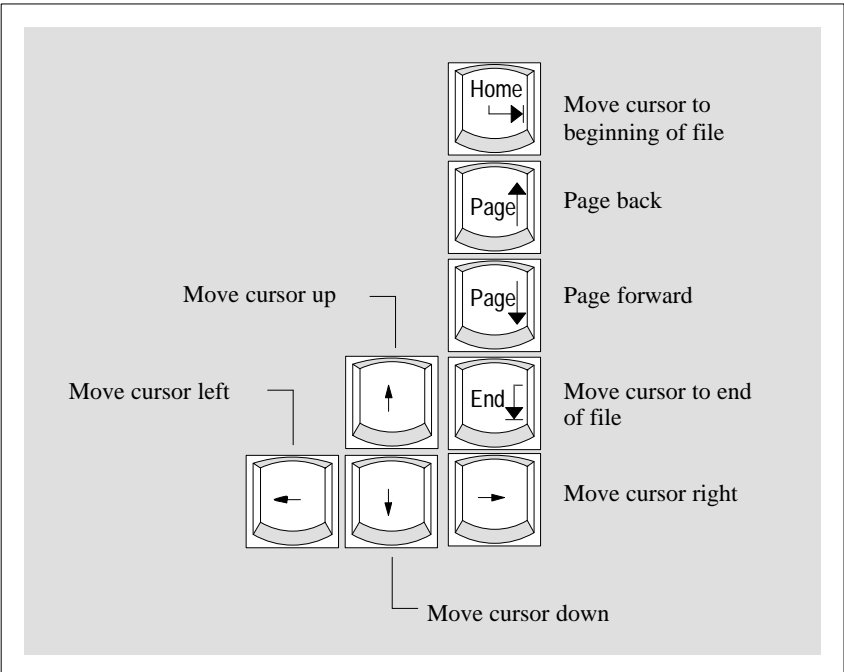


Figure 3-7     Cursor Control Keys

Numeric Keypad with Fn Key

By pressing  $F_n$  and one of these keys, the numbers and characters can be used provided Num Lock is switched on.

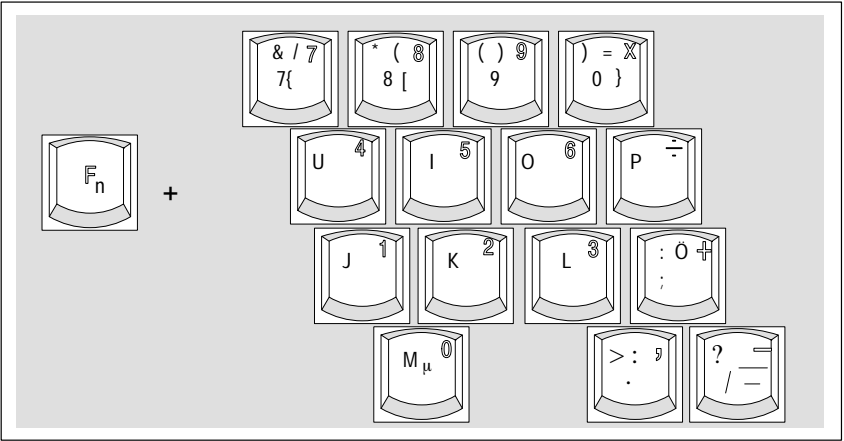


Figure 3-8     Numeric Keypad

Function Keys

There is a row with twelve function keys located above the alphanumeric keyboard. The assignment of the individual functions keys depends on the software you are working with.

$F_n + F_9$  can also be used to switch the numeric keypad from alphanumeric keys to numeric keys.

Keys with Specific Functions for S5

The following function keys have specific functions in conjunction with the STEP 5 programming software.

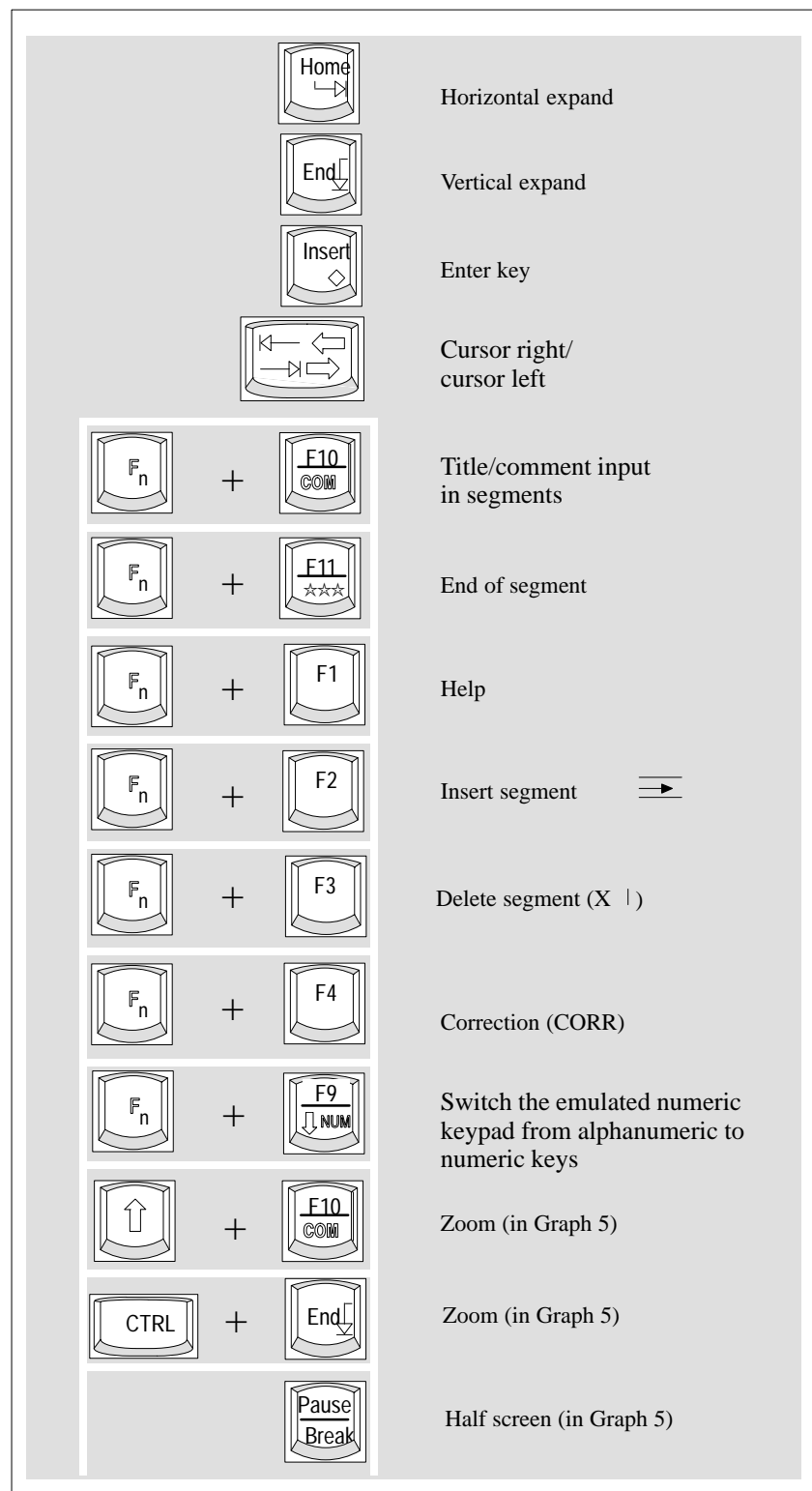
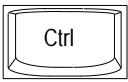


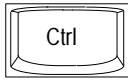


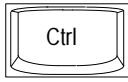






Figure 3-9 Function Keys (STEP 5)

Key Combinations

A selection of some of the most important key combinations are shown in the following table.

Table 3-4 Key Combinations

Key Combination	Effect
 +  + 	Soft restart
 +  + 	Switch over to international character set
 +  + 	Switch over to German character set: the German keyboard driver must be loaded.
 + 	Trackball active / passive

### 3.4 Trackball

#### **Trackball**

The trackball is a pointing device for cursor control and menu selection in many programs that support mouse operation. By moving the trackball, the cursor can be positioned anywhere on the screen.

By pressing the left-hand button, you set a marker. The function of the right-hand button depends on the particular application you are using. You can select objects or items in a menu and start functions with the trackball.

#### **Cleaning the Trackball**

The trackball is in a roller housing which normally prevents dust collecting on the ball or transmission mechanism. Nevertheless, you should clean the trackball at regular intervals.

Cleaning the trackball:

1. Switch off your programming device.
2. Remove the cover of the trackball housing by turning it counter-clockwise, for example by inserting tweezers or a similar tool into the holes in the ring.
3. You can now take the trackball out of its housing.
4. Wash the trackball in a solution of tap water and mild cleansing agent.
5. Blow any residual dust out of the trackball housing.
6. Dry the trackball and return it to its housing.
7. Replace the cover and tighten it by turning it in a clockwise direction.

### 3.5 Drives

#### Drive Types

The PG 720 is equipped with the following drives as standard:

Table 3-5 Standard Drives

Type of Drive	Format	Capacity
Floppy (diskette) drive	3.5 inch	1.44 Mbytes
Hard disk drive	2.5 inch	See Product Bulletin

#### Floppy Disk Drive

Using the floppy disk drive you can save programs and data on diskettes or load them on the PG 720.

#### Types of Diskette

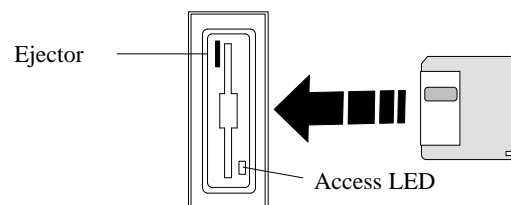
You can use the following diskettes:

Table 3-6 Types of Diskette

Double-Sided High-Density Diskette	Double-Sided Double-Density Diskette
3.5 inch	3.5 inch
1.44 Mbytes (135 TPI)	720 Kbytes
80 tracks per side	80 tracks per side
PG 720 recognizes disks by their coding	PG 720 recognizes disks by their coding

#### Handling Diskettes

You insert diskettes into the drive as shown below:



The access LED for the diskette drive lights up on the front of the device when the diskette is being accessed.



---

**Caution**

Risk of data loss!

You must not remove the diskette as long as the access LED is lit. Otherwise, you may lose the data on the diskette.

Do not remove the diskette until the access LED on the drive or on the front panel of the PG 720 has gone out.

---

**Hard Disk Drive**

You can use a number of different hard disk drives in your PG 720. The memory capacity of the particular type of hard disk can be found in the Product Information Bulletin and SETUP program.

**Self-Test**

Whenever the PG 720 is switched on or reset, the hard disk drive runs through a self-test which is repeated during operation.

Whenever the hard disk drive is accessed, the access LED on the front of the unit lights up.

---



---

**Caution**

Risk of data loss and damage to drive!

Drives are sensitive to vibration and shock. Any vibration occurring during operation can lead to loss of data or damage to the drive.

If you intend to move the unit, switch it off and wait until the drive has come to a stop (after about 20 seconds) before you move it.

---

### 3.6 External Power Unit and Battery

#### External Power Unit

The external power unit is used to supply the PG 720 with power when it is being operated with 115 V or 230 V mains supplies. The voltage is set automatically. In mains power supply operation, the integrated battery is charged at the same time. The connecting cable to the PG 720 has an external power supply unit. For connection to the power system, the external power supply unit has a connector for non-heating appliances.

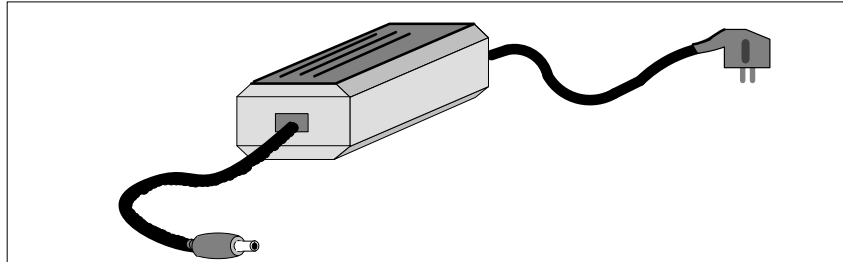


Figure 3-10 External Power Supply Unit



#### Caution

Danger of overheating!

The external power supply unit can be damaged if the ventilation slits are covered.

Do not place any objects on the ventilation slits.

#### Battery

The PG 720 has an integrated nickel-cadmium battery. This makes the unit a portable device that can be used when no mains power supply is available. The battery also prevents loss of data if there is a power outage.

Once the external power supply unit is connected, the battery is charged. The following conditions are important:

- When charging, the battery temperature must be between + 5° C and + 40° C (40° F and 100° F).
- Charging stops as soon as the battery is fully charged.
- In storage, a fully charged battery runs down in approximately 2 months. It must then be re-charged.

#### Note

Whenever possible, avoid running down the battery too far. Switch off the unit when it is not in use.

Before the battery is completely discharged, the red power LED lights up.





# Installing and Operating the PG 720

## What Does This Chapter Contain?

This chapter describes what you have to do to set up your PG 720 correctly for operation. This includes

- the basic steps for starting up your PG 720
- working in the battery mode and changing the battery
- working with memory submodules and cards for the programmable controllers and
- connecting your PG 720 to other devices.

## Summary of Sections

In Section	You Will Find	On Page
4.1	Connecting the PG 720 to the Power Supply	4-2
4.2	Battery Operation	4-3
4.3	Connecting I/O Devices	4-5
4.4	Working with SIMATIC S5 Memory Submodules	4-11
4.5	Working with SIMATIC Memory Cards	4-13
4.6	Working with PCMCIA Cards	4-15
4.7	Connecting the PG 720 to other SIMATIC S5 Units	4-16
4.8	Connecting the PG 720 to a SIMATIC S7 Network (MPI/DP)	4-20
4.9	Networking the PG 720 with Other Stations on SINEC L2	4-22
4.10	Networking the PG 720 and Other Computers on SINEC H1	4-23

## 4.1 Connecting the PG 720 to the Power Supply

### Connecting to the Power Supply

You can operate the PG 720 on 115 V and 230 V power systems using the external power supply unit. The voltage is selected automatically.

1. Plug the power supply cable supplied with the unit into the connector on the external power supply unit.
2. Connect the power cable to a socket outlet with a grounded protective conductor.
3. Connect the low voltage connector to the connection for the external power supply unit on the unit. The power supply cable to the PG 720 is integrated in the external power supply unit.
4. The device is now ready for power supply operation and if the battery is not fully charged it will be charged.

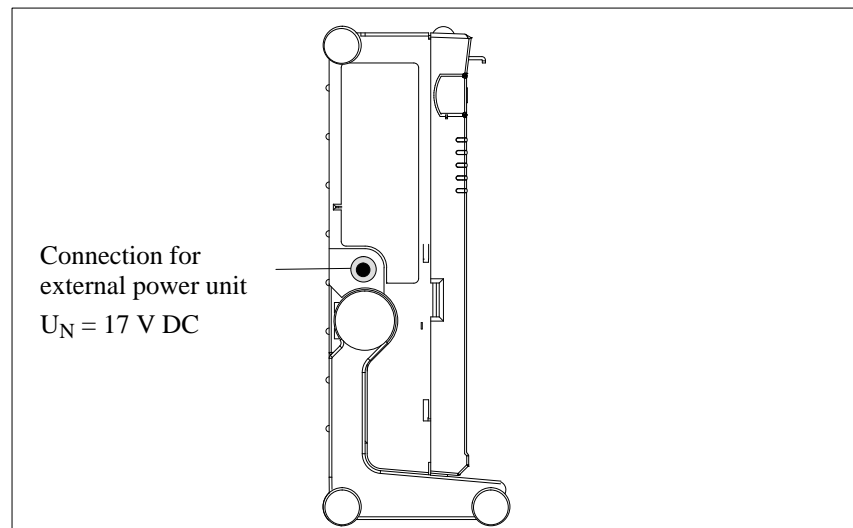


Figure 4-1 Power Supply Connection

---

### Note

The power plug must be disconnected to isolate the unit completely from the supply.

For operation in Canada and the US, a CSA or UL listed power supply cable must be used.

The external power supply unit is intended for operation with grounded power supply networks.

The unit is not intended for operation with non-grounded or impedance-grounded systems.

---

## 4.2 Battery Operation

### Battery Operation

If no external power supply unit is connected, you can operate the PG 720 using the integrated battery.

1. Switch on the device. Make sure that the battery is sufficiently charged before you start work. The power LED is lit green as long as the battery is sufficiently charged.
2. Work as normal with your PG 720.
3. As soon as the power LED lights up red in battery operation, this indicates that the battery is almost run down. Stop working and save your data.

---

#### Note

You should only begin working in the battery mode when the battery is completely charged. Only then can you be sure that the full operating time is available and that the battery running down will be indicated in good time. The battery is fully charged when the power LED changes from charging (orange) to charged (green) after switching on with the unit connected to the mains power system.

When you first start up, the battery may be partly or completely discharged. Connect the programming device to the power supply using the power supply unit to charge the battery.

---

### Replacing the Battery

You can replace a discharged or faulty battery with a fully charged spare battery (order number see Product Information Bulletin), as follows:

1. Switch off the device.
2. Pull out the support from the stand and open out the extra support.
3. Tilt the unit through approximately 90°.
4. Open the battery cover on the bottom of the device by pushing it down.
5. Disconnect the battery connections and remove the battery.
6. Insert the new battery and connect it.
7. Close the cover.

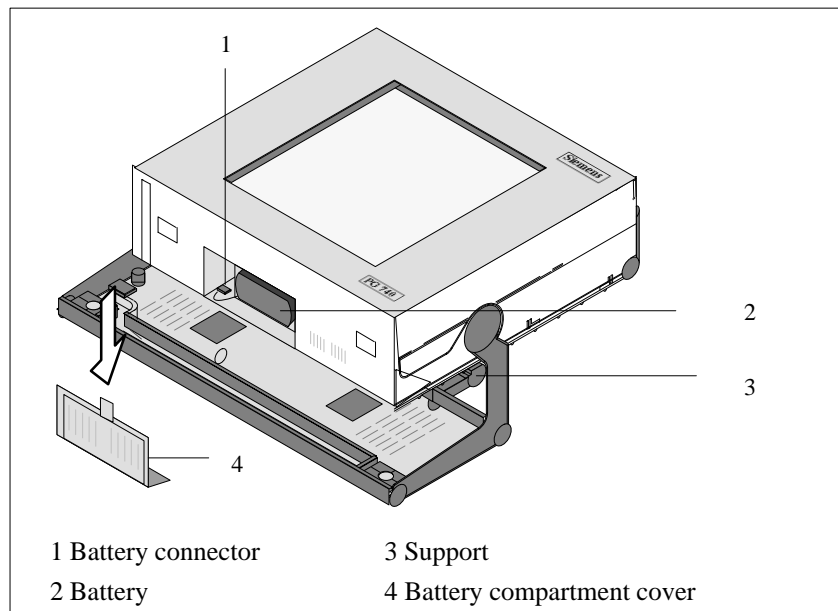


Figure 4-2 Changing the Battery

---

**Note**

Whenever possible, avoid running down the battery to a low level. Switch off the unit after use. Once the device is connected to the power supply using the external power supply unit, a discharged battery is recharged, even if the programming device itself is not switched on.

---

**Disposal of Used Batteries**

Nickel-cadmium batteries can be completely recycled. Their components can be used as materials for new batteries or other products. Effective recycling of batteries is only possible when the used batteries are collected according to type.

---

**Note**

Observe the local regulations for disposal of materials.

---

### 4.3 Connecting I/O Devices

#### Recommended Printers

Siemens printers with a parallel interface and IBM character set are recommended for use with the PG 720 programming device.

#### Connecting the Printer to the Parallel Port

To connect your printer, proceed as follows:

1. Switch off the PG 720 and the printer.
2. Open the cover to the interface ports on the left-hand panel.
3. Plug the printer cable into the LPT1 parallel port.
4. Plug the printer cable into the printer.
5. Screw the connector tight at the interface port.

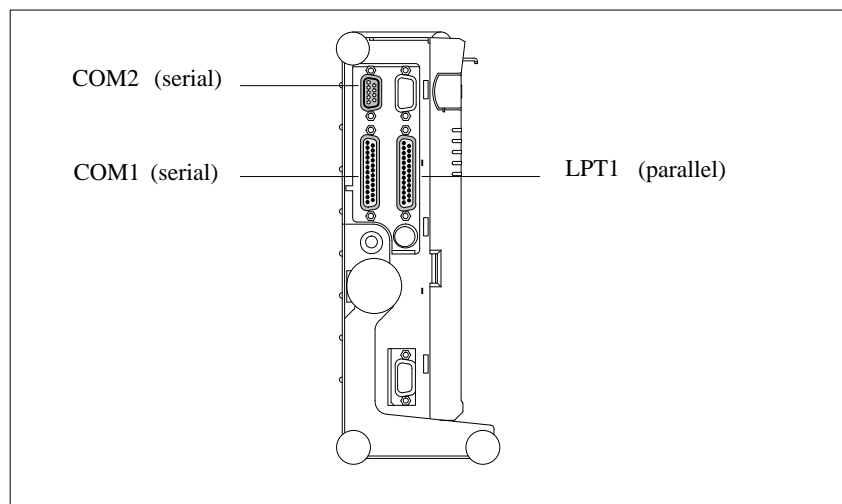


Figure 4-3 The Printer Ports



#### Caution

Risk of damage to the unit!

Switch the unit off before connecting the parallel printer to the LPT 1 port (the printer should also be switched off).

**Make sure that you use the correct port. If you use the wrong port or wrong connecting cables, the port may be damaged.**

Before plugging in the cables, the electrostatic charge of your body, the unit and the cables must be equalized. To do this, touch the mounting plate for the ports on the left-hand side of the unit.

Only use original connecting cables.

### Connecting the Printer to the Serial Port

You can also connect your printer to the PG 720 using a serial COM port. You will find information about how to adapt and set your interface and which connecting cable you require in the description of your printer.

### Redirecting Printer Output

The standard interface for printer output is LPT1. you can redirect printer output to another interface port (COM2). Table 4-1 shows examples of how to change the ports using the **Mode** MS-DOS command.

Table 4-1 Changing Ports in MS-DOS

Port	Command	Effect
Redirect LPT 1 parallel port to COM 2 / V.24 / V.28 / serial port	MODE LPT1:=COM2	Printer is assigned to communication port 2
Configure COM 2 for printer	MODE COM2:96,n,8,1,P*	COM 2 is initialized for printer
Switch LPT 1 port back to parallel port	MODE LPT1:	LPT 1 is switched back to the parallel port

\*Mode: 9600 bps, no parity, 8 data bits,1 stop bit

---

### Note

It is advisable to write the required command in the AUTOEXEC.BAT file or another BATCH file to avoid having to type in the command every time you restart or reset the hardware.

---

**Recommended Monitors**

You connect external multisynchronous monitors using the standard VGA connector on the left-hand panel of the unit. We recommend that you use Siemens monitors.

**Connecting Monitors**

You must switch the PG 720 off before connecting the monitor cable. You will find further information about the connector pinout in Chapter 8.

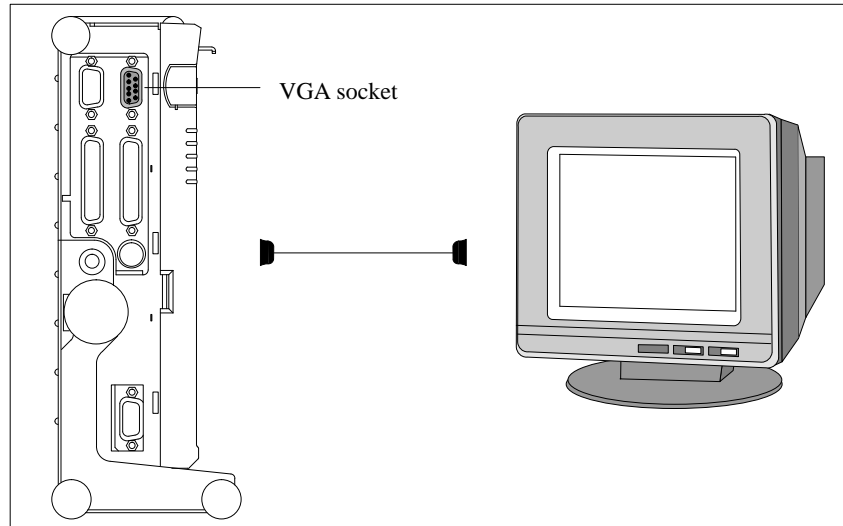


Figure 4-4 Connecting the Monitor

Connect the monitor as follows:

1. Switch off the PG 720 and the monitor.
2. Open the port cover on the left-hand panel.
3. Plug the monitor cable into the VGA socket connector.
4. Secure the connector with the screws.
5. Plug the other end of the monitor cable into the monitor.
6. Switch on the PG 720 and the monitor.
7. Make the necessary changes in the SETUP program (menu "SIEMENS PG 720 Hardware Control", CRT/LCD selection: "Simultaneous" or with higher resolutions "CRT").

**Caution**

Danger of damaging the monitor!

If you want to set higher clock frequencies and resolutions, first make sure that the monitor you are using is suitable for a higher clock frequency and resolution.

If the clock frequency is too high, this can cause damage to the monitor.

## Using a Mouse

You can connect both a PS/2 and a serial mouse to the PG 720. When the PG 720 is supplied, the mouse driver for the trackball and PS/2 mouse is already loaded.

## Connecting a PS/2 Mouse

You can connect an external PS/2 mouse or another external pointing device to an additional PS/2-compatible mouse connector.

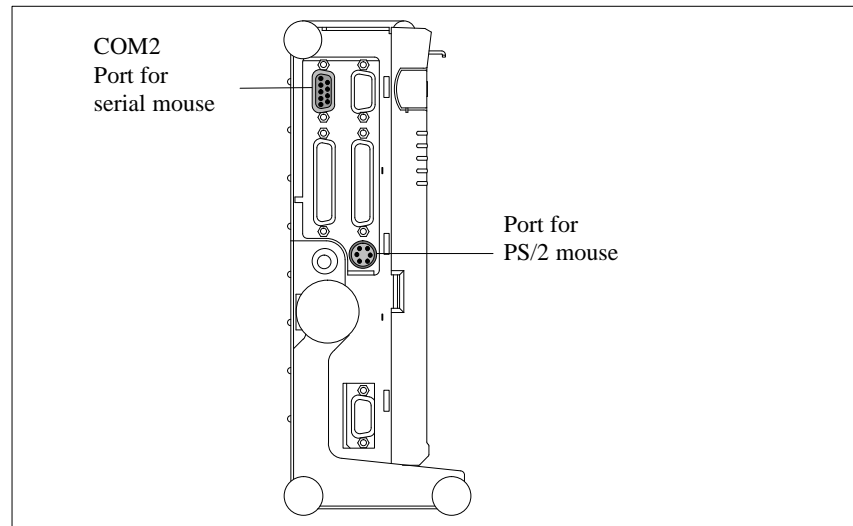


Figure 4-5 Connecting a PS/2 Mouse

Connect the mouse as follows:

1. Switch off your device.
2. Open the port cover on the left-hand panel.
3. Plug the cable of the PS/2 mouse or another external pointing device into the mouse connector.
4. Secure the connector with the screws.
5. Switch on your PG 720 again.

## Switching over between Internal Trackball and PS/2 Mouse

Once you have plugged in the external mouse and restarted your PG 720, the internal trackball is deactivated and remains inactive until the PG 720 is powered up again without the external mouse.

Table 4-2 Trackball/External Mouse Mode

Situation	Internal Trackball	External PS/2 Mouse
No mouse	Active	
External mouse connected	Deactivated	Active



**Connecting a Serial Mouse**

You can connect a serial mouse to the COM2 serial port. To operate a serial mouse, the appropriate mouse driver must be initialized and assigned parameters. You will find the information you need to do this in the description of your mouse or in the description of the operating system.

1. Switch off your device.
2. Open the cover of the interface ports on the left-hand panel.
3. Plug in the serial mouse into the mouse connector labeled COM2.
4. Secure the connector with the screws.
5. Switch on your PG 720 again.

**Choosing Another Keyboard**

You can connect another PS/2-type keyboard to your PG 720 instead of the one supplied with it.

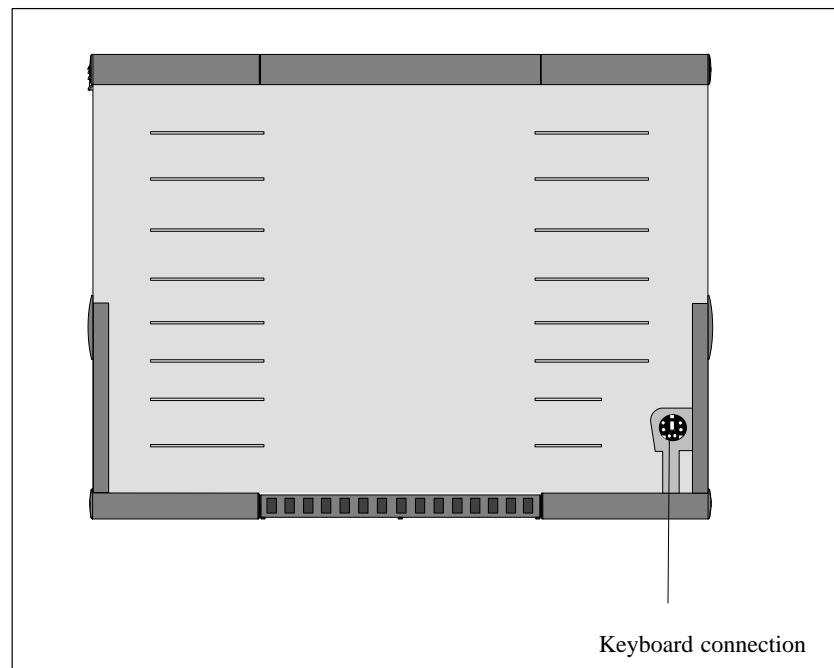


Figure 4-6 Connecting a PS/2 Keyboard

**Connecting a PS/2 Keyboard**

You connect the keyboard as follows:

1. Switch off your device.
2. Unplug the keyboard connector and cable from the unit.
3. Plug in the PS/2-type keyboard connector.

---

**Note**

It is advisable to use a keyboard cable with an angled connector, so that the connector does not extend beyond the back panel.

The keyboard cable must be inserted in the cable conduit on the back panel of the unit otherwise the connector can work loose when the device is tilted.

---

## 4.4 Working with SIMATIC S5 Memory Submodules

### Working with SIMATIC S5 Submodules

You can read and program SIMATIC S5 EPROMs and EEPROMs using the 48-pin S5 EPROM and EEPROM programming port. You will find information about using the programming software in the STEP 5 Manual.

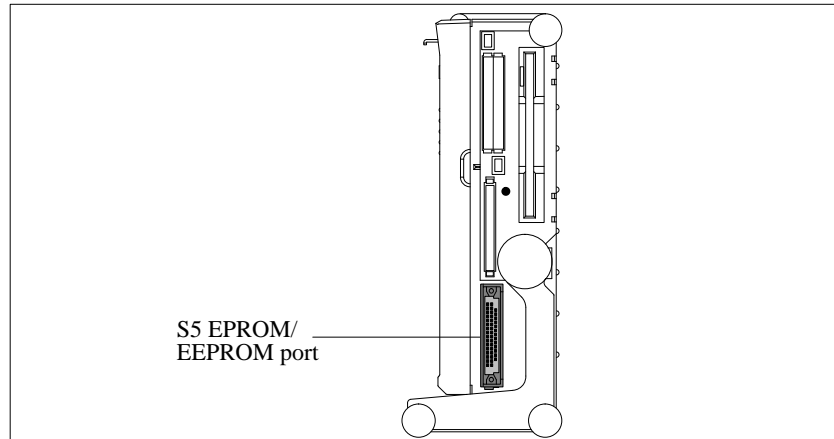


Figure 4-7 S5 Submodule (EPROM/EEPROM) Programming Port

4

Proceed as follows when working with the S5 submodule programming ports:

1. Switch on your device.
2. Start the EPROM function in your STEP 5 software (version V 6.x and higher).
3. Plug the S5 memory submodule into the 48-pin programming port.
4. Read, program or erase (EEPROMs only) your S5 memory submodule with the EPROM programming package of your STEP 5 software.
5. Remove the S5 memory submodule.
6. Terminate the EPROM programming package of your STEP 5 software.

#### Note

Only program SIMATIC S5 submodules when you are operating using the power supply system (the external power supply unit must be plugged in). Only then can you be sure that the programming will not be interrupted by a power outage if the battery is low.



---

### Caution

Risk of damage to EPROMs or EEPROMs!

If you insert or remove the EPROM or EEPROM while it is in use, there is a danger that it will be damaged.

You must not remove the S5 EPROM or EEPROM while the LED indicating that the EPROM or EEPROM is being read etc. is lit. You **cannot** work simultaneously with S5 memory submodules and memory cards.

Before inserting or removing S5 EPROMs or EEPROMs, you must equalize the static charge on your body with the potential on the unit. You can do this by briefly touching the metal mounting plate of the ports on the left-hand panel of the unit.

---

## 4.5 Working with SIMATIC Memory Cards

### Working with SIMATIC Memory Cards

SIMATIC memory cards can be read, programmed and erased using the 68-pin connector. SIMATIC memory cards are available for SIMATIC S5 and SIMATIC S7 software.

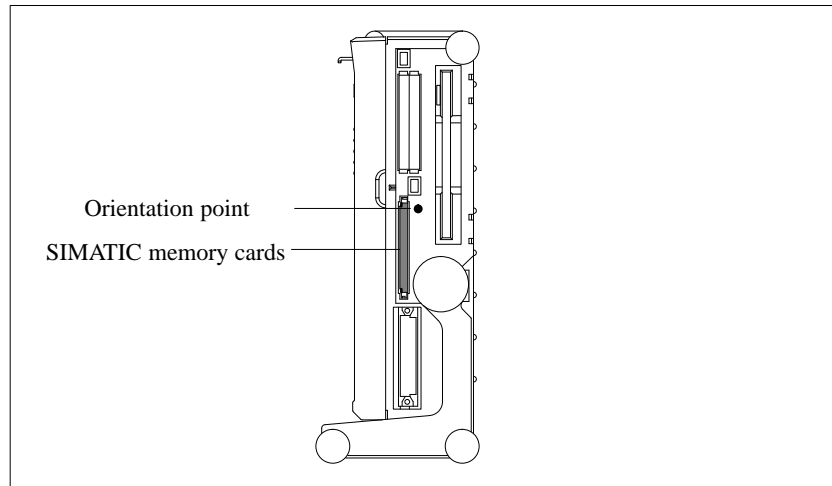


Figure 4-8 Slot for SIMATIC Memory Cards

4

Proceed as follows when working with SIMATIC memory cards:

1. Switch on your device.
2. Start your SIMATIC programming function.
3. Plug the SIMATIC memory card into the 68-pin connector.
4. Read, program or erase the memory card with the programming function of your SIMATIC programming software.
5. Terminate the programming function of your SIMATIC software.
6. Remove the SIMATIC memory card from the programming port for further use in a programmable logic controller.



---

### Caution

Risk of damage to memory cards and the PG 720!

You must insert the memory card into the 68-pin connector with the type label pointing to the rear of the unit. Make sure that the orientation point beside the slot matches the point on the card.

If you attempt to plug in the memory card the wrong way round, you may damage your PG 720 or memory card.

You must not remove the memory card while the LED indicating that the card is being read etc. is lit. You **cannot** work simultaneously with S5 memory submodules and memory cards.

---

## 4.6 Working with PCMCIA Cards

### PCMCIA Cards

The PG 720 has two PCMCIA interface ports. You can plug communication cards for MODEM, FAX-MODEM, ISDN, token ring, ETHERNET, memory expansion and SCSI interface cards in credit-card format into this port. Either two cards of type II or one card of type III can be plugged in.

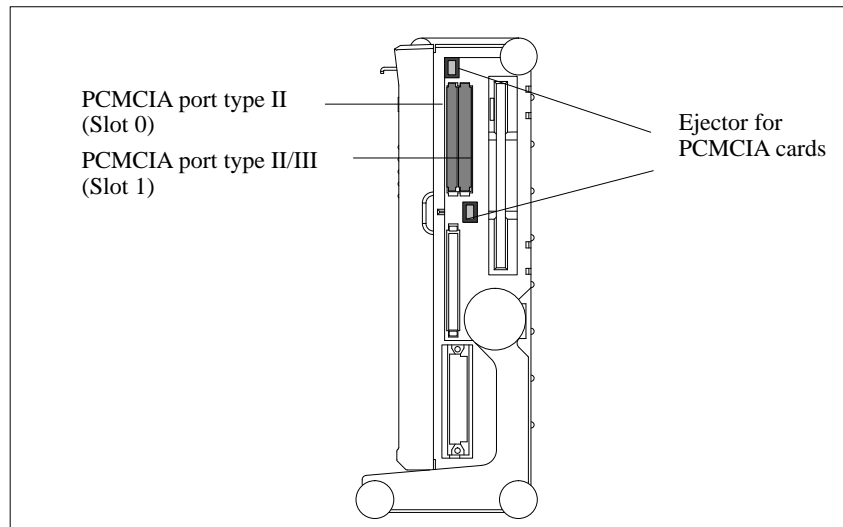


Figure 4-9 PCMCIA Port



### Caution

Risk of damage to the PCMCIA cards and the PG 720!

You must insert the PCMCIA card with the front side pointing the rear of your PG 720. This side is generally labeled with a company or product designation and the wording “this side up” or words to that effect.

If you attempt to insert the PCMCIA card the wrong way round, you may damage your PG 720 and the PCMCIA card.

### Note

PCMCIA cards must not be used along with a SIMATIC S5 memory submodule or a SIMATIC memory card. Please read the notes in your Product Bulletin!

## 4.7 Connecting the PG 720 to other SIMATIC S5 Units

### Point-To-Point Link

In this section, you will learn how to connect your PG 720 to a programming device or programmable control using a point-to-point link.

You can establish a point-to-point link by connecting the PG 720 to another programming device or a programmable controller using

- a V.24 connection
- a TTY connection

### Suggestions for Configuring TTY Interfaces (20 mA)

To ensure reliable data transfer, several factors must be taken into account.

### Rules

You can reduce interference by choosing the right transmission cable and connecting it properly and by observing the following guidelines.

- Use a shielded cable with a low DC resistance (130  $\Omega$  / km) (about 40  $\Omega$  kft) and low capacitance (90 pF/m) (about 27 pF/ft). Twisted-pair cables are less susceptible to noise and interference. A low DC resistance results in reduced voltage excursions and shorter charge reversal times. The DC resistance decreases with increasing conductor cross-section for the same length of cable.
- The shorter the transmission link, the higher the maximum possible data transfer rate.
- If there is an active sender and an active receiver at the same end of the transmission link, the sequence of access priority to the transmission circuit must be taken into account in order to achieve the longest possible transmission link.
- Signal lines and power lines must not run together. Signal lines must be installed as far away as possible from sources of strong interference (for example, 400 V 3-phase power cables).
- The active TTY interface with a 12 V no-load voltage has been tested on a 1000 m (3300 ft) long cable at a transmission rate of 9600 bps in an environment with normal levels of noise (field strength 3 V/m or 1 V/ft). If a shielded LiYCY 5 x 1 x 0.14 shielded cable is used, reliable transmission is possible over a distance of up to 1000 m (3300 ft). The AS511 protocol (only one transmitter at a time) was used for testing.

---

### Note

The interference field of the source decreases exponentially with the distance.

---



## Connecting the PG 720 to S5 Programmable Controllers

You can connect the PG 720 to a SIMATIC S5 programmable logic controller using the COM1/TTY interface port. The required cable is supplied with the PG 720 ( Order no.: 6ES5734-2BD20).

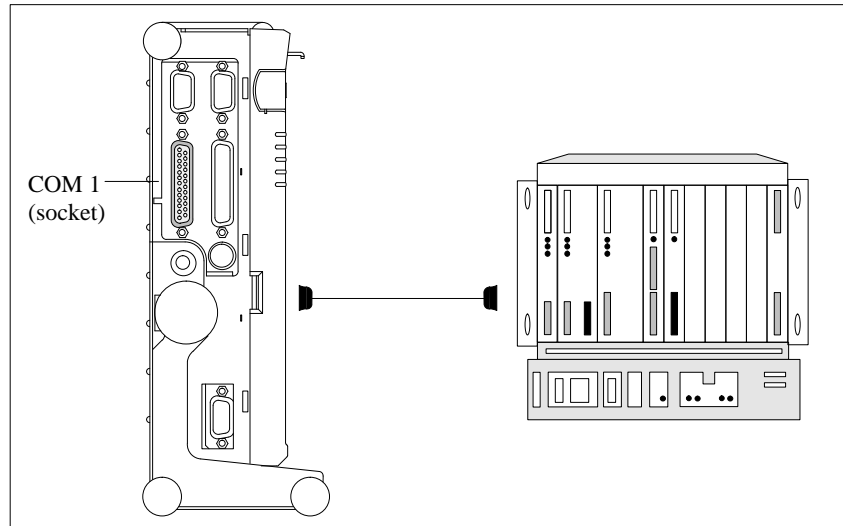


Figure 4-10 Connecting the PG 720 to an S5 Programmable Logic Controller

You connect your PG 720 to a SIMATIC S5 programmable logic controller as follows:

1. Switch off your device.
2. Open the cover of the interface ports on the left-hand panel.
3. Plug the cable into the COM1/V.24 modem/PLC interface port.
4. Secure the connector with screws.
5. Plug the cable into the corresponding port on the CPU of the programmable logic controller.



### Caution

Risk of damage to the PG 720.

The interface port may be damaged if you confuse the connections or use the wrong connecting cables.

**Make sure that the TTY cable of the PG 720 is plugged into the COM1/TTY port and not into the LPT1 port.**

Before plugging the cable in, the static charge on your body, on the unit and on the connecting cables must be equalized. You can do this by briefly touching the metal mounting plate for the interfaces on the left panel of the device.

Only use original cables to connect up with the programmable logic controller.

### Connecting the PG 720 Using an Adapter

The connecting cable 6ES5 734-2BD20 is supplied with the PG 720. An adapter is available for connecting the programmable logic controller using older standard cables.

Table 4-3 Adapter for the PG 720 Connecting Cable.

Port	Link	Connecting Cable Order No.	Adapter
COM1 as TTY interface	PG 720 with SIMATIC S5 programmable controller	6ES5 734-2BD20	
		6ES5 731-1xxx0 15-pin	6ES5 731-6AG00
		6ES5 731-0xxx0 25-pin	6ES5 731-6AG00

To allow a data transfer rate of 9600 bps up to a distance of 100 m (1100 ft), the receiving diode is connected to ground (reference) via the connecting cable.

#### Note

Cables of various lengths are available under Order No. 6ES5 734-2xxx0 (xxx stands for the length in meters).

### Connecting the PG 720 to Other Programming Devices (V.24, TTY)

If you want to connect your PG 720 to another programming device, you can plug the appropriate connecting cable into the V.24 or TTY interface port. You will find more detailed information about the connecting cables listed below in Chapter 8.

Table 4-4 Connecting the PG 720 to Other Programming Devices

Port	Link	Connecting cable order no:	Adapter
COM1 as V.24 interface	PG 7xx with PG 7xx	6ES5 733-5BD20	
COM1 as TTY interface	PG 7xx with PG 6xx	Series connection of 6ES5 733 -2xxx0 and 6ES5 731-6AG00 <sup>1)</sup>	6ES5 731-6AG00

#### Note

<sup>1)</sup> When connecting the programming devices in series, make sure you connect the cable the right way round (see Figure 4-11).

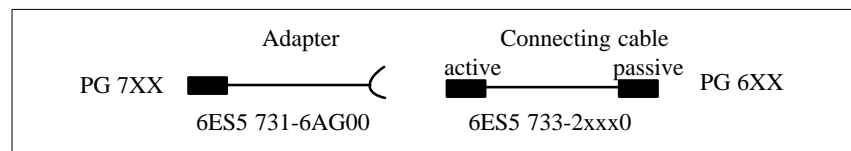


Figure 4-11 Direction of Connection: Adapter-Connecting Cable

**Note**

If you connect two programming devices using the TTY interface, you must deactivate the TTY interface (COM1) on one of the devices by changing the jumper settings. When supplied, this interface is always active.

**Activating/  
Deactivating the  
PG 720**

When your PG 720 is supplied, the COM1 (TTY) serial port is active (20 mA current loop). When you connect two programming devices using the COM1 (TTY) serial port, you must deactivate the port on one of these devices. The PG 720 has jumpers on the motherboard for this purpose.

These jumpers are accessible if you open the battery compartment cover.

**Jumper Settings**

Change the jumper settings as shown in Figure 4-12.

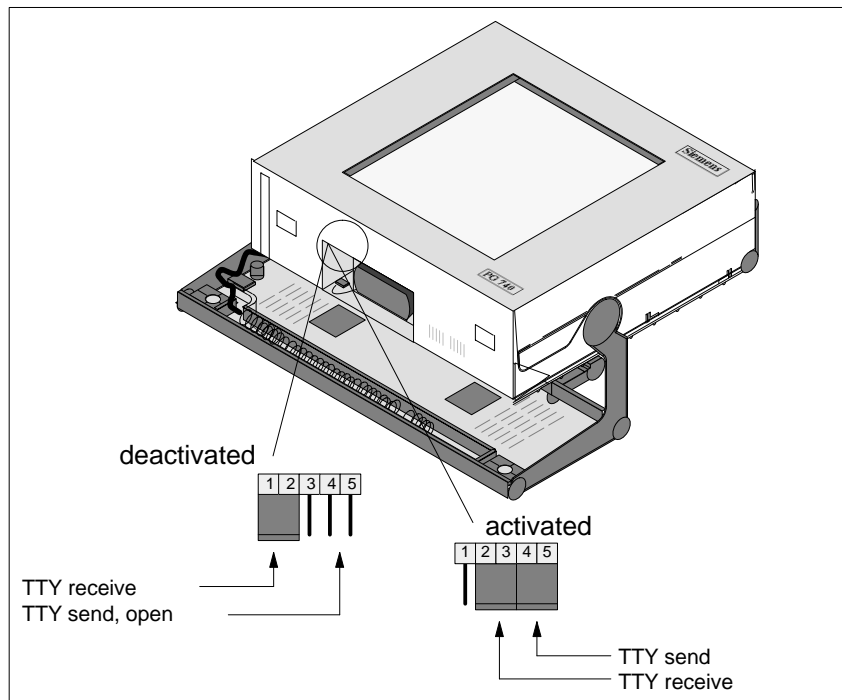
**4**

Figure 4-12 Activating/Deactivating the TTY Port Using Jumpers

**Changing the  
Jumper Setting**

Proceed as follows to deactivate the port on the PG 720:

1. Switch off your device.
2. Adjust the position of the PG 720 so that it is horizontal.
3. Open the battery compartment cover.
4. Remove jumpers 2-3 and 4-5 at the top left beside the battery.
5. Insert the jumper in location 1-2 (see Figure 4-12).
6. Close the battery compartment cover.

## 4.8 Connecting the PG 720 to a SIMATIC S7 Network (MPI/DP)

### Connection of an S7 Programmable Controller via MPI/DP Interface

You can connect your PG 720 to a SIMATIC S7 programmable logic controller using the floating MPI/DP interface. The MPI cable for connection to SIMATIC S7 CPUs is supplied with the PG 720. (Order No.: 6ES7901-0BF00-0AA0)

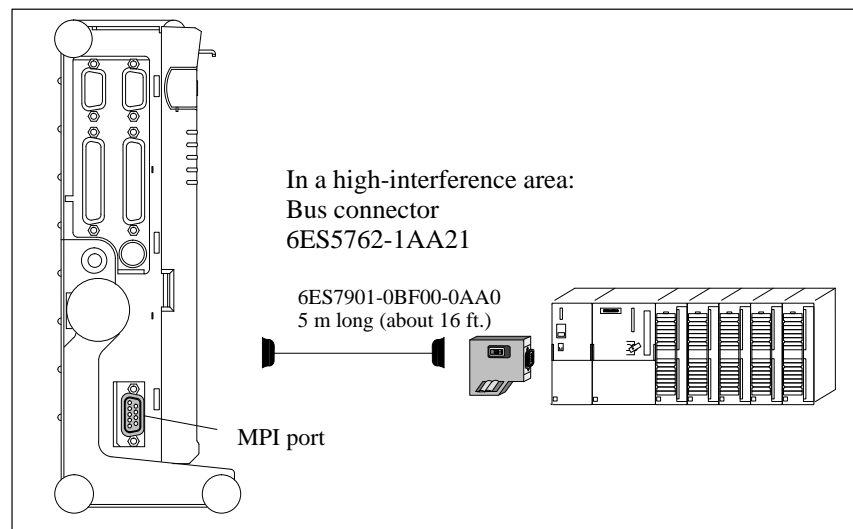


Figure 4-13 Connection Using the Multipoint Interface

Proceed as follows when connecting to a SIMATIC S7 programmable controller:

1. Switch off your device.
2. Open the interface cover on the left side of the device.
3. Connect the cable to the MPI/DP interface.



### Caution

Risk of damage to the PG 720!

Before plugging in the cables, the static charge on your body, the unit and the cables must be equalized. You can do this by briefly touching the metal mounting plate for the interfaces on the left-hand panel.

### Connecting

Via the MPI/DP interface, you can connect your programming devices to

- MPI networks (S7-200, S7-300 and S7-400) or
- PROFIBUS DP networks (DP components).

The supplied MPI cable can be used for connection to MPI networks with transmission rates up to 187.5 Kbps.

**MPI/PROFIBUS DP  
Network**

Up to 32 devices (PC, programming device or programmable controller) can be connected to the MPI/DP interface to form a network segment. The physical connection to the MPI/PROFIBUS DP network is via a floating RS485 interface which is a component of the programming device basic module.

Several MPI/PROFIBUS DP network segments can be connected via repeaters. The complete MPI/PROFIBUS DP network can comprise up to 127 stations. The data transmission rate in the MPI network is 187.5 Kbps. Data transmission rates from 9.6 Kbps to 1.5 Mbps are possible in the PROFIBUS DP via the MPI/DP interface.

---

**Note**

You can find information on setting up an MPI/DP network in the manual "Setting up an S7-300", Order No.: 6ES 7030-0AA00-8BA0.

---

## 4.9 Networking the PG 720 with Other Stations on SINEC L2

### Networking the PG 720 on SINEC L2 (PROFIBUS)

SINEC L2 is an open and robust bus system for industrial applications. It can be used to configure networks with up to 32 stations per segment. The data transfer rate for SINEC L2 is 1.5 Mbps.

### How the Network Functions

The SINEC L2 network operates on the master-slave principle with token passing (complying with DIN19245, PROFIBUS). It distinguishes between active and passive stations. An active station receives the token and passes it on to the next station within a specified time.

### Hardware

Using the following components, for example, you can connect or network the PG 720 with SINEC L2:

- PCMCIA interface module (in development)
- RS485 interface (adapter for PCMCIA)
- Shielded, twisted pair (bus cable or connecting cable to network).

---

### Note

You will find more detailed information about the SINEC modules in the SINEC Catalog IK 10 (Order No.:E86060-K6710-A101-Ax-7600).

For information about installing the modules and making modifications to the network configuration, please refer to the installation instructions for the appropriate modules.

Make absolutely sure that you do not use interrupt 12 since this interrupt is assigned to the integrated trackball.

---

## 4.10 Networking the PG 720 and Other Computers on SINEC H1.

### Networking the PG 720 on SINEC H1 (ETHERNET)

SINEC H1 is a bus system for industrial applications based on ETHERNET (ISO 8802/3). The main features of SINEC H1 are speed (10 Mbps), simple expansion, open communication and widespread application.

### How the Network Functions

SINEC H1 is the name of Siemens networks and network components operating according to the CSMA and / CD (ETHERNET) principle. SINEC H1 is a bus-type LAN that uses a triaxial cable (H1) as its transmission medium.

### Hardware

To connect or network the PG 720 with SINEC H1, a PCMCIA-ETHERNET interface module is required:

- PCMCIA-ETHERNET interface module (Order No.: 6GK1151-1AA00).

---

#### Note

You will find more detailed information about the SINEC modules in the SINEC Catalog IK 10 (Order No.: E86060-K6710-A101-Ax-7600).

For information about installing the modules and making any modifications to the network configuration, please refer to the installation instructions for the various modules.

---





## PG 720 Expansions

### What Does this Chapter Contain?

You can enhance the performance of your PG 720 by adding additional memory. This chapter describes how to expand your PG 720. Please observe the relevant safety guidelines.

### Summary of Sections

In Section	You Will Find	On Page
5.1	Opening the Unit	5-2
5.2	Components Visible After Opening the Unit	5-4
5.3	Installing Memory Expansion Modules	5-6
5.4	Replacing the Back-Up Battery	5-8
5.5	Closing the Unit	5-10

## 5.1 Opening the Unit

### Prerequisites

The device is designed for easy maintenance so that any work that is necessary can be done quickly and at low cost.



---

### Caution

The electronic components on the cards are extremely sensitive to electrostatic discharge. Certain precautionary measures are therefore necessary when handling such components. These measures are explained in the guidelines for handling electrostatically sensitive devices at the end of this manual.

---

### Limitation of Liability

All technical specifications and licences apply only to expansion functions approved by SIEMENS.

No liability can be accepted for impairment of functions caused by the use of devices and components of other manufacturers.

All the modules and components in the PG 720 are electrostatically sensitive. Please read the ESD guidelines at the end of this book carefully. The following symbol warns that electrostatically sensitive modules are present.



### Before Opening the Unit

It is essential that the following rules are adhered to when carrying out any work on the open unit and you should read them carefully before opening the unit.

- Before you disconnect the power supply cable, discharge any electrostatic charge on your body. You can do this by touching the metal mounting plate for the interfaces on the left panel of the unit.
- Discharge any electrostatic charge from tools that you are using.
- Wear a grounding wrist-strap if you are handling components.
- Leave components and modules in their packing until you are ready to install them.
- Disconnect the PG 720 from its power supply and remove the battery before plugging in or removing any modules or components.
- Touch components and modules only on their edges. Above all, do not touch the connecting pins and printed conductors.
- Never operate the PG 720 with the cover open.

**Tools**

Use a screwdriver to open the unit.

**Opening the PG 720**

Open your PG 720 as follows:

1. Switch off the PG 720, pull out the power supply connector and remove all connecting cables from the unit, including the keyboard cable.
2. Lower the keyboard and detach it.
3. Incline the unit to 90°. To stabilize the unit, pull out the extra support and the fold down bracket.
4. Open the cover of the battery compartment and disconnect the battery.
5. Push in the snap-catches at the bottom with a small screwdriver.
6. Open the front section and lift it out of the main casing.
7. Lay the front section with the display on a soft, flat surface.

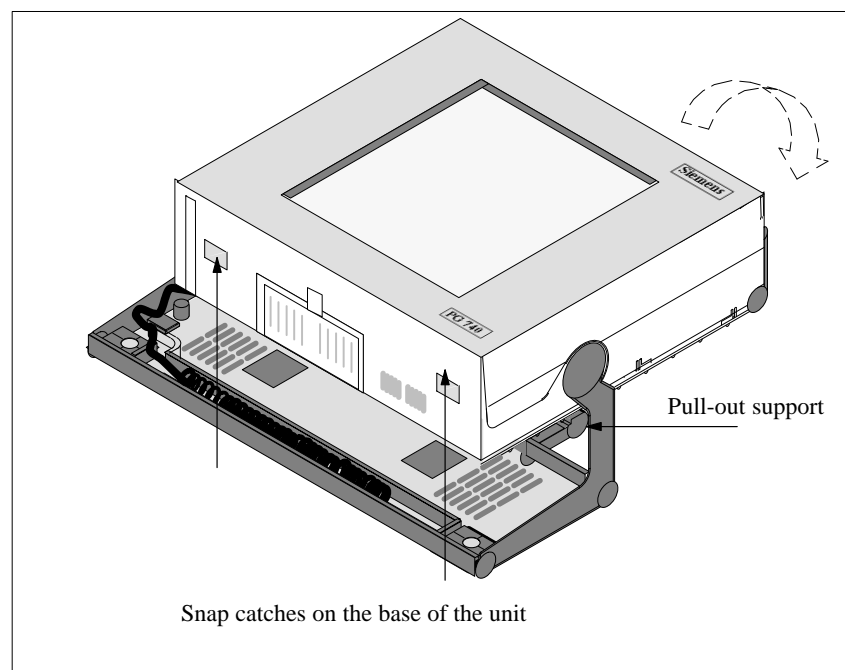
**5**

Figure 5-1 PG 720 Prepared for Opening

## 5.2 Components Visible After Opening the Unit

### Components

Once you have removed the top cover of your unit, the components are visible.

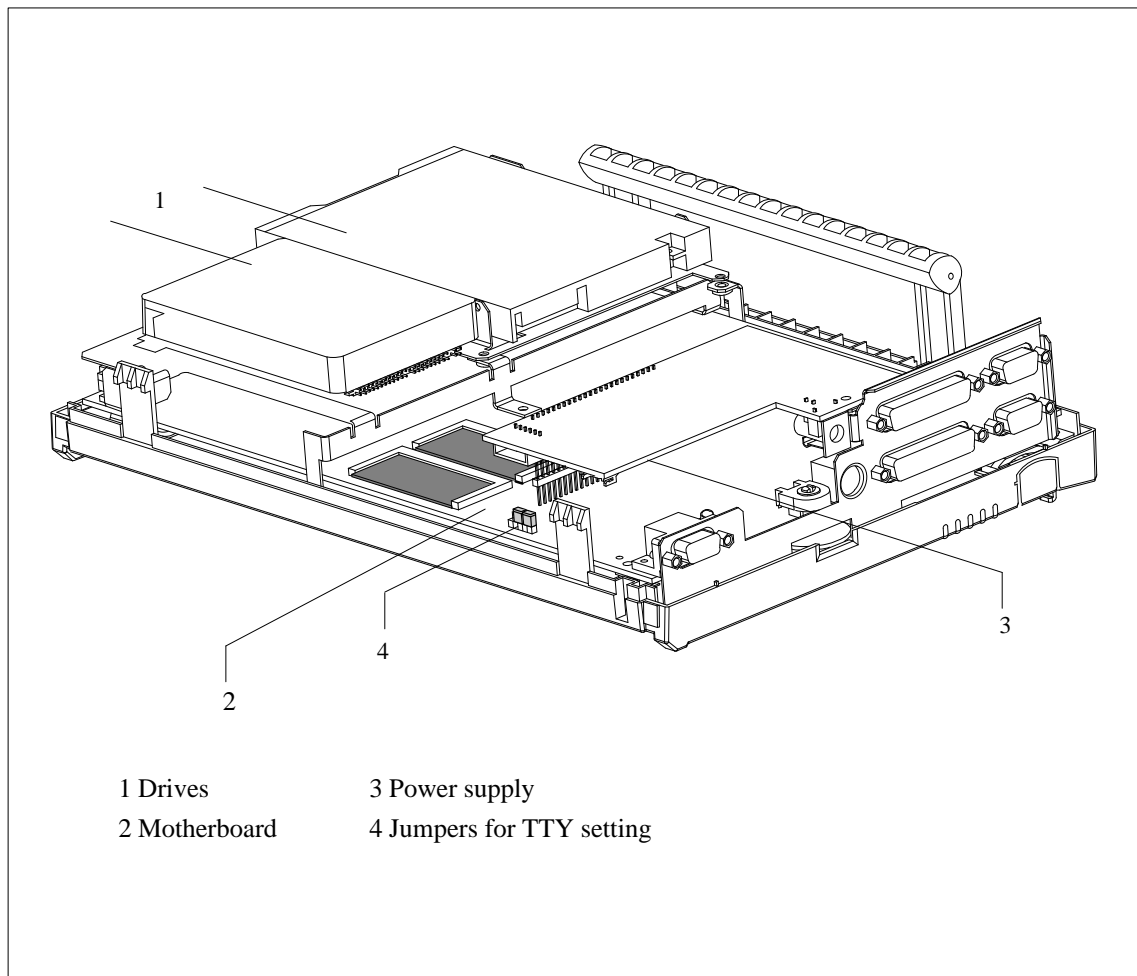


Figure 5-2 PG 720 Opened

## Motherboard

The motherboard is the heart of the PG 720. Here, data are processed and stored, and interfaces and device I/Os controlled and managed.

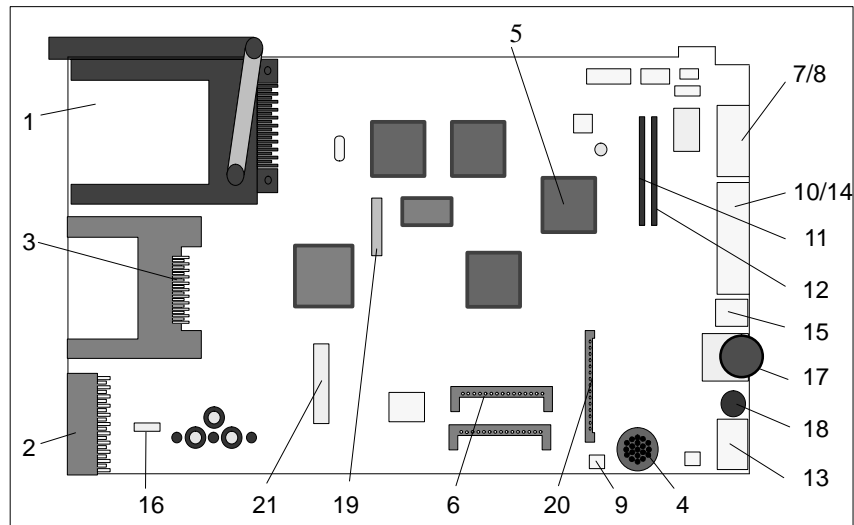


Figure 5-3 Motherboard

## Components on the Motherboard

The following components are located on the motherboard of the PG 720.

Table 5-1 Components of the Motherboard

No.	Functions
1	PCMCIA slots
2	S5 submodule slot
3	Memory card port
4	Loudspeaker
5	CPU 80486
6	System memory, slot 0, slot 1
7	External VGA port
8	COM2 serial port
9	TTY jumpers
10	COM1/TTY serial port
11	TTY receiver
12	TTY transmitter
13	MPI port
14	LPT1 parallel port
15	PS/2 mouse port
16	Battery connector
17	Contrast
18	Keyboard and trackball connector
19	Floppy disk drive connector
20	Power supply connector (from DC converter)
21	IDE Winchester connector

### 5.3 Installing Memory Expansion Modules

#### Standard Memory

There are two slots on the motherboard for DIMM memory modules. This allows you to expand the memory capacity of your PG 720 to up to 32 MB.

Table 5-2 Slots for Memory Expansion

Memory	Slot 0	Slot 1
16 MB <sup>1)</sup>	8 MB	8 MB
16 MB <sup>2)</sup>	16 MB	—
20 MB	16 MB	4 MB
24 MB	16 MB	8 MB
32 MB	16 MB	16 MB
32 MB	32 MB	—
64 MB	32 MB	32 MB

1) or 2) standard configuration

You will find the order numbers for the DIMM memory expansion modules in the Product Bulletin.

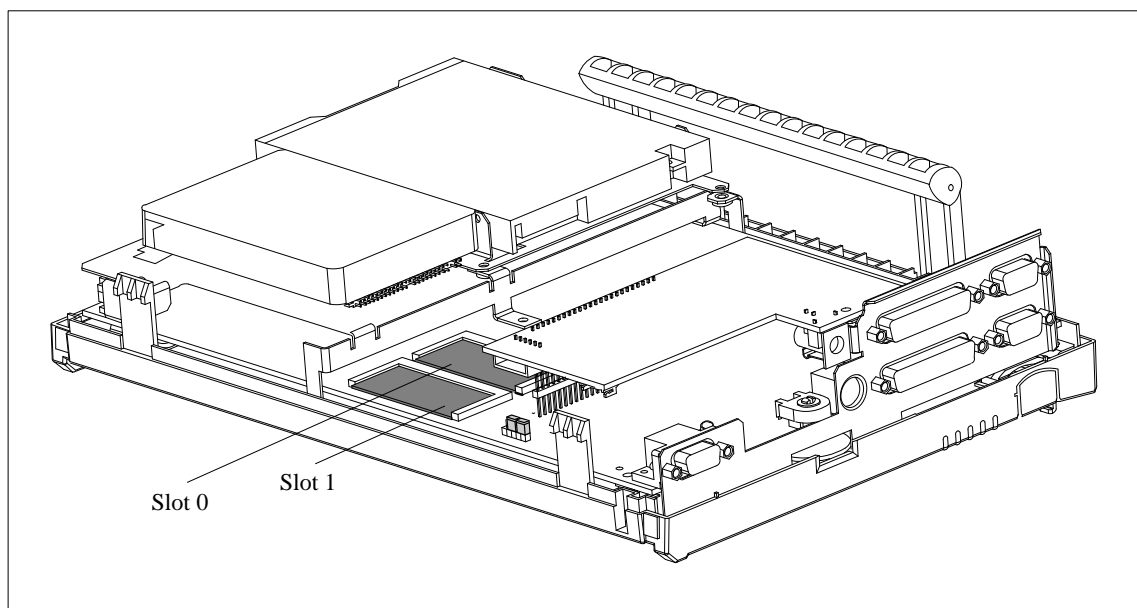


Figure 5-4 Position of the DIMM Memory Modules



---

**Caution**

Risk of damage.

The electronic components of the printed circuit boards are extremely sensitive to electrostatic discharge. Please observe the guidelines for handling electrostatically sensitive devices at the end of this manual.

---

**Installing the  
DIMM Cards**

You plug in expansion modules as follows:

1. Open the unit as described in Section 5.1.
2. Plug the cards into the slots. Note the safety recess on the connector side of the DIMM card.
3. Push the card down applying light pressure until it locks into place.
4. Close the unit (see Section 5.5).



---

**Caution**

Risk of damage.

Make sure that the cards sit securely in the slots otherwise they can fall out and be damaged.

---

**Installation**

The memory configuration is detected automatically. When you switch on the unit, the distribution of base and extended memory is displayed on the screen.

## 5.4 Replacing the Back-Up Battery

### Battery Power Supply for Real-Time Clock and Configuration

A back-up battery (3.6 V lithium battery) powers the real-time clock even after the PG 720 is switched off. In addition to the time of day, all the information about the PG 720s configuration is stored in RAM. If the back-up battery fails or is removed, all this data is lost.

The clock uses very little power and the lithium battery has a high capacity so that the battery can provide back-up power for the real-time clock for many years and seldom needs to be replaced.

### Battery Voltage too Low

If the battery voltage is too low, the time of day and the device configuration data in the RAM are lost.

### Replacing the Battery

In this case, you must replace the back-up battery. The battery is located below the drive mounting.

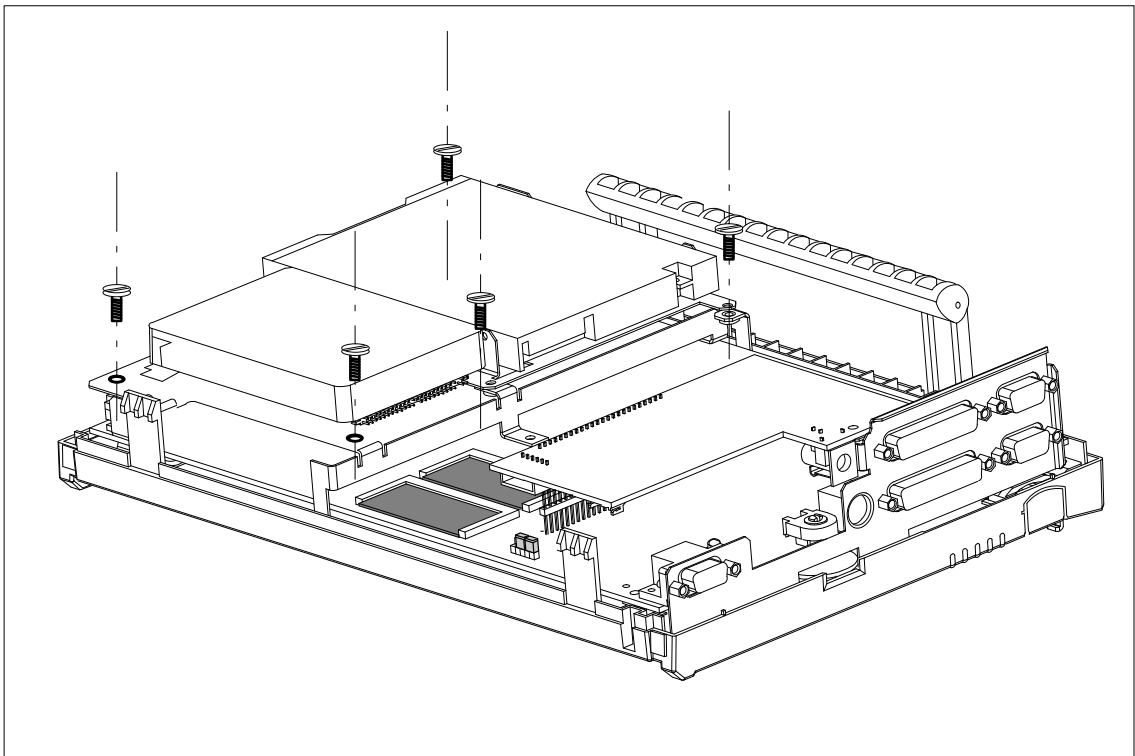


Figure 5-5 Screws Securing the Drive Mounting



You change the battery as follows:

1. Switch off your PG 720 and remove the power cable and all the connecting cables.
2. Open the unit as described in Section 5.1.
3. Undo the five screws holding the drive mounting.
4. Disconnect the wires connected to the drives.
5. Lift out the drives along with the mounting.
6. Now change the back-up battery on the motherboard.
7. Fix the new battery to the motherboard with a cable binder.
8. Reconnect the wires to the drives and secure the drive mounting with the five screws.
9. Close the unit as described in Section 5.5.



---

**Caution**

Risk of damage.

Only replace the lithium battery with an identical battery or with a type recommended by the manufacturer (Order No.: W79084-E1003-B1).

You should dispose of used batteries in keeping with local regulations.

---

**SETUP**

After you have changed the battery, you must set the configuration data of your unit again using the SETUP program (see Chapter 6).

## 5.5 Closing the Unit

### Closing the Unit

Close the unit as follows:

1. Tilt the unit to the horizontal position.
2. Place the front section on the casing at an angle (the guide studs at the top edge must fit into place).
3. Press the front section onto the lower edge of the casing until the catches in the base engage.
4. Insert the battery into the battery compartment and connect it up.
5. Close the battery cover.
6. Connect the keyboard connector to the back of the unit. Make sure that the cable is inserted in its channel.
7. Tilt the unit back to the operating position.

Your PG 720 is now ready for operation again.

# 6

## Configuring the PG 720

### What Does this Chapter Contain?

In this chapter, you will learn how to configure your programming device. You need to do this if you change your system by adding a memory expansion card or after you have replaced the back-up battery.

### Summary of Sections

In Section	You Will Find	On Page
6.1	Changing the System Configuration with SETUP	6-2

## 6.1 Changing the System Configuration with SETUP

### Changing the System Configuration

Your PG 720 configuration is set for working with the software supplied with the unit. You should only change the preset values if you have modified your PG 720 in any way or if a fault occurs when the unit is powered up.

### SETUP Program

The SETUP program is in the ROM-BIOS. Information about the system configuration is stored in the battery backed RAM of the PG 720.

You can use SETUP to set the hardware configuration and define the system characteristics. You can also use SETUP to set the time of day and date.

### Incorrect SETUP Data

If incorrect SETUP data are detected when you boot the system, the BIOS prompts you to

- start SETUP by pressing **F2** or
- continue booting by pressing **F1**.

### Starting SETUP

On completion of the start-up test, the BIOS gives you the opportunity of starting the SETUP program by displaying the following screen prompt:

PRESS <F2> to enter SETUP

Start SETUP as follows:

1. Reset your PG 720.
2. Press the **F2** key when the BIOS prompt appears on the screen.

### SETUP Menus

Three menu pages are available in which you can set the values for your system configuration. Press **F1** to obtain information about the selected SETUP entries.

Table 6-1 SETUP Menu

Menu Page	Function
page 1 of 3	SETUP main menu <i>"Standard System Parameters"</i>
page 2 of 3	<i>"Siemens PG 720 Hardware Control"</i> for setting the interface ports
page 3 of 3	<i>"Power Management-Feature Control"</i> for setting the power consumption

## Main SETUP Menu (Page 1 of 3)

Once your PG 720 has started up, the SETUP menu appears with the standard system parameters. Here, you can specify various system settings such as the time of day and date, drives and values for memory.

Phoenix SETUP Utility (Version X.XX)							
(c) Phoenix Technologies Ltd. 1985, 1994 All Rights Reserved							
** Standard System Parameters **						Page 1 of 3	
System Time:	15:22:48						
System Date:	Dec 31, 1994						
Diskette A:	3.5", 1.44 MB						
Diskette B:	Not Installed						
Hard Disk 1:	AUTO	Cyl	Hd	Pre	LZ	Sec	Size
Hard Disk 2:	Not Installed	524	16	0	524	63	257
Base Memory:	640 KB						
Extended Memory:	7168 KB						
Boot order:	A: then C:						
NumLock on at boot:	No						
Cache Control:	Enabled						
<div style="display: flex; justify-content: space-between; align-items: center;"> <div>ESC Menu</div> <div>F1 Help</div> <div></div> <div></div> <div>↕ Field</div> <div>+ / - Value</div> <div>PgUp/Dn Page</div> </div>							

Figure 6-1 Main SETUP Menu

## Working with the Menu

You work with the SETUP menu using the following keys:

Table 6-2 Keys for Working in the SETUP Menu

Key	Function
<b>F1</b>	Help with operating SETUP
<b>ESC</b>	Calls the EXIT menu
↑ ↓	Moves you from one menu field to another
<b>± or space bar</b>	The SETUP program proposes values you can select and changes the values in the selected menu
<b>Page ↑ Page ↓</b>	You select menu pages

**System Parameters**

The following table lists the system parameters you can set in the main menu.

Table 6-3 System Parameters and Settings in the Main Menu.

Menu Item	Default	Function
System Time		Time setting: Hour:Minute:Second
System Date		Date: Month:Day:Year.
Diskette A:	3.5 ", 1.44 MB	Standard entry for drive A.
Diskette B:	Not Installed	Drive B not installed
Hard Disk 1:	AUTO	If you select the "AUTO" function, the hard disk is recognized automatically
Hard Disk 2:	Not Installed	Second hard disk not installed
Base Memory	640 KB	
Extended Memory	7168 KB <sup>1)</sup>	
Boot order:	A: then C:	Boot sequence is searched for first in drive A and then in drive C. C: then A: accelerates startup.
NumLock on at boot:	No	Switches Numlock on or off when you start up
Cache Control:	Enabled	Enables or disables the internal cache

<sup>1)</sup> Refer to the PG 720 Product Bulletin for information about memory.

## Defining Hardware (Page 2 of 3)

In the *Siemens PG 720 Hardware Control* submenu, you can define the interface functions. These values must be re-entered particularly when you have re-assigned interfaces or when you want to connect I/O devices (for example an external monitor).

Phoenix SETUP Utility (Version X.XX)			
(c) Phoenix Technologies Ltd. 1985, 1994 All Rights Reserved			
** Siemens PG 720 Hardware - Control **			Page 2 of 3
MPI Adr.-Range:	Adr.- CC00H	Backlight:	Full on
PCMCIA Slot:	Enabled	Internal Mouse:	Internal
Programming Interf.:	Enabled		
Internal COM1:	COM1 03F8h 4		
Internal COM2:	COM2 02F8h 3		
Internal LPT1:	UNI-Directional		
CRT / LCD selection:	SIMULTANEOUS		
CRT 800 x 600:	72 Hz		
CRT 1024 x 768:	Non Interlaced		
LCD - Screensize:	Expanded		
<div> <div>ESC Menu</div> <div>F1 Help</div> <div></div> <div></div> <div>↕ Field</div> <div>+ / - Value</div> <div>PgUp/Dn Page</div> </div>			

Figure 6-2 Siemens PG 720 Hardware Control Submenu



### Caution

Risk of damaging the monitor!

If you are using a monitor with a higher resolution, switch CRT/LCD selection to “CRT enabled” in the SETUP program. The higher resolution must be set on the monitor you are using.

Setting a resolution that is too high in the SETUP program can damage the monitor.

## Define Power Management

In the “*Power Management Feature Control*” menu, you can set the power management functions. This allows you to regulate the power consumption of your PG 720 to suit the mode you are working in. This function is particularly important in making best use of the battery.

Phoenix SETUP Utility (Version X.XX)  
(c) Phoenix Technologies Ltd. 1985, 1994 All Rights Reserved

Page 3 of 3

**\*\* Power Management Feature Control \*\***

Power Management: Battery only

Standby Timeout:	6 minutes	Fixed Disk Timeout:	Disabled
Suspend Timeout:	10 minutes	Resume Modem Ring:	Enabled
LCD/CRT Mode:	Standby Off		
Maximum CPU Speed:	Full Speed		

Navigation buttons: ESC Menu, F1 Help, F2 PM Min., F3 PM Max., ↑↓ Field, + / - Value, PgUp/Dn Page

Figure 6-3 “Power Management” Menu Page

## Defaults

With the power management menu, the SETUP program provides you with several defaults that make it easier to set the power management values. The following table shows the possible settings.

Table 6-4 Selectable Parameters in Power Management

Parameter	Setting	Effect
Disabled		No power management high-performance mode
Enabled	F 2 PM Min.	Minimum power management - maximum power consumption; high-performance mode
	F 3 PM Max.	Maximum power management - low power consumption; long life mode (slower)
Battery only	F 2 PM Min.	Only in battery operation; minimum power management - maximum power consumption - high-performance mode
	F 3 PM Max.	Only in battery operation; maximum power management - low power consumption; long life mode



## Power Management Values

Apart from the power management values proposed by the SETUP program, you can also set the menu items individually. The following table explains the function of the menu items.

Table 6-5 Menu Items in Power Management

Menu Item	Default	Function
Standby Timeout:	6 minutes	If no input is made using the keyboard or mouse during the selected time, the PG 720 changes to the standby mode. The clock frequency of the processor is reduced and the system I/Os switched off.
Suspend Timeout:	10 minutes	As soon as the PG 720 changes to the standby mode, the “suspend timeout” function comes into effect. If there is still no input during this time, the programming device switches to the suspend mode.
LCD \CRT Mode:	Standby Off	This parameter decides whether or not the monitor or external monitor is switched off. The options are as follows: -Always on -Suspend Off -Standby Off
Maximum CPU Speed:	Full Speed	This decides the speed of the processor: – Reduced Speed – Full Speed
Fixed Disk Timeout:	5 minutes	This sets a time limit after which the motor of the hard disk drive is switched off if it has not been accessed. The drive is activated again as soon as it is accessed.
Resume Modem Ring:	Disabled	This function can be activated or deactivated here.

Exiting SETUP

You save the new settings in the BIOS and exit the SETUP menu using the “Exit” menu. You can make the following settings.

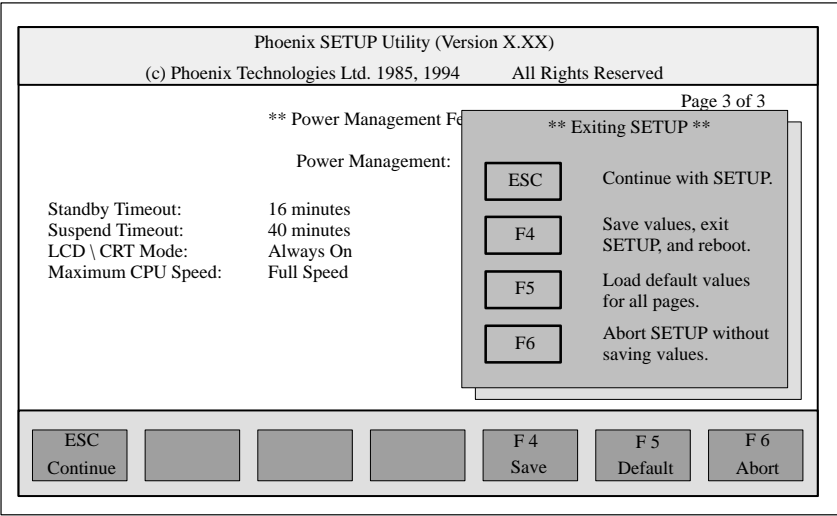


Figure 6-4 Main SETUP Menu

System Parameters

When you exit SETUP, you can set the following system parameters:

Table 6-6 Options When Exiting SETUP

Parameter	Meaning
ESC	Return to SETUP
F4	Save settings and exit SETUP
F5	Use the default settings
F6	Cancel the settings and exit SETUP

## Documenting Your Configuration

If you have made any modifications to your standard SETUP settings, you can enter them in the following table. You can then refer to these entries if you need to make any hardware modifications later.

Table 6-7 Table of the System Configuration

System Parameter	Standard Settings	Your Entries
<b>Diskette A</b>	3.5" , 1.44 MB	
<b>Diskette B</b>	Not Installed	
<b>Hard Disk 1</b>	AUTO	
<b>Hard Disk 2</b>	Not Installed	
<b>Boot Order</b>	A: then C:	
<b>Numlock on at boot</b>	No	
<b>Cache Control</b>	Enabled	
<b>Hardware Control</b> MPI Addr. Range: PCMCIA Slot Programming Interface: Internal COM 1: Internal COM 2: Internal LPT 1: CRT / LCD selection: CRT 800 x 600: CRT 1024 x 768: LCD Screen Size: Internal Mouse:	Addr. - CC00H Enabled Enabled COM 1 03F8h COM 2 02F8h UNI-Directional SIMULTANEOUS 72 Hz Non-Interlaced Expanded Internal	



# Error Diagnostics

# 7


**What Does this  
Chapter Contain?**

This chapter will help you to locate, identify, and in some cases eliminate simple errors and faults. The symptoms of the problem, possible causes and remedies are listed in the form of a table.

Table 7-1 Errors/Faults in PG 720 Operation

Error/Fault	Cause	Remedy
<b>Power-ON LED does not light up</b>	<ul style="list-style-type: none"> <li>PG 720 is switched off</li> <li>Power supply not properly connected</li> <li>Battery run-down</li> </ul>	<ul style="list-style-type: none"> <li>Switch the unit on</li> <li>Check the power supply, power cable, and power connector</li> <li>Charge or replace battery</li> </ul>
<b>Display remains dark after power up</b>	<ul style="list-style-type: none"> <li>Contrast incorrectly set</li> <li>Back lighting is not active</li> <li>Additional monitor connected</li> </ul>	<ul style="list-style-type: none"> <li>Adjust the contrast</li> <li>Wait 3 to 5 seconds until the back lighting is active</li> <li>Switch on the programming device while pressing the "INSERT" key.</li> </ul>
<b>External monitor remains dark after power up</b>	<ul style="list-style-type: none"> <li>LCD is entered in SETUP</li> </ul>	<ul style="list-style-type: none"> <li>Enter CRT or SIMULTAN in SETUP</li> </ul>
<b>Message on the display: "Invalid configuration information... Press the F1 key for continue, F2 to run Setup utility"</b>	<ul style="list-style-type: none"> <li>Incorrect configuration data</li> </ul>	<ul style="list-style-type: none"> <li>Press "F2" key, check the configuration data in the SETUP program, if necessary adopt the default values, and check the error messages in the first SETUP menu</li> </ul>
<b>Message on the display: "No boot device available"</b>	<ul style="list-style-type: none"> <li>Diskette in drive A: is not a boot diskette</li> <li>Wrong hard disk type entered in SETUP</li> </ul>	<ul style="list-style-type: none"> <li>Replace diskette with boot diskette</li> <li>Use the "Fixed Disk" function in the SETUP program</li> </ul>
<b>Message: "Keyboard stuck key failure"</b>	<ul style="list-style-type: none"> <li>A key became blocked during the self-test of the keyboard</li> </ul>	<ul style="list-style-type: none"> <li>Check the keyboard</li> <li>Restart the system</li> </ul>
<b>Booting of the PG 720 aborted with a series of beeps</b>	<ul style="list-style-type: none"> <li>Error occurred during the self-test</li> </ul>	<ul style="list-style-type: none"> <li>Check hardware</li> </ul>
<b>Every time a key is pressed, a beep is heard and no character appears</b>	<ul style="list-style-type: none"> <li>Keyboard buffer overflow</li> </ul>	<ul style="list-style-type: none"> <li>&lt;CTRL&gt; &lt;PAUSE&gt;</li> </ul>
<b>Not ready message when attempting to read a diskette</b>	<ul style="list-style-type: none"> <li>No diskette inserted</li> <li>Diskette is not formatted</li> </ul>	<ul style="list-style-type: none"> <li>Insert diskette</li> <li>Format diskette</li> </ul>
<b>Read-only error when attempting to write to a diskette</b>	<ul style="list-style-type: none"> <li>Diskette is read-only</li> <li>Read-only hole open on 3.5" diskette</li> </ul>	<ul style="list-style-type: none"> <li>Cancel the write protection</li> </ul>
<b>&lt;\&gt; key does not exist</b>	<ul style="list-style-type: none"> <li>Wrong keyboard driver is being used</li> </ul>	<ul style="list-style-type: none"> <li>German keyboard: &lt;ALTGr&gt; &lt;ß&gt;</li> <li>International keyboard : &lt;\&gt; key</li> </ul>
<b>Mouse pointer cannot be moved with the trackball</b>	<ul style="list-style-type: none"> <li>The ball is not rotating</li> <li>No or wrong mouse driver</li> </ul>	<ul style="list-style-type: none"> <li>Clean the trackball and its housing</li> <li>Load the correct mouse driver</li> </ul>

Table 7-1 Errors/Faults in PG 720 Operation

Error/Fault	Cause	Remedy
Mouse pointer moving erratically	<ul style="list-style-type: none"><li>Trackball dirty</li></ul>	<ul style="list-style-type: none"><li>Clean the trackball and its housing</li></ul>
Trackball not working	<ul style="list-style-type: none"><li>Trackball is switched off</li><li>External mouse plugged in</li></ul>	<ul style="list-style-type: none"><li>Activate trackball with key combination Fn + </li></ul>





# Hardware Information

# 8

**What Does This Chapter Contain?**

This chapter contains important reference data about the following:

- Hardware addresses
- Interrupt assignments
- Information about connecting cables

**Summary of Sections**

In Section	You Will Find	On Page
8.1	Hardware Address Table	8-2
8.2	Interrupt Assignments	8-5
8.3	Connector Pinouts	8-6
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## 8.1 Hardware Address Table

There are two kinds of address area:

- Memory address area
- I/O address area.

Different read/write signals (I/O WR, I/O RD, MEMR, MEMW) are used to reference these areas. The following tables provide you with an overview of the address areas used.

Table 8-1 Assignment of the 4 Gbyte Memory Address Area.

Memory Addresses	Memory Address Assignment
0000 0000 to 0009 FFFF	640 KB system memory on the motherboard System data, operating system, drivers, and programs
000A 0000 to 000B FFFF	128 KB refresh memory for monitor interface module. Only part or the whole of the memory area is used depending on the interface module and operating mode.
000C 0000 to 000C BFFF	Not assigned
000C C000 to 000C CFFF	Reserved for the MPI
000C D000 to 000C FFFF	Not assigned
000D 0000 to 000D FFFF	Not assigned or reserved for PCMCIA, when the PCMCIA driver is loaded.
000E 0000 to 000F FFFF	128 KB max. ROM on the motherboard (VGA BIOS, Power Management)
0010 0000 to 003F FFFF	3 MB DRAM system memory in the basic configuration (virtual diskette or "protected mode" operating systems)
0040 0000 to 01FF FFFF	32 MB DRAM system memory expansion (virtual diskette or "protected mode" operating systems)
0200 0000 to FFDF FFFF	Reserved
FFFE 0000 to FFFF FFFF	128 KB shadow of the area 000E 0000 to 000F FFFF

Table 8-2 I/O Address Assignments

I/O Addresses	Chip/Module	Hardware Interrupt Used
0000 H-001F H	DMA controller 1 (8237)	
0020 H-0021 H	Interrupt controller 1 (master/8259)	
0022 H-0023 H	Not used	
0024 H-0025 H	Configuration index	

Table 8-2 I/O Address Assignments

I/O Addresses	Chip/Module	Hardware Interrupt Used
0026 H-0027 H	Configuration data	
0040 H-0043 H	Timer/counter 1 (8254)	IRQ 0
0044 H-004F H	Not used	
0050 H-005F H	Not used	
0060 H-0064 H	Keyboard controller (8042)	IRQ 1, IRQ 12
0061 H	Port B: Timer/loudspeaker/parity system bus/ RAM	NMI
0062 H	Reserved	
0063 H	Reserved	
0065 H-006F H	Not fully decoded	
0070 H-0071 H	Real-time clock (146818) NMI enable	
0072 H-007F H	Not used	
0080 H-008F H	DMA page register (74 612)	
0090 H-0091 H	Not used	
0092 H	Port A: Fast reset, A20	
0093 H-009F H	Not used	
00A0 H-00A1 H	Interrupt controller 2 (slave/8259A)	IRQ 2
00A2 H-00BF H	Reserved	
00C0 H-00DF H	DMA controller 2 (8237)	
00E0 H-00EF H	Not used	
00F0 H	Numeric processor Cancel Busy	
00F1 H	Numeric processor Reset	
00F2 H-00F3 H	Not used	
00F4 H-00FB H	Not used	
00FC H-00FF H	Numeric processor ('486)	IRQ 13
0100 H-016F H	Not used	
0170 H-0177 H	Reserved (Winchester controller 2)	
0178 H-01EF H	Not used	
01F0 H-01FF H	Winchester controller 1; IDE interface of motherboard	IRQ 14
0200 H-020F H	Not used (game I/O)	
0210 H-0277 H	Not used	
0278 H-027F H	Not used	
0280 H-02AF H	Not used	
02B0 H-02DF H	Not used	
02F0 H-02E7 H	Not used	

Table 8-2 I/O Address Assignments

I/O Addresses	Chip/Module	Hardware Interrupt Used
02F8 H-02FF H	Serial port 2 (COM 2)	IRQ 3
0300 H-031F H	Programming interface module	
0320 H-033F H	Not used (XT: 320-32F: fixed disk)	
0340 H-035F H	Not used (HIGRAPH host interface)	
0360 H-036F H	Not used (IBM-PC-Net)	
0370 H-0377 H	Reserved (floppy controller 2-)	
0378 H-037F H	Parallel port (LPT 1)	IRQ 7
0380 H-038F H	Not used (SDLC, bisynchronous 2)	
03A0 H-03AF H	Not used (SDLC, bisynchronous 1)	
03B0 H-03BF H	Monochrome monitor interface module or EGA/VGA	
03C0 H-03CF H	Color graphics interface module EGA/VGA	IRQ 9
03D0 H-03DF H	Color graphics interface module CGA/EGA/VGA	
03E0 H-03E1 H	PCMCIA controller	*)
03E2 H-03EF H	Not used	
03F0 H-03F7 H	Floppy controller 1	IRQ 6, DRQ-/DACK2
03F8 H-03FF H	Serial port 1 (V.24/V.28) (COM 1)	IRQ 4

\*) No interrupt. Depending on the PCMCIA driver used, one or two interrupts can be used

---

**Caution**

Malfunction!

You must not select IRQ 12 for the PG 720 since this interrupt is already assigned to the integrated trackball or the external PS/2 mouse.

---

## 8.2 Interrupt Assignments

### Interrupt Assignment

The PG 720 uses the two integrated interrupt controllers of type 82C59 to handle the 16 hardware interrupts (IRQ 0 to IRQ 15).

The INT output of the slave controller is connected to the IRQ 2 input of the master controller. Interrupt 9 (IRQ 9) can be used on the bus for the assigned interrupt 2 (IRQ 2).

In the initialization phase, IRQ is assigned to the software interrupt vector 0A H (IRQ 2) by the ROM-BIOS.

### Priority

The priority of the interrupts is in the reverse order of their numbering. This means the following:

- Interrupt IRQ 0 has the highest priority and interrupt IRQ 7 the lowest.
- For triggering IRQ 2, interrupt IRQ 8 has the highest and IRQ 15 the lowest priority. Interrupts IRQ 8 to IRQ 15 therefore have higher priority than interrupts IRQ 3 to IRQ 7.
- The interrupt vectors are initialized and masked when the PG 720 is powered up.

### I/O Addresses of the Interrupt Controllers

The following table provides you with an overview of the hardware interrupts.

Table 8-3 I/O Addresses of the Interrupt Controllers

List of Hardware Interrupts		Assigned Interrupt Vector, Memory Address
SMI	System management interrupt, cannot be masked	–
NMI	RAM parity; I/O channel parity	INT 2 H
IRQ 0	Timer output 0, I/O controller (ISP), internal	INT 8 H
IRQ 1	Keyboard (output buffer full)	INT 9 H
IRQ 2	Interrupt from slave interrupt controller	INT A H
IRQ 3	Serial port (COM 2)	INT B H
IRQ 4	V.24/V.28 interface, serial port (COM 1)	INT C H
IRQ 5	Parallel port 2 (LPT 2)/MPI	INT D H
IRQ 6	Floppy disk	INT E H
IRQ 7	Parallel port printer 1 (LPT 1)	INT F H
IRQ 8	Real-time clock (RTC) low active	INT 70 H
IRQ 9	Software interrupt re-routed to 0AH (IRQ2) (VGA)	INT 71 H
IRQ 10	*)	INT 72 H
IRQ 11	*)	INT 73 H
IRQ 12	Trackball or PS/2 mouse	INT 74 H
IRQ 13	Numeric processor	INT 75 H
IRQ 14	Winchester; IDE interface	INT 76 H
IRQ 15		INT 77 H

\*) Depending on the PCMCIA driver, one or two interrupts may be assigned.

### 8.3 Connector Pinouts

#### Socket Connector for the External Power Unit

The socket for the external power supply unit has the following potentials:

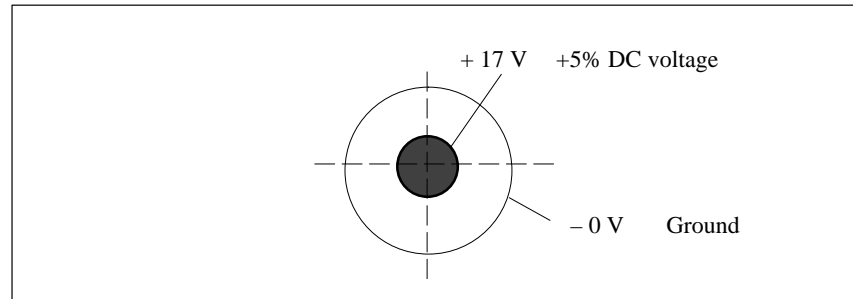


Figure 8-1 Power Supply Connector

#### Connecting a PS/2 Mouse

You can connect a PS/2 mouse to your PG 720. The connector has the following pinout:

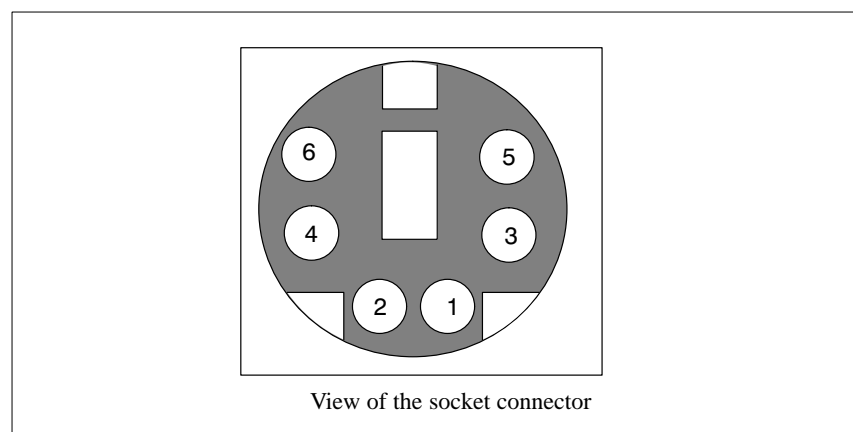


Figure 8-2 Connector Pinout for the PS/2 Mouse Cable

Table 8-4 Pinout Table of the PS/2 Mouse Connecting Cable

Pin No.	Designation	Input/Output
1	Data line	Input/output
2	Not assigned	—
3	0 V	—
4	Current-limited 5V power supply	Output
5	Clock line	Input/output
6	Not assigned	—

**Connecting an External Keyboard**

You can connect an external keyboard to your PG 720. The connector has the following pinout:

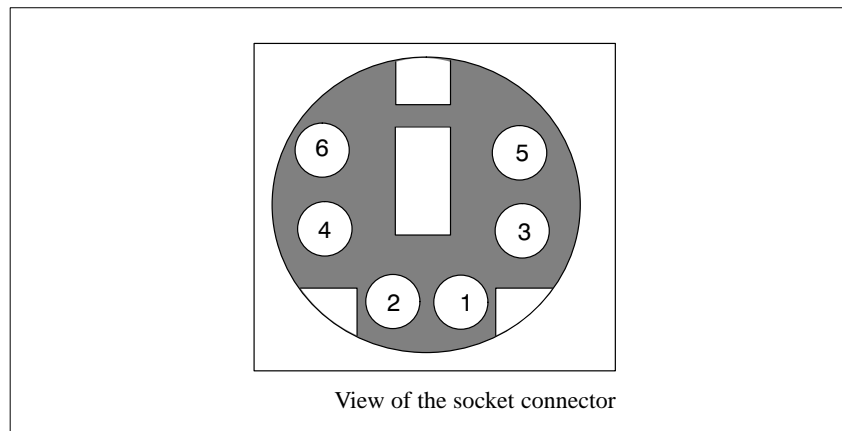


Figure 8-3 Connector Pinout for an External Keyboard

Table 8-5 Pinout Table of the Keyboard Connecting Cable

PinNo.	Designation	Input/Output
1	Data line, keyboard	Input/output
2	Data line, trackball	Input/output
3	0V	—
4	Current-limited 5V power supply	Output
5	Clock line, keyboard	Input/output
6	Clock line, trackball	Input/output

## VGA Socket Connector

The VGA socket connector on the PG 720 has the following pinout:

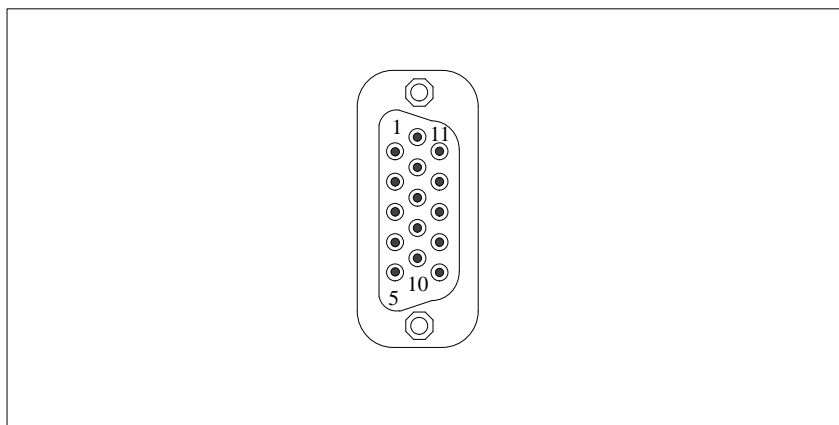


Figure 8-4 VGA Socket Connector

Table 8-6 Pinout Table of the VGA Socket Connector

Pin No.	Designation	Description	Input/Output
1	R_EXT	Red	Output
2	G_EXT	Green	Output
3	B_EXT	Blue	Output
4	–	NC	–
5	M	Ground	–
6	M	Ground	Ground
7	M	Ground	Ground
8	M	Ground	Ground
9	–	NC	–
10	M	Ground	Ground
11	–	NC	–
12	–	NC	–
13	EXT_H	Horizontal sync	Output
14	EXT_V	Vertical sync	Output
15	–	NC	–



**MPI/DP Socket Connector**

The MPI/DP socket connector on the PG 720 has the following pinout:

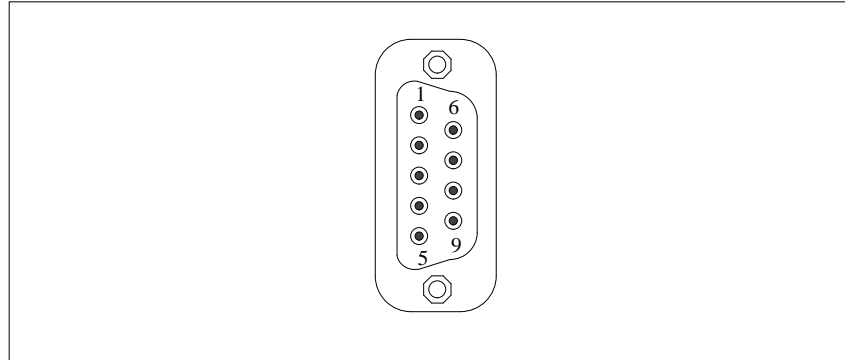


Figure 8-5 MPI/DP Socket Connector

Table 8-7 Pinout Table of the MPI/DP Socket Connector.

Pin No.	Designation	Description	Input/Output
1	NC	Pin 1 is not assigned	—
2	NC	Pin 2 is not assigned	—
3	LTG_B	Signal line B of the MPI module	Input/output
4	RTS_AS	RTSAS, control signal for received data stream. The control signal is "1" active when PLC is sending.	Input
5	M5EXT	M5EXT return line (GND) of the 5 V power supply. The current load caused by an external user connected between P5EXT and M5EXT must not exceed max. 90 mA.	Output
6	P5 EXT	P5EXT power supply (+5V) of the 5 V power supply. The current load caused by an external user connected between P5EXT and M5EXT must not exceed max. 90 mA.	Output
7	NC	Pin 7 is not assigned	—
8	LTG_A	Signal line A of the MPI module	Input/output
9	RTS_PG	RTS output signal of the MPI module. The control signal is "1" when the programming device is sending	Output
Shield	—	On connector casing	—

## Parallel Port

The parallel port (LPT1) on the PG 720 has the following pinout:

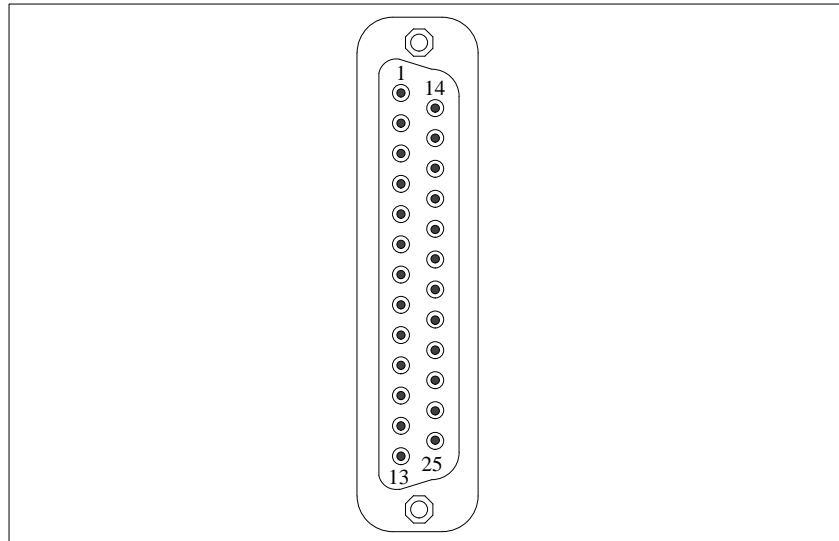


Figure 8-6 LPT1 Parallel Port

Table 8-8 Pinout Table of the Parallel Port

Pin No.	Signal Description	Input/Output
1	/Strobe	Output (open collector)
2	Data - bit 0	Output (TTL level)
3	Data - bit 1	Output (TTL level)
4	Data - bit 2	Output (TTL level)
5	Data - bit 3	Output (TTL level)
6	Data - bit 4	Output (TTL level)
7	Data - bit 5	Output (TTL level)
8	Data - bit 6	Output (TTL level)
9	Data - bit 7	Output (TTL level)
10	/ACK (Acknowledge)	Input (4.7 k $\Omega$ pull up)
11	BUSY	Input (4.7 k $\Omega$ pull up)
12	PE (PAPER END)	Input (4.7 k $\Omega$ pull up)
13	SELECT	Input (4.7 k $\Omega$ pull up)
14	/AUTO FEED	Output (open collector)
15	/ERROR	Input (4.7 k $\Omega$ pull up)
16	/INIT	Output (open collector)
17	/SELECT IN	Output (open collector)
18	GND	—
:		
25	GND	—

## Serial Port (PLC/V24/Modem)

The serial port (COM1) on the PG 720 has the following pinout:

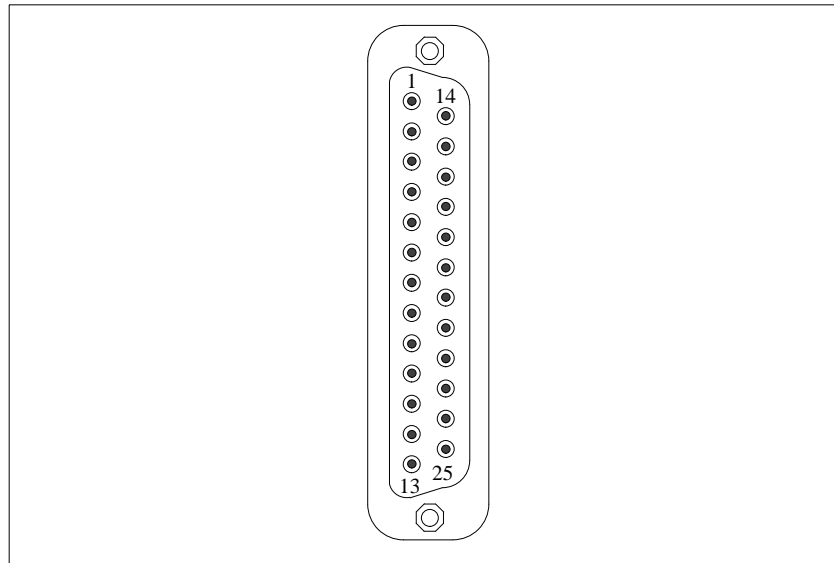


Figure 8-7 COM1 Serial Port

Table 8-9 Pinout Table of the COM1 Serial Port

Pin No.	Designation	Description	Input/Output
2	TxD (D1)	Serial transmit data	Output
3	RxD (D2)	Serial receive data	Input
4	RTS (S2)	Request to send	Output
5	CTS (M2)	Clear to send	Input
6	DSR (M1)	Data set ready	Input
7	GND (E2)	Ground (reference potential)	–
8	DCD (M5)	Data carrier detect	Input
9	+TTY RxD	TTY receive	Input
10	–TTY RxD	TTY receive	Input
11	M20 RxD	Isolated current source	–
18	+TTY TxD	TTY send	Output
19	+20mA	Isolated current source	–
20	DTR (S1)	Data terminal ready	Output
21	–TTY TxD	TTY send	Output
22	RI (M3)	Incoming call	Input
1	–	Shield	–
11-17	–	Not assigned	–
23-25	–	Not assigned	–

**Serial Port  
(V24/Mouse)**

The serial port (COM2) on the PG 720 has the following pinout:

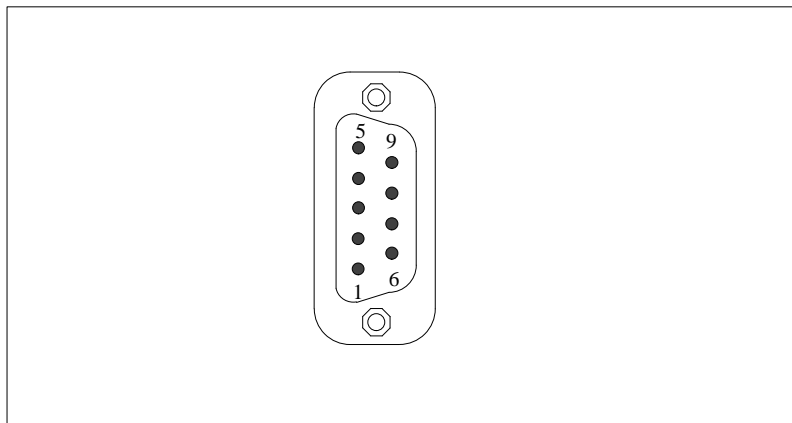


Figure 8-8 COM2 Serial Port

Table 8-10 Pinout Table of the COM2 Serial Port

Pin No.	Designation	Description	Input/Output
1	DCD (M5)	Data carrier detect	Input
2	RxD (D2)	Receive data	Input
3	TxD (D1)	Transmit data	Output
4	DTR (S1)	Data terminal ready	Output
5	GND (E2)	Ground	–
6	DSR (M1)	Data set ready	Input
7	RTS (S2)	Request to send	Output
8	CTS (M2)	Clear to send	Input
9	RI (M3)	Incoming call	Input

## 8.4 Connecting Cables

### Overview

The following connections can be established with existing standard cables:

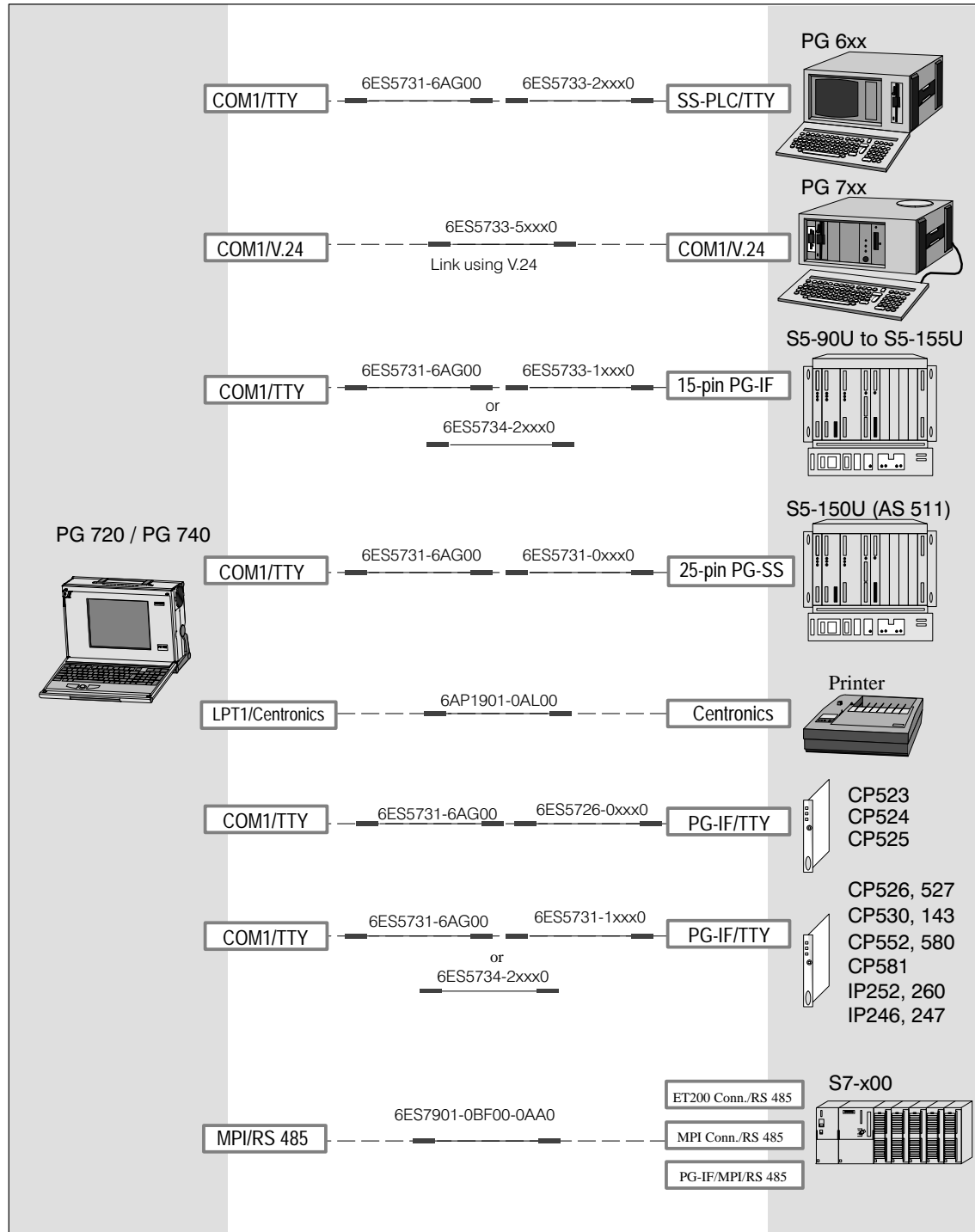


Figure 8-9 Connecting Cables

## Standard Connecting Cable

Using the standard connecting cable (supplied with the unit) you can connect your PG 720 to a Siemens programmable logic controller. Please refer to the information in Chapter 3.

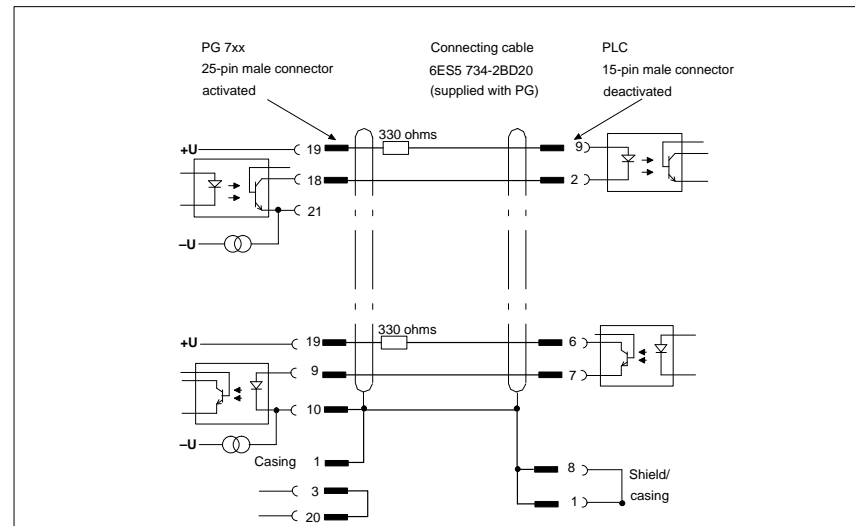


Figure 8-10 Standard Connecting Cable

## Adapter for PG 6xx Cable

If you want to connect your PG 720 to a PLC using the standard connecting cable of a PG 6xx, please use an adapter.

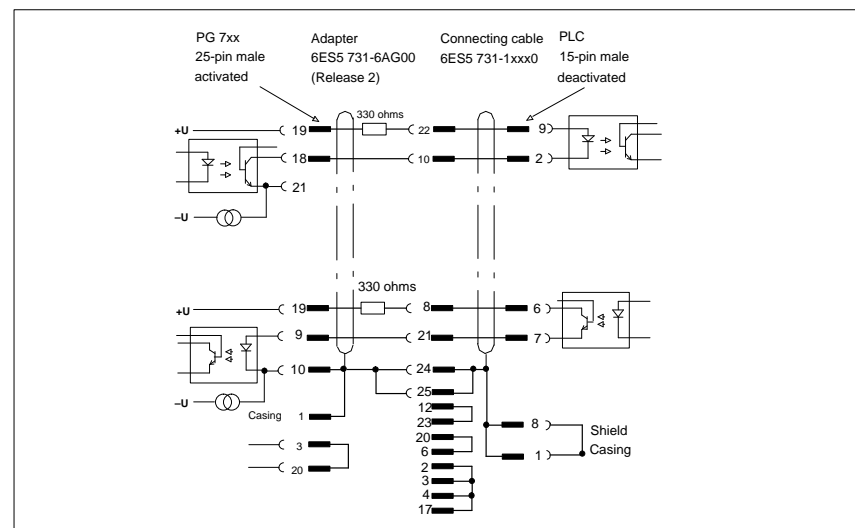


Figure 8-11 Adapter for PG 6xx Cable

## Connecting Cable With 25-Pin Socket Connector

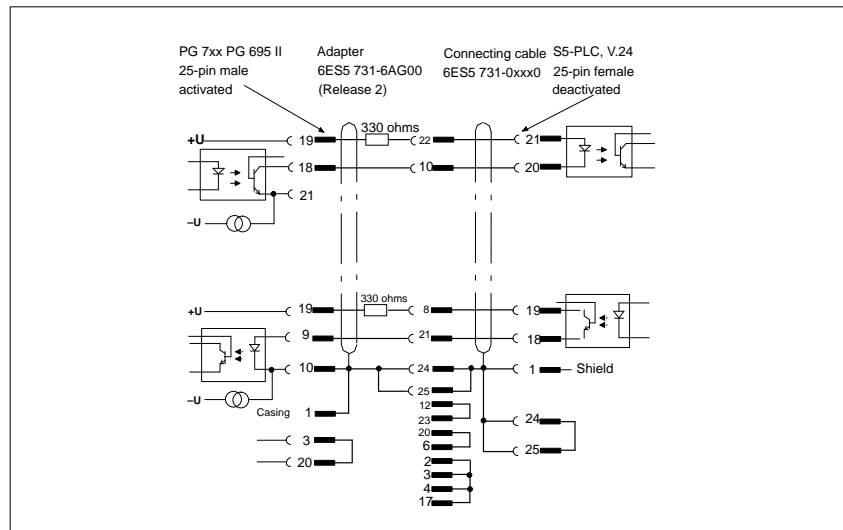


Figure 8-12 Connecting Cable With 25-Pin Socket Connector

## Cable for Interconnecting Programming Devices

You can connect your PG 720 to other programming devices with this cable using the TTY/COM1 interface. This cable does not have an order number. Please read the notes in Chapter 4.

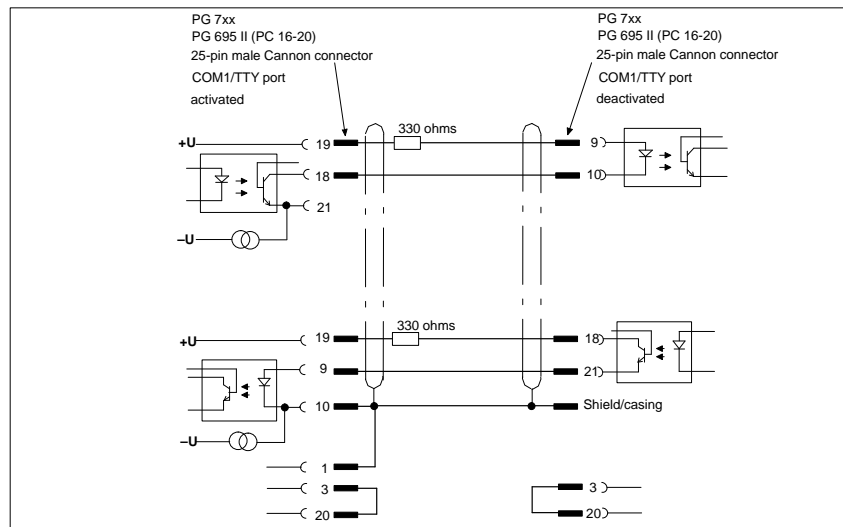


Figure 8-13 Cable for Interconnecting Programming Devices

### Connection to S5 PLC/V.24 and COM1/TTY of a PG 6xx

If you want to connect your PG 720 to the S5/V.24 port of a PG 6xx programming device, you require an adapter. In this case, the PG 720 must be the active programming device. Please read the information about activating and deactivating the TTY/COM1 port in Chapter 4.

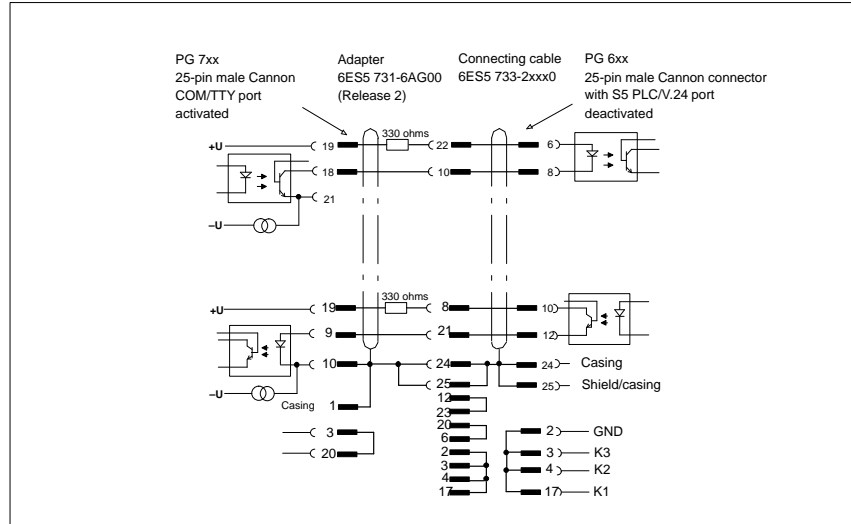


Figure 8-14 Connecting to the S5/V.24 and COM1/TTY Ports of a PG 6xx Programming Device

### Note

The Product Bulletin supplied with your device contains further technical information about the PG 720.



# Glossary

## **What does this Chapter Contain?**

This chapter contains a glossary in which you will find a list of the terminology used in conjunction with the Siemens range of programming devices and a brief explanation of each of the terms.

## A

**Access Protection** Access to the programs and data of a programming device can be protected by passwords.

**Application** An application is a program which builds directly on, for example, the operating system. Applications on your programming device are MS-DOS/Windows, the STEP 5 Basic package, GRAPH 5 etc.

**ASCII Editor** With an ASCII editor you can process (that is, edit) text files which are stored in ASCII code (American Standard Code of Information Interchange).

## B

**Base Memory** The base memory is a part of the main memory. It is 640 Kbytes for all programming devices. The size is entered in the SETUP menu under the entry "Base Memory" and is not changed even if the memory is extended.

**Basic Package STEP 5** This is a software package which represents the basis for all other STEP 5 software packages. With the programming device (PG 720), this package is used to program PLCs of the SIMATIC S5 family. The language used is known as STEP 5.

**Bps** The speed (in bits per second) with which information is transmitted over a data link.

**BIOS** BASIC Input Output System

**Boot Diskette** A diskette which includes a boot sector, enabling it to load the operating system.

**Bootling** A loading operation which transfers the operating system to the main memory.

**C**

**Click** Pressing and immediately releasing the left mouse button; this selects objects or trigger commands.

**COM1 Port** The COM1 port is a serial V.24/modem interface. This interface is suitable for asynchronous data transmission. It can also be used to connect printers with a serial interface.

**COM2 Port** The COM2 port is a serial V.24 interface which can be used to connect a mouse or a printer.

**Configuration Files** These are files which define the configuration after booting. Examples of such files are CONFIG.SYS and AUTOEXEC.BAT.

**Configuration Software** The configuration software brings the device configuration up-to-date when modules are installed. This is done either by copying the configuration files supplied with the module or by manual configuration using the configuration utility.

**Cursor** Collective term for mouse pointer and text cursor.

**Cursor Control** Keypad on the keyboard for controlling the cursor.

**D**

**Device Configuration** The configuration of a programming device contains information on the hardware and options of the device, such as memory configuration, drive types, monitor, network address etc. The data are stored in a configuration file and enable the operating system to load the correct device drivers and assign the correct device parameters.

If changes are made to the hardware configuration, the user can change entries in the configuration file using the SETUP program.

**Diskette** The diskette (floppy disk) is an external direct access memory on which all types of files and programs can be stored. The storage medium is a round magnetic disk in a plastic cover to protect it from getting scratched.

**Diskette Drive** The diskette drive (floppy disk drive) is used to store programs and data on diskette (write access) or to load from diskette to the computer (read access).

<b>Display</b>	The flat monitor of the PG 720.
<b>Double-Click</b>	Pressing and releasing the left mouse button very quickly twice in succession without moving the mouse. This action is normally to open an object or program.
<b>Drives</b>	The PG 720 programming devices are usually equipped with one hard disk drive and one diskette drive.
<b>Drivers</b>	These are programs which are part of the operating system. They adapt the data from user programs to the specific formats required by the I/O devices such as hard disk, printers and monitors.
<b>Drop-Down Menu</b>	In graphics-supported programs, a menu line is positioned on the top edge of the screen. The menu titles contained in this line can be set either as drop-down or pull-down menus. Drop-down menus “roll” down as soon as the mouse pointer passes over a menu title. Pull-down menus only “roll” down when the menu title is clicked on. Different functions can then be called from these menus by moving the mouse and clicking on an item in a menu.
<b>E</b>	
<b>EPROM/ EEPROM Submodules</b>	These are plug-in submodules with EPROM/EEPROM chips. S5 user programs can be stored on them. These programmed submodules are then plugged in specially designed receptacles in the programmable controller.
<b>Extended Memory</b>	A memory extension can be installed in a programming device to increase the size of the memory.

**F**

**File** A file is the collection of data under one name.

**Formatting** Formatting divides the memory area on a magnetic data medium into tracks and sectors. Formatting deletes all the data on a data medium. Every data medium must be formatted before it is used for the first time.

**Function Keys** Function keys can be divided into two different types; the normal function keys which are assigned a particular function of the computer (for example, delete key), and programmable function keys (softkeys).

**H**

**Hard Copy** The output of the complete contents of the screen on a printer is called a hard copy.

**Hard Disk Drive** Hard disk drives (Winchester drives) are a form of magnetic disk memory where the magnetic disks are permanently built into the drive.

**I****Interface**

- An interface is the connection between individual hardware elements such as PLCs, programming devices, printers or monitors via physical connections (cables).
- An interface is also the connection between different programs, to enable them to work together.

**Interface Module** Module which controls and extends the hardware periphery.

**Interrupt** The interruption of program processing in the processor of a programmable controller by an interrupt event.

## J

**JEIDA** (Japanese Electronics Industry Development Association) Association of Japanese electronics manufacturers whose aim is to set up standards worldwide for the miniaturization and flexible application of PC expansion cards. Cooperates with PCMCIA.

## K

**Keyboard** The keyboard is the collection of keys which are used to input data, text, characters, letters, numbers, special characters and control commands in a computer. The keyboard forms the input interface between the user and the computer.

## L

**LED** Light-emitting diode (for display and indicating purposes).

**LPT1 Port** The LPT1 port (Centronics port) is a parallel interface that can be used to connect a printer.

## M

**Main Memory** The main memory is the complete RAM memory of a programming device.

**Memory Card** Memory submodule in credit-card format containing RAMs or EPROMs.

**Modem** Communications device that enables a computer to send and receive data over a telephone line. **Modulator** and **demodulator** of a signal transmission facility. It converts the digital pulses from a computer into analog signals (and vice versa).

**Module** Modules are boards (printed-circuit boards) which can be plugged into a programmable controller or programming device. They are available, for instance, as central controller modules, interface modules or as bulk memory modules.

**Monitor** The monitor or screen is a visual display unit via which the programming device communicates with the user.

**Motherboard** The motherboard is the core of the programming device. From here data are processed and stored, interfaces and device I/Os are controlled and managed.

**Mouse** The mouse is an input device, with which the user inputs coordinates (x,y). By moving the mouse, the mouse pointer can be moved at will around the screen. By pressing the left mouse button, the position is marked. The other mouse keys may have different assignments according to the application. With the mouse, objects can be selected, menus processed and functions started.

**Mouse Pointer** The mouse pointer is moved across the worktop (screen) by means of the mouse. The mouse pointer selects, for example, objects which are to be processed.

**MPI/DP** The multipoint interface (MPI) is the programming device interface of SIMATIC S7. It permits the simultaneous operation of several programming devices, text, displays, operator panels on one or more central processing units. The stations on the MPI are connected together via a bus system.

**MS-DOS** (Microsoft Disk Operating System) is one of the standard operating systems for personal computers. It is a single-user system and is supplied installed on all our programming devices.

## N

**Network** Link between programming devices and programmable controllers by means of interface modules, physical cables and the corresponding software to allow data exchange between the devices.

## O

**Operating System** Collective term for all programs which, in conjunction with the hardware, control and monitor execution of the user programs, the distribution of resources among the individual user programs and the maintenance of the operating mode (for example, MS-DOS).

## P

**Parallel Interface** Information is transmitted a byte at a time via a parallel interface (port). This means that the transmission rate is very fast. The programming devices have one parallel interface (LPT1).

**Password** See Access Protection

**PC** Personal computer

**PCMCIA** (Personal Computer Memory Card International Association). Association of about 450 computer companies with the aim of setting worldwide standards for miniaturizing PC expansion cards and making their use more flexible, offering the market a basis for development. Cooperates with JEIDA.

**PG** Programming device

**PG LINK** Linking two programming devices via a special connecting cable.

**PLC** SIMATIC S5 programmable controller

**Programmable Controller** The programmable logical controllers (PLC) of the SIMATIC S5 system consist of a central controller, one or more CPUs and various I/O modules. The PLCs of the SIMATIC S7 system (for example, S7-200, S7-300) consist of one or more CPUs and various I/O modules.

**Pull-Down Menu** See Drop-Down Menu

## R

**RAM** RAM (**R**andom **A**ccess **M**emory) is a read/write memory in which every memory location can be addressed individually and its contents changed. RAM is used to store data and programs.

**ROM** ROM (**R**ead **O**nly **M**emory) is a memory in which every memory location can be addressed individually. The stored programs and data are permanently programmed at the factory before delivery and are not lost in the event of a power failure.



**S**

<b>SCSI Interface</b>	Small Computer System Interface. Interface for connecting SCSI devices (hard disk drives, CD-ROM drives).
<b>Serial Interface</b>	Data is transmitted one bit at a time via a serial interface (port); serial interfaces are therefore slower than parallel interfaces.
<b>SETUP</b>	A program in which information about the device configuration (that is, the configuration of the programming device's hardware) is defined. The device configuration of the programming device is preset with defaults. Changes must therefore be entered in the SETUP if a memory extension, new modules, or a new drive are added to the hardware configuration.
<b>SIMATIC Memory Cards</b>	Memory submodules in credit-card format for SIMATIC S5 and SIMATIC S7 which are programmed with the PG 720 and can be plugged in an S5 or S7 programmable controller.
<b>SINEC L2</b>	Bus system on the basis of the PROFIBUS standard. Components of the SIMATIC S5 and S7 series (for example, programming device, programmable controller, remote I/O) can be networked directly using SINEC L2.
<b>SINEC H1 (ETHERNET)</b>	Bus system on the basis of the ETHERNET standard. Components of the SIMATIC S5 and S7 series (for example, programming device, programmable controller, remote I/O) can be networked directly using SINEC H1 interface modules.
<b>Software</b>	The collective term for all programs which are used on a computer. The operating system and the user programs are part of the concept "software".
<b>STN Display</b>	Super Twist Nematic passive display

**T**

<b>Text Cursor</b>	The cursor shows where text may be entered, for example, in text editors and in dialog windows. In many applications the position of the cursor can be changed by moving and clicking the mouse pointer.
<b>Trackball</b>	The trackball is used as an input device for programs serviced by a mouse. On the PG 720, the trackball is integrated in the keyboard.

## U

**User Interface** The software-controlled menus and screens on the monitor through which the user communicates with the program.

**User Program** A collection of all the instructions and declarations for signal processing, by which a system (or process) is controlled or influenced.

## V

**V.24 Interface** The V.24 interface is a standardized interface for data transmission. Printers, modems and other hardware modules can be connected to a V.24 interface.

**VGA** (Video Graphics Array)  
Color graphics control mode

## W

**Warm Restart** A warm restart is a restart after a program has been aborted. The operating system is reloaded and restarted. A warm restart is performed with the key combination CTRL+ALT+DEL.

**Working Memory** The memory in which a program is stored which can be processed. The working memory is a direct access memory. Also known as main memory.

**Write Protection** Write protection for files or diskettes

- Write protection for files; this type of write protection is stored in the computer and is allocated by the system manager.
- Diskette write protection; for 5 1/4 in. diskettes by blanking out the hole on the right-hand edge with an adhesive label, for 3 1/2 in. diskettes or EOD disks by opening the write protection hole.

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